CANNING CLUB

CANNING CLUB RANGE STANDING ORDERS

(RSO's)

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Reviewed and Approved by Canning Club Executive

Approved_____ Date_____

Canning Club President

Approved_____ Date_____

Canning Club Vice President

Approved_____ Date_____

Canning Club Secretary

Approved_____ Date_____

Canning Club Treasurer

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INTRODUCTION

WELCOME TO CANNING CLUB

Welcome to the Canning Club, Western Australia. We shoot several disciplines of which many are unique to our Club, having been created by our Discipline Captains.

Canning Club features seven outdoor ranges with facilities for all-weather shooting as well as lighting to enable matches during the evening. Range 1 (25m) has a rolling covered firing area for protection against the elements and turning targets.

The club is open on Saturdays from 9:00am and on Wednesdays from approximately 12:00pm at which time matches are held for members. If you are wanting to come down and view the facilities as a prospective new member you are welcome to attend during those times. Refer to the Calendar for individual match dates and times. Once suitably qualified, shooting all or any one our disciplines is included within your membership.

CLUB FACILITIES

Canning Club is located 166 Johnston Rd, Canning Vale WA 6155.

The access roads into the range are a combination of bitumen and gravel and are usually kept in good condition. However, wet weather can cause hazards, such as large puddles and these can create potholes. Therefore, in the interest of personal and vehicle safety, the 50km/hr speed limit into the range needs to be adhered to.

There is no public transport near the range.

HEALTH AND SAFETY

Signing in of Members and Visitors

Canning Club requires all members and visitors to sign in on the range book located near the front door, this is to ensure that you are covered by the Canning Club insurance in the event of an incident.

Drinks

Canning Club has access to mains power and canteen facilities are available for obtaining water and cool drinks for purchase or you are welcome to bring your own.

Toilet Facilities

The toilet facilities are located under the main building area and are fully equipped.
There are shower facilities if required.

Wildlife

Due to the area surrounding the club being bush land, the animals within this area are protected. Please be careful when driving into the range as there are kangaroos in the park and they have been known to cause damage to vehicles.
During the summer months' snakes and lizards are also on the move in the park, so please be careful when walking close to bush-covered areas and when picking up or moving range equipment.

Pests

BE AWARE that during the summer months the area does see an increase in the number of pests such as spiders, flies and ticks. Be careful when moving anything on the ranges or around the club houses.

Ticks are primarily a problem during the summer months. Insect repellents is recommended; however, they may need to be reapplied throughout the day. Applying heat, alcohol, petroleum jelly or fingernail polish to an embedded tick is not always effective.

The following is the recommended procedure for tick removal:

- Use blunt curved tweezers or a thread.
- Grasp the tick as close to the skin surface as possible and pull upward with a steady even pressure.
- Do not twist or jerk the tick as this may cause the mouth parts to detach and remain in the skin.
- You should pull firmly enough to lift the skin.
- Hold this tension for 3 to 4 minutes and the tick will back out.
- DO NOT squeeze, crush, or puncture the body of the tick because its fluids may contain bacteria.
- Immediately dispose of the tick. If you have any concerns, put the tick in a plastic bag and freeze it. If you get sick you can take the dead tick with you when you see your doctor.
- Immediately wash your hands and the affected area with soap and water.

Lead

Most projectiles used in shooting are made of lead. Some may be covered in other substances, such as teflon, plastic, paint etc., yet the same handling principles should be applied to all. Below are some points to consider regarding the storage and handling of lead. All lead should be stored in a clean dry area and ideally off the floor. Unsealed concrete or rough floors will leach moisture and alkalis into the lead which can cause staining. Any contact with moisture will ingress into the lead and create red oxide staining (like rust) in a matter of hours. (This can sometimes be removed by using a nylon scourer and ordinary vinegar).
Lead in its metallic state does not present a health risk if a few simple precautions are followed:

- DO NOT EAT, DRINK OR SMOKE AFTER HANDLING LEAD, prior to washing your hands. This applies even if gloves have been worn.
- Always wear work-gloves when handling lead.
- Always wash your hands and forearms as soon as you finish and before you do anything else.
- When sweeping a lead storage area, damp down any dust and wear a protective mask.
- When moving bulk amounts of projectiles always follow correct lifting guidelines.

