

CANNING CLUB



REVOLVER EVENT RULE BOOK

November 9, 2025

Contents

SECTION 1:	4
INTRODUCTION.....	4
SECTION 2:	4
ELIGIBILITY OF COMPETITORS	4
REVOLVER: GENERAL:.....	5
AMMUNITION:.....	5
SECTION 3: EQUIPMENT & MODE OF DRESS.	5
SAFETY EQUIPMENT.....	5
FOOTWEAR	5
CLOTHING	6
MEDICAL EQUIPMENT.....	6
SPOTTING SCOPE	6
SANDBAG REST	6
RANGE OFFICERS.....	6
SAFETY OFFICERS	6
NEW MEMBERS	6
MEMBERS FROM OTHER CLUBS	6
SECTION 4:	6
TOURNAMENT OFFICIALS AND THEIR DUTIES	6
SECTION 5:	7
RANGE COMMANDS AND EXPECTED FIREARM HANDLING	7
SECTION 6:	9
COURSES OF FIRE	9
SECTION 7:	10
SCORING AND PATCHING	10
GRADING.....	10
SECTION 8:	11
SAFETY VIOLATIONS	11
BREACHES OF SAFETY.....	11
SECTION 9:	12
MISFIRES AND MALFUNCTIONS	12
STUCK LIVE ROUND: MANDATORY RULE	12
SECTION 10:	12
TARGETS.....	12
SECTION 11:	14
CHANGES TO THE RULES.	14

DOCUMENT HISTORY

Curriculum Owner (Manager)	Work area/team responsible	Date created	Date endorsement
President Canning Club	Safety Officer	V2 12/10/2025	

Modification Table

Date modified <small>(xx/xx/xx)</small>	Modified by <small>(Name)</small>	Authorised by <small>(Club President)</small>	Modification details <small>(Must be concise and include all relevant modification details – e.g. Originator of the change, rationale behind the change and the details of the change including what was removed/replaced)</small>

The Rules and Regulations shown here will allow Revolver Matches to be run in an orderly, efficient and most importantly SAFE manner.

As a Canning Club Member or Official we all have a responsibility to read and know the Rules to ensure that we are familiar with the Courses of Fire, Equipment and Safety aspects of the Revolver discipline within the Canning Club.

Always abide by the 4 International Firearm Safety Rules

1. Treat every firearm as if it is loaded.
2. Keep the Barrel pointed downrange at all times.
3. Keep your finger off the trigger until on target, on target on trigger, off target off trigger. At the Canning Club off trigger means that your trigger finger is outside the trigger guard.
4. Identify your own target.

SECTION 1: INTRODUCTION

The discipline is designed to capture the essence of the classic 6 shot Revolver, its aim is to challenge the individual with a combination of both accuracy and speed. Targets are based on international style Targets, Feral introduced species common in Australia and some big game species from around the world. Numerous courses of fire are available with the objective being to improve the shooters confidence and skill in using his or her equipment.

SECTION 2: ELIGIBILITY OF COMPETITORS:

The Revolver discipline is open to all Members of the Canning Club and Visitors, as the event has no movement component a holster qualification is not required.

There are only 2 Classes of shooters

1. Open – A person who is over the age of 18
2. Junior – A person who is aged 12 years to 17 years

A junior competitor shall be any member aged between 12 to 17 years; they are to have a one on supervisor on the line at all times in accordance with Section 31 Firearms Act 2024.

REVOLVER: GENERAL:

This section will define what is an authorised Revolver, its Class and permitted equipment.

- Standard Revolver: This classification is determined with the firearm having a production number available to the general public being in excess of 100 firearms, only open sights are allowed.
- Trigger weight should be greater the 2.5lbs.
- Both Single and Double action will compete together without restriction
- Open Class Revolver: This classification allows for customization of the firearm, red dot sights are permitted, telescopic and laser sights are not.
- Trigger weight in Open Class is unrestricted provided the firearm operates in a safe manner.
- Anatomical grips are not permitted in either class, if a competitor opens his hand and the firearm remains in place the grip is not allowed.

AMMUNITION: All ammunition used must be safe. Any ammunition considered to be unsafe by the Range Officer must not be used. No replacement time will be allowed for ammunition failure, or failure of the handgun to feed the ammunition. In the event of ammunition failure or malfunction you may rectify and continue to fire provided you can do so in the allocated time left but you can only fire the designated number of rounds each time the target faces. Jacketed ammunition is **NOT** to be used. Copper washed or Berry's projectiles may be used

Minimum allowable caliber for Center Fire competitions is 9mm, allowable calibers are as follows

- 38 Special, 357 Magnum, 9mm
- Minimum allowable caliber for Rim Fire competitions is .22 Cal

SECTION 3: EQUIPMENT & MODE OF DRESS.