Emergency Procedures

If you have any injury or accident, no matter how minor it may be, it must be reported to a member of the Committee as soon as is possible.
First aid boxes located in various places at the club. One is situated near the rear door of the club room. These contain basic first aid equipment such as bandages, band aids, eye wash etc., suitable for minor injuries.
For more serious accidents, the following procedure should be applied:

- Stabilise the injured person and take any necessary first aid action to assist the injury (this should be undertaken by a person who is first aid qualified if possible.)
- If required, an ambulance should be called for.
- A nominated person should drive down to the front gate of the shooting complex (situated on Johnston Road) and direct the ambulance to the range and the location of the injured person.
- An incident report needs to be completed by any witnesses to the accident and these given to a committee member.

Aircraft

All firing is to cease fire when aircraft are crossing the line of fire. Range Officers are to continually monitor the sky down range to ensure that when an aircraft is observed encroaching into the line of fire the command “Cease fire” or “STOP, STOP, STOP” is given and all firing ceases.

Members undertaking individual training are responsible for ensuring that they cease shooting if they observe an aircraft encroaching on the line of fire.

The distance from the range is not a consideration, aircraft crossing the line of fire will result in all firing ceasing until the aircraft has passed.

Canning Club Contact Details

Mailing Address
166 Johnston Road
Canning Vale or
PO BOX 4347 Harrisdale 6112
info@canningclub.com.au

Website

https://canningclub.com.au/

ADMINISTRATION

MEMBERSHIP

For those looking at becoming members at the Canning Club we invite you to come down and check out our facilities. You can even have a supervised shoot with our Air Pistol Captain. If you believe this is the sport for you, you are required to shoot multiple targets at 10 metres with 10 shots per target on the Air Pistol Range. The Air Pistol Captain will assist you with technique and safety requirements. If you fulfil the safety requirements of the Club, you will then progress through to a Safety Induction with one of our Safety Officers where you will be permitted to hire a Club gun. You will be a provisional shooter for four individual matches. If you adhere to the safety requirements and complete the four matches, you will then be considered a provisional member for a six-month period once your membership has been paid. After six months your membership status will be voted upon at a Club Committee meeting.

Juniors

With respect to junior shooters, minimal age for joining the club is 12 years. Juniors will be considered as possible members dependent upon their maturity and adherence to safety procedures and protocols. Physical capability is also a consideration with respect to the weight of the firearm and the strength required to maintain control of that firearm. Written Parental permission is a requirement under state law, and the parent must remain at the range whilst the young person is on the range.

Canning Club make provision for family members regarding the fee structures. This will be explained upon application; however, family membership is available only to those who are related by blood, marriage, adoption or are in a de-facto relationship and they must live at the same address.

The ethos at Canning Club is that serving members are here to assist you as a new member and make your journey to membership supported, educational and enjoyable. To know all the basics about joining our club you can download our Safety Rules and New Member/Visitor Awareness Package **here**

Busy Bee's

Canning Club is solely operated by volunteers, to that end the club run four Busy Bee's every financial year. By participating in two or more Busy Bee's, you help keep the club running at optimal level and can receive a discount on your membership fees.

Fees To Be Paid

- Canning Club Nomination Fee
- Canning Club Membership fees
- Gun/ammunition costs for the training period

Application Forms

All trainees MUST complete the necessary forms one week **PRIOR** to the first week of training. ***Non-submission of forms on the due date will result in the suspension from training.*** The following forms are required to be completed and made available at Week 1:

Complete

- Canning Club nomination form

Provide

- WA Police Certificate (to be obtained by trainees before training can commence).
- A copy of current drivers/firearms license, passport or other formal photo identification, originals are to be sighted upon application.

ABOUT THE TRAINING

Aims of the Training

- To provide a basic knowledge of handgun types and their safe handling.
- To teach the student the basic knowledge, gun handling skills and safety consciousness.
- To measure individual skill levels to ensure that all students have the basic level of safety skills.
- To qualify new shooters as holster proficient if required.

Training Schedule

The training program has been structured for a total of 4 weeks of instruction. It combines theory and practical exercises. Dates and times will be arranged by the instructors.
The course consists of 3 parts: -

Part One - Theory

A theory component where instruction covers.

- Legislation
- Safe handling of handguns
- Basic handgun types and actions

Part Two – Practical -Hand Gun

A practical component including.

- Safe handling of firearms
- Making safe a handgun
- Loading and unloading a handgun
- Safe clearance of malfunctions
- Live fire exercises

Part Two – Practical - Rifle

A practical component including.

- Safe handling of firearms
- Making safe a rifle
- Loading and unloading a rifle
- Safe clearance of malfunctions
- Live fire exercises

Part Three - Assessments

Assessments will be undertaken for the following.

- Theory assessment regarding the rules and procedures of Canning Club
- Practical assessment in the safe handling of handguns

Training Personnel

It is accepted that most trainees will have poor or non-existent firearm skills. Consequently, they will require close supervision by the instructors who will perform the duties of a Safety Officer.

Teaching Techniques

On the range, correct instructional techniques require that the instructors introduce, explain and demonstrate a skill. The trainees will then practice with cleared firearms (empty & proved) while the instructor's coach. The best time to correct mistakes is before the live fire exercises. When the Instructor is satisfied, that students have shown they understand the demonstrated skill, students will proceed to live fire exercises where Range Officers will supervise and coach.

This is the time for students to ensure they have a good understanding of each technique. Students are encouraged to take advantage of this stage to ask questions, ask for help and listen to the advice given by the Instructors and Range Officers.

Club Equipment

Trainees are not expected to have access to firearms or ancillary equipment. The club will provide access to firearms, ammunition, and/or magazines for the duration of the scheduled training. Upon completion of the training, the Club's firearms may be made available for use at Club events, however these need to be booked in advance to ensure their availability.

Safety is the primary concern in the sport of competitive shooting.
Throughout the course, the instructor will be asking one key question about each student. That is…

"Is this shooter a safe shooter?"

COMMITTEE OF MANAGEMENT

This is made up of the elected officers of the Club, i.e., the President, Vice President, Secretary, Treasurer, and the various Club Captains and Vice Captains. Duties include the conducting of general business, the development and implementation of the Club programs, policies and procedures.

President

The President officiates at meetings and is the main source of policy guidance for the Committee of Management. As the Chief Executive of the Club, they preside over all General Meetings of the Club, is an ex-officio member of all regular and special committees, automatically belongs to all special committees of the Club, liaises between the Club and outside factors, resolves conflicts between time and resources, guides the Committees on matters of policy and constitutional constraints.

Vice President

The Vice President is the Presidents "understudy" and ideally be the person next in line for the position of President. It is they who perform the duties of the President during the Presidents absence and often, at the President's request.

Secretary

The Secretary is responsible for the recording of all correspondence and the proceedings of Annual General Meetings, Extra Ordinary Meetings and all regular club meetings. They are a member ex-officio of all special committees, and it is their responsibility to record the proceedings of these meetings accordingly.

Treasurer

The Treasurer is responsible for the keeping of accurate accounts, receipt and expenditure of all monies connected with the Club finances and for the collection of fees. At Committee of Management meetings, Annual General Meetings and at any Extra Ordinary Meetings, it is the Treasurer who presents a financial statement to the members.

Scoring Officer:

It is the Scoring Officers responsibility to record all the scores of the Club's competitions, and these are the official Club record for participation and attendance.

Club Captain/Vice Club Captain:

The Club Captains are responsible for ensuring that the conduct of all competitions is in accordance with the official rules of the Club. Their priority is the observance of all safety precautions on the ranges and is also in control of range equipment, props, timers etc. The Vice Club Captains assists the Club Captains, and, in their absence, they undertake the charge of all the ranges of the Club.

Instructors/Armourers:

Instructors are responsible for the training and advising of new members in practical shooting. They need to know safety rules, basic shooting fundamentals and guide trainees in their development.

Armourers are responsible for the maintenance and care of all Club firearms. State or Territory laws concerning the handling, storing and purchasing of Club firearms vary and should be thoroughly investigated.