SAFETY EQUIPMENT Ear and eye protection will be worn at all times by competitors when handling a firearm at the line and by persons who are in the vicinity of the firing line whilst shooting is underway.

Eye protection standard glasses will be excepted but impact resistant is recommended.

Hearing protection minimum **C5** grade electronic ear muffs are strongly recommended.

FOOTWEAR - It is required that suitable clothing, including enclosed shoes or boots, be worn at all times by a competitor whilst engaged in the competition and in the vicinity of the firing line.

CLOTHING – Camouflage, pattern disruptive or high visibility clothing is not permitted. Competitor using such clothing will be asked to leave the range.

MEDICAL EQUIPMENT: A competitor may wear or use medical equipment which may be seen as giving support. If a medical certificate confirming the need for health reasons are submitted before a match to the Committee.

SPOTTING SCOPE – Spotting Scopes may be used in 50m and 25m events, a shooter cannot however have a spotter.

SANDBAG REST – Competitors will require a sandbag rest or similar to raise the barrel during Range 2 Bench Rest portion of the match to a minimum barrel height above the bench of 200 mm.

RANGE OFFICERS: Shall wear a Yellow Vest on the line for ease of identification

SAFETY OFFICERS: Shall wear an Orange Vest on the line for ease of identification

NEW MEMBERS: Shall wear a Blue Vest on the line for ease of identification

MEMBERS FROM OTHER CLUBS: Shall wear a Green Vest on the line for ease of identification

SECTION 4:

TOURNAMENT OFFICIALS AND THEIR DUTIES

When hosting a registered Match, the following positions must have a nominated person, they should be familiar with all conditions of the events being held.

- **Match Director:** The Match Director is responsible for the efficient conduct of all officials for the entire Match, they may change the courses of fire as shown in the program only when sufficient notice has been given to competitors.
- **Range Officers:** Reporting directly to the Match Director the Range officers will conduct the approved match in a timely and responsible manner.
 - Ensure all range flags are flying
 - Ensure that first aid kits are present on the line
 - Ensures range is clear and calls the command “Range is Open”
 - Calls the competitors to the line
 - At the beginning of each detail clearly explains the safety rules and course of fire.
 - Gives the necessary commands being:
 - “Shooters if you understand the course of fire load and make ready”

- “Is there any Shooter not ready”, if the response of not ready is heard wait until shooter responds in the affirmative, repeat command.
 - “Shooter’s standby”, commence fire
 - If using turning targets: “Shooter’s standby” (activate the targets)
- Monitor shooters to ensure the correct course of fire is followed
- Responsible for maintaining all aspects of Safety on the range at all times including non -competitors. This includes firearm handling, eye and ear protection, footwear and clothing.
- During a tournament is responsible for receiving any formal protests lodged by competitors.
- Clears the range and calls “Range all Clear” to allow scoring patching and brass recovery.
- **Safety Officers:** Reporting directly to the Range Officer the Safety Officers will monitor competitors directly for all aspects of safety.
 - Monitor safe gun handling including reloading and unloading.
 - Trigger finger positioning (Outside the Trigger guard, on target on trigger off target off trigger)
 - Foot positioning (Stays behind the firing line)
 - Eye and ear protection, footwear and clothing.
 - Assist shooters in the event of a malfunction that they cannot clear themselves.
 - At the completion of the course of fire they will examine each firearm to ensure that it is clear and issued the command “Gun is clear, cylinder closed and either holster and bag and box the firearm. If the gun is to be bagged or boxed, the container must be fully closed.
 - In the event of a Safety Officer observes unsafe handling of a firearm that could endanger another competitor then the command “Cease Fire” is to be issued in a very loud voice. If the Command “Cease Fire” is heard any time upon the range at any time all competitors must immediately cease the current course of fire, make their firearm safe and await further instructions.

SECTION 5:

RANGE COMMANDS AND EXPECTED FIREARM HANDLING.

Standby Ready Position: Unless stated otherwise the position of the firearm during the standby command is pointed down range at a 45° down angle from the shooters shoulder.