Committee Members:

Whilst not having any specific duties, they are responsible for the conduct and control of the Club in accordance with the Clubs constitution and by-laws. They are the link between the Committee and the Club members.

SAFETY

SAFETY IN THE CLASSROOM

All trainees must understand that the classroom is a **"cold range" (NO LIVE AMMUNITION ALLOWED INTO THE ROOM)** and as such, trainees are not to introduce either firearms or ammunition into this environment.

The instructors will provide and make safe all firearms required for the handling training. All action including drill ammunition will be inspected by at least two separate Instructors. All trainees and their bags/equipment must be checked for live ammunition prior to commencement of the class. Any live ammunition will be stored in the Armoury until required for the live fire component of the training.

No dry firing will occur within the class room environment, all dry firing will be conducted on a nominated range suitable for the training.

PCP air rifles will have a rod run from the muzzle through the magazine recess to ensure there are no pellets lodged within the barrel prior to any dry drills.

SAFETY ON THE RANGE

All ranges will have clearly posted safety signs.
All Instructors and trainees will ensure that appropriate eye and ear protection is worn prior to moving to the Range area. It is also a requirement that enclosed footwear is always worn. Always remember that a firearm may not be handled outside a designated safety area unless under the direct control of a Range Officer.

The Range officer is not permitted to participate in any shooting activity whilst fulfilling the duties of a Range Officer (*Firearms Act 2024, requires authorised person to have immediate supervision* of range activities)

Any member or visitor who is removed from a range for a safety breach or disqualifying incident is not permitted to shoot on any other range for the remainder of the day, this is to ensure that safety is maintained at the highest standard and ensure that all participants are in the right frame of mind to undertake live fire activities.

NO STUDENT WILL HANDLE A FIREARM UNLESS THEY ARE ON THE FIRING LINE AND UNDER THE DIRECT CONTROL OF A RANGE OFFICER.

NO AMMUNITION IS TO BE TAKEN OR WORN (*Magazine Carriers*) IN ANY SAFETY AREA.

BASIC SAFETY RULES

As practical shooting presents the participant with challenges that combines the individual and machine, a new and unfamiliar set of rules applies when handling a firearm for the first time.
It is important that above all things in this sport, **SAFETY COMES FIRST**. Ownership of a firearm does not automatically mean that a person knows how to use it properly. If safety, control and common sense are not learnt, then unskilled people will not only endanger themselves, but also those around them.

Remember that each State, Club or Range may have individual safety requirements or local rules. All participants must ensure that they are familiar with any such requirements prior to handling firearms or shooting. The easiest way to avoid any such problems is to ask an experienced local member.

Prior to handling firearms or firearms of any type there are **four international laws of gun control** that **MUST** be adhered to as they are the foundation of all safe firearm handling. If adhered to, the fundamentals will minimise the risk of an unauthorised discharge, which may be at the range or at another location. **If the four laws of gun control are not being obeyed, it could be tragic**.

A SAFE DIRECTION IS

A DIRECTION IN WHICH ANY FIRED SHOT WOULD BE SAFELY STOPPED AND CONTAINED WITH NO HUMAN INJURY AND AT MOST, ONLY MINIMAL PROPERTY DAMAGE

FOUR INTERNATIONAL LAWS OF GUN CONTROL

FIRST: Treat every firearm as loaded!
EVERY TIME a firearm is picked up or handled, it needs to be inspected in a safe manner (control the muzzle direction) and always treated it as if it is loaded. Always be conscious of muzzle direction.

SECOND: Always Keep Firearm Pointed in a Safe direction. Never point your gun at anything you do not intend to shoot!
The only safe way to handle any firearm is to assume the **WORST-CASE SCENARIO:** the **EMPTY** firearm is going to fire. Therefore, the firearm is only pointed in a **SAFE DIRECTION**. This way if an unintentional discharge does occur, it will be into a safe impact area and there will not be a tragedy.

THIRD: Keep Your Finger Off the Trigger until You are Ready to Shoot!
Never touch the trigger on a firearm until you intend to shoot. Keep your fingers away from the trigger while loading or unloading. Never pull the trigger on any firearm with the safety on the "safe" position or anywhere in between "safe" and "fire." It is possible that the gun can fire at any time, or even later when you release the safety, without you ever touching the trigger again.

FOURTH: Identify your own target, Always Be Sure of Your Target and What Is Behind It!
Bullets can penetrate several items before coming to a halt. Always identify your target and what is behind it before firing. If unsure, **DO NOT FIRE!** Always ensure that there is a **SAFE IMPACT AREA** behind any target before firing.
When dealing with firearms in ANY situation the importance of safety is paramount. Firearms should generally only be handled either:

- At home
- At the range

Safety at Home

All firearms stored at home should be stored in accord with current legislative requirements for your State or Territory.

- Firearms must be stored in an approved steel safe.
- Ammunition must be stored in a separate locked container
- Children must not have access to the firearms or access to the safe at any time.
- Firearms should **never** be loaded with live ammunition at home. On every occasion that a firearm is handled or removed from the safe for any reason whatsoever, the firearm should be cleared and made safe.
- Firearms should not be handled whilst under the influence of alcohol or any other drug.

It is important to note Section 23 of the Firearm Act (1973) states:

- Possessing a weapon while under the influence of drugs or alcohol is outlawed. If the weapon is a gun and is loaded, the maximum penalty is two years in jail or an $8,000 fine; otherwise, the maximum penalty is one and a half years in prison or a $6,000 fine.

SAFETY BRIEFS

RANGE SAFETY OFFICER BRIEF

1. IN THE EVENT OF AN INCIDENT THE COMMAND STOP, STOP, STOP WILL BE CALLED, ALL SHOOTER WILL BE DIRECTED TO PLACE THEIR FIREARMS ON THE BENCH AND STEP BACK FORM THE LINE.
2. IN THE EVENT OF AN INJURY ……. WILL PROVIDE FIRST AID, FIRST AID/TRAUMA KIT IS LOCATED AT THE EDGE OF THE BENCH.
3. …… WILL MAKE THE PHONE CALL TO EMERGENCY SERVICES (IF REQUIRED) AND ADVISE THAT WE HAVE HAD A TRAINING INCIDENT, DETAILS OF THE PERSON INVOLVED, NATURE OF INJURY, LOCATION AND THAT THEY WILL BE MET THE GATE.
4. …… WILL GO TO ALL THE OTHER RANGES AND CEASE ALL FIRE.
5. …… WILL GO TO THE GATE AND DIRECT THE AMBULANCE.

THINGS TO OBSERVE

1. NEW SHOOTER TO HAVE A COACH, WATCH FOR MUZZLE DISCIPLINE AND FINGER ON THE TRIGGER.
2. NO ONE IS TO LOAD UNTIL GIVEN THE COMMAND TO "LOAD AND MAKE READY".
3. BE ATTENTIVE TO ALL SHOOTERS UNDER YOU SUPERVISION TO ENSURE SAFE FIREARM HANDLING.
4. NO FIREARMS ARE TO BE CLEARED UNTIL THE SERIAL IS FINISHED.
5. IF ANYONE NEEDS TO LEAVE THE LINE FOR ANY REASON, WAIT UNTIL THE SERIAL IS FINISHED, THEN CLEAR THEIR FIREARM AND REMOVE FROM THE LINE.
6. ANY SHOOTER WHO LOADS BEFORE THE COMMAND "LOAD AND MAKE READY" WILL BE GIVEN ONE WARNING A SECOND BREACH WILL RESULT IN REMOVAL FROM THE LINE.
7. ANY SHOOTER WHO DOES NOT MAINTAIN PROPER MUZZLE CONTROL WILL BE GIVEN ONE WARNING A SECOND BREACH WILL RESULT IN REMOVAL FROM THE LINE.

RANGE SAFETY BRIEF
WELCOME TO THE CANNING CLUB

ENSURE THAT YOU HAVE SIGNED THE ATTENDANCE BOOK.
TURN ALL MOBILES OFF OR ONTO SILENT
ARE THERE ANY NEW SHOOTERS? OR MEMBERS FROM OTHER CLUBS?

WE ARE LOCATED AT THE CANNING CLUB, 166 JOHNSTON ROAD CANNING VALE.