Issued Range Commands

- **“Shooters do you understand the course of fire”**

Shooters at this point may ask the Range Officer to repeat the course of fire. If no request is forth coming, then proceed with commands as required.

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- **“Shooters if you understand the course of fire, you may load and make ready”**

Before handling the firearm fit your eye and ear protection, load your firearm and if standing adopt the ready position with the firearm pointed down range at 45° from your shoulder,

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- **“Shooters are you ready”**

If a shooter is not ready then a clear and loud “Not Ready “must be called, failure to do so will result in the Range office issuing the next command.

- **“Shooters Standby”**

Shooters at this point can pull back the hammer their firearm and remain in the ready position until the command or cue to fire is given. For turning targets, it will be when the target faces the shooter, in other target scenarios it will be an audible

“Shooters Commence Fire “

- **“Shooter’s unload and show clear”**

Upon this command each shooter will unload a present their firearm for inspection by the Safety Officer, keeping the muzzle forward of the firing line pointed downrange. This means Cylinder open with all spent and live cases ejected.

- **“Gun is Clear, Cylinder Closed, Holster, Bag or Box”**

Depending on what the shooters has available they will close the cylinder and holster or place their firearm in a case or bag and ensure that the bag is zipped completely up or that the box is completely closed and secured.

- **“Shooters Range is Clear you may go forward Score and pickup brass”**

At this time during an official Match, shooters are permitted to move to within 1 m of the target to await scoring and patching, in club matches the shooters scores their own target and patches for the next detail.

SECTION 6: COURSES OF FIRE.

Course of Fire	Position	Target	Total Rounds
Sighter's 50m x 6 shots in 240 Seconds	Unrestricted	50m SF	6
String 1 50m X 12 Shots in 240 Seconds	Unrestricted	50m SF	12
String 2 25m x 12 Shots in 120 Seconds	Standing Post	T6 - Feral Pig	12
String 3 15m x 6 Shots in 10 Seconds Repeat once	Unsupported	T10 - Reynard Large	12
String 3 Alternative 15m x 6 Shots in 10 Seconds Repeat Once	Unsupported	T3 - Cottontail	12
String 4 10m x 6 Shots in 10 Seconds Repeat once	Unsupported	T5 - Toad	12
String 4 Alternative 10m x 6 Shots in 10 Seconds 1 shot in each of the outer fox heads 2 shots in the center fox head. Repeat once	Unsupported	T1 – Reynard 5	12
String 5 10m x 6 Shots in 10 Seconds Repeat once	Unsupported	T4 - Grizzly	12

66

SECTION 7:

SCORING AND PATCHING.

At the completion of a stage of fire during tournament conditions after the command of "Range is clears, you may move forward, pickup brass score and patch" is issued shooters may approach the targets but must remained 1m back from them. Failure to do so will result in the loss of entire stage.

As per all shooting disciplines where a shot touches the line the higher value shall be given.

Where a shot's value is in question the use of an "Eagle Eye" gauge shall be used, if the value is still in question the target shall be removed and taken for official inspection and using a plug gauge have the value determined by the scorer. A shot will only be plug gauged once.

- When using turning targets and shot that measures in excess of 1.5x the competitor's caliber will be classed as a miss.
- Crossfire: In the event of excessive shots being found on a target can be attributed to a crossfire from a fellow competitor these shots will be disregarded ie .22 caliber and .38 caliber.
If the number of shots on target is in excess of the course of fire and are the same caliber and are identified as crossfire the higher value of the shots shall be recorded.
- Close Groups and number of shots: As per most disciplines only the number of shots visible will be scored. In the event a shot group is seen to be close enough that it is possible for a round to pass through the same hole without further disturbing the target surface, the value of the shot can be attributed to the competitor.
- Upon completion of scoring the competitor will check the recorded score, sign and recognize the total as his or her official recorded score. (Errors in totals only can be changed after this)
- During normal club events the target shall be patched for future use.

GRADING

CENTRE FIRE

475 and above AA grade
460 and above A grade
440 and above B grade
Below 440 C grade

RIM FIRE

475 and above AA grade
470 and above A grade
445 and above B grade
Below 445 C grade

To qualify for the next grade these scores must be shot three times.