THE RANGE OFFICE IS WEARING THE YELLOW RANGE VEST
SAFETY OFFICERS ARE WEARING THE ORANGE RANGE VEST

ENSURE THAT EYE AND EAR PROTECTION IS WORN AT ALL TIMES UNLESS DIRECTED BY RANGE STAFF.
ENSURE THAT YOU WASH YOUR HANDS AFTER LEAVING THE RANGE AND PRIOR TO EATING.
IF YOU WISH TO LEAVE THE RANGE, YOU MUST ADVISE RANGE STAFF.
EXPENDED BRASS IS PLACED INTO THE NOMINATED CONTAINER, SOFT STRUCK ROUNDS (PROJECTILE ATTACHED) GO IN THE RED BOX IDENTIFIED BY THE RANGE OFFICER.

NO ONE IS TO MOVE FORWARD OF THE RED FIRING LINE UNTIL DIRECTED BY THE RANGE OFFICER

RANGE STAFF WILL BE PROVIDE DIRECTION ON ACTIONS TO BE UNDERTAKEN IN THE EVENT OF AN INJURY

NEAREST HOSPITAL IS FIONA STANLEY HOSPITAL EMERGENCY DEPARTMENT LOCATED AT 11 ROBIN WARREN DR, MURDOCH.

IN THE EVENT OF AN EMERGENCY, YOU WILL HEAR THE COMMAND **"STOP, STOP, STOP".** ALL SHOOTERS ARE TO CEASE FIRE, KEEP THE FIREARM POINTED DOWN RANGE, TAKE THEIR FINGER OFF THE TRIGGER, FINGER IS TO REMAIN OUTSIDE THE TRIGGER GUARD, AND AWAIT FURTHER INSTRUCTIONS.

RANGE STAFF WILL BE PROVIDE DIRECTION IN THE EVENT OF AN CRITICAL INCIDENT. THE EVACUATION POINT IS LOCATED NEAR THE MAIN CARPARK.

IF YOU SEE A SITUATION THAT YOU BELIEVE IS DANGEROUS, YOU MUST CALL **"STOP, STOP, STOP."**

IF YOU HAVE STOPPAGE, AMMUNITION OR FIREARM MALFUNCTION THAT YOU CANNOT RECTIFY, REMAIN ON THE LINE, KEEP THE FIREARM POINTED DOWN RANGE, RAISE YOUR SUPPORT HAND AND WAIT FOR ASSISTANCE FROM THE RANGE STAFF.

DO NOT LEAVE THE FIRING LINE UNTIL CLEARED BY THE RANGE STAFF.
DO NOT BEND DOWN TO PICK ANYTHING UP.
IF YOU HAVE AN UNAUTHORISED DISCHARGE, YOU WILL BE REMOVED FROM THE FIRING LINE.

FIREARMS ARE ONLY TO BE STRIPPED, CLEANED AND REASSEMBLED IN THE NOMINATE SAFE AREAS LOCATED AT THE REAR OF EACH RANGE

1. TREAT EVERY FIREARM AS LOADED
2. KEEP THE BARREL POINTED DOWN RANGE AT ALL TIMES
3. KEEP YOUR FINGER OFF THE TRIGGER UNTIL ON TARGET.
   ON TARGET ON TRIGGER, OFF TARGET OFF TRIGGER
4. IDENTIFY YOUR OWN TARGET

ARE THERE ANY QUESTIONS IN RELATION TO THIS BRIEF?

Travelling to and from the Range

- When transporting a firearm, it should be stored in either a box or an appropriate case in accordance with State legislation. This both protects the firearm and ensures the contents are not readily visible. A trigger-lock is a simple, inexpensive means of disabling a firearm for transport or storage.
- When transporting any firearm, travel should be directly to and from the range. There should be no stopping off on the way. Should the car be stolen, so too will be the firearms.
- Whilst traveling it is suggested that the firearms be stored in the boot of the vehicle as it is the most secure area, and they will not be readily visible.
- If a stop enroute for fuel or refreshments is required during travel, ensure that the vehicle is always locked and remains within sight.
- Whilst it is permitted to have the bolt with the rifle it is always advisable to keep them separate.