To go to a lower grade, application must be made to the Committee

SECTION 8:

SAFETY VIOLATIONS

During a shooter's visit to the Canning Club there are a number of rules that must be adhered too as part of general firearm handling and safety. Failure to adhere to these rules will be considered a Safety Violation, a violation will result in a disqualification from the stage of fire in which it occurred. Safety Violations are but not limited to the following:

- a) Dropping an unloaded handgun
- b) Leaving the firing line with a loaded handgun
- c) Casing a handgun that has not been cleared.
- d) Loading or drawing the handgun before the command "load and make ready"
- e) Engaging the trigger while at the ready position
- f) Playing or fiddling with the handgun while cased before the order is given handle the handgun, other than in the safety area
- g) Negligent discharge while at the ready on the firing line
- h) Handling live ammunition in the safety area
- i) Allowing the handgun to swing from the down range position excessively (more than 15 degrees) while loading, clearing or correcting a malfunction.

BREACHES OF SAFETY

In line with universally recognised firearms safety the following are considered **Breaches of Safety** and will result in the immediate disqualification of the shooter for the entire match. In the event of repeated breaches at club level a member may be asked to requalify for certain skills i.e. holster qualification, failing that membership to the Canning Club may be withdrawn.

- a) Pointing a loaded handgun up range
- b) Dropping a loaded handgun
- c) Picking up a dropped loaded handgun
- d) Any shot into the ground less than 2 metres down range from the firing line
- e) Consumption of alcohol or non-prescription drugs before or during competing in a match

SECTION 9: MISFIRES AND MALFUNCTIONS

During a Match a shooter may experience a lite strike or what is known as a misfire. When a shooter experiences a miss fire, they should alert the Safety Officer and show them the round in question. A visible indent on the case is required, A shooter is allowed a total of 3 misfires in a match. The shooter will be given time to re-shoot each misfire.

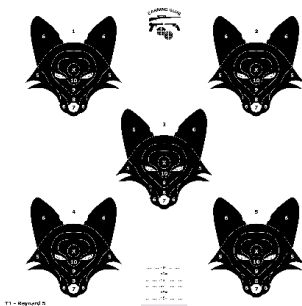
If a shooter experiences a malfunction they have until the end of the course of fire to clear the firearm.

If a shooter cannot clear the firearm themselves then they should raise their support hand and await further assistance and instructions from the Safety Officer first, followed by further instructions that may be issued by the Range Officers.

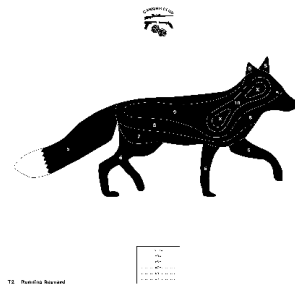
STUCK LIVE ROUND: MANDATORY RULE: In the event of a malfunction which results in a stuck live round which cannot be simply removed from the breech end of the barrel, the firearm is to be made safe and removed from the range for repairs.

SECTION 10: TARGETS

T1 – Reynard 5



T2 – Running Reynard



T3 – Cottontail



T3 - Cottontail

10	10
9	9
8	8
7	7
6	6
5	5
4	4
3	3
2	2
1	1
0	0

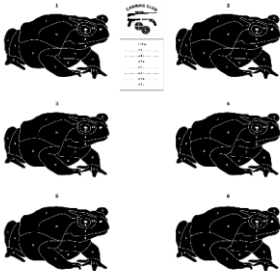
T4- Grizzly



T4 - Grizzly

10	10
9	9
8	8
7	7
6	6
5	5
4	4
3	3
2	2
1	1
0	0

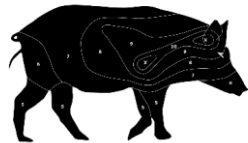
T5 – Toad



T5 - Toad

10	10
9	9
8	8
7	7
6	6
5	5
4	4
3	3
2	2
1	1
0	0

T6 – Feral Pig



T6 - Feral Pig

10	10
9	9
8	8
7	7
6	6
5	5
4	4
3	3
2	2
1	1
0	0

T8 Feral Goat



T8 - Feral Goat

10	10
9	9
8	8
7	7
6	6
5	5
4	4
3	3
2	2
1	1
0	0

T10 – Reynard Large



T10 - Reynard Large

10	10
9	9
8	8
7	7
6	6
5	5
4	4
3	3
2	2
1	1
0	0

T11 – Feral Cat



SECTION 11: CHANGES TO THE RULES.

Amendments, alterations, additions and changes to the Rules can only be made by a majority vote of elected committee members and do not take effect until they are published in the Canning Club Inc, newsletter. The cover sheet shall show the date of the amendment, the amended section and the Newsletter publication date. The amendments shall be recorded in the Committee Meeting minutes.