At the Range

- Adhere to all safety rules – this includes all Club and State and regulations.
- The firearm should remain in its box or cover until it can be removed in either a designated safety area or on the line under the direct control of a Range Officer.
- Both eye and ear protection are mandatory whilst on the firing range.
- Ensure that suitable enclosed footwear is always worn.
- All commands from a Range Officer must be obeyed immediately. Failure to comply may result in a participant being removed from the range.
- During and after the loading process, the firearm must always remain pointed downrange.
- At all times when not engaging a target the finger must remain off the trigger.
- Never let the muzzle of the firearm point in any direction, which would let a round exit the range area or clear the backstop. Do not point the firearm upwards (skywards) as this is not a safe direction.
- Be aware of the muzzle direction in relation to your feet and ground surface (e.g. concrete can cause splatter).
- Whilst not on the firing line firearms should only be handled in designated safety areas.
- Do not handle ammunition or loaded magazines in designated safety areas.
- Load the firearm under the control of a Range Officer at the command "Load and Make Ready". ***DO NOT load the firearm at any other time.***
- Do not leave any firearm unattended at any time.
- If you have any doubts at any time as to what to do, point the firearm in a safe direction and seek assistance from a Range Officer. If a Range Officer is not available, then ask a safety officer to assist.
- When laying firearms down the cylinder must be open in the case of a revolver or the magazine removed, and the slide locked back and ejection port up in the case of a semi-automatic firearm.
- Whilst clearing malfunctions ensure that the muzzle remains pointed down range in a safe direction and the trigger finger is outside the trigger guard.
- Never look down the barrel of a firearm if checking for a stuck projectile.

The importance of many of these safety guidelines is reflected in the penalties associated with any breach of the rules relating to safe gun handling. Interclub competitions will require participants to become familiar with that club's safety policy, so check out the local ground rules.

EQUIPMENT

To ensure a solid start in practical shooting all that is required is a reliable firearm, a suitable holster IF required and associated gear, ammunition, eye and ear protection and a large dose of enthusiasm. As in any other recreational activity, there is no limit to the amount of money that may be spent on firearms and associated equipment.

Handguns

All firearm types compete within the same conditions of time, distance and scoring. There are however some conditions as to the calibre and power factors.

It should be emphasised that handguns that have undergone complex and expensive modifications are not necessary to successfully participate in practical shooting. Most handguns which are "out of the box" are adequate for training.

Reliability is the most important factor. A reliable handgun with standard sights and a standard trigger pull, that functions 100% of the time will win every time over a fully customised Open Division gun that isn't reliable.

Modifications to improve accuracy are useful. These include good sights and a good trigger pull. Other types of modifications can increase comfort, control, handling and speed. These include items such as tang, extended magazine release, checkering, extended thumb safety and oversized magazine wells.

Below are some modifications that may be made.

- Internally the feed ramps have been polished, the barrel chamber has been throated and the feed ramp/barrel throating angles have been matched - all to improve feeding reliability.
- Lowered and shaped ejection ports to improve extraction reliability and preserve your brass cases.
- Stronger recoil springs have been fitted to give a more positive forward movement to the slides and protect the frames from excessive slide battering during recoil.
- Solid barrel bushings have replaced standard Colt finger bushings for reliability.
- Foresights are silver soldered to the slides for strength and fully adjustable rear-sights are "melted" into the slide. (lowered)
- The hammers and sears have been polished to give crisp trigger pulls.
- Bevelled magazine wells fitted with a magazine well for fast magazine insertion during speed loading.
- Extended magazine release for easier and faster speed loading.
- Ambidextrous safety for left-handers.
- Checkered mainspring housings and front straps for improved grip.
- Rubber, wooden or plastic grips for improved feel and grip.
- Tang (Beavertail) grip safety, this removes the possibility of hammer 'bite'.

Magazines

A firearm is only as reliable as the magazines used in it. When using a semi-automatic firearm, it will be necessary to have enough magazines to cater for most courses of fire, a minimum of six is the optimum. It is better to carry more rounds than necessary, remembering in the event of clearing a malfunction one or more magazines may be required to be discarded. Ensure that magazines are reliable and fall freely from the firearm when the magazine release is pressed. When competing with a revolver, then eight or more speed-loaders or 'moon clips' will be needed as their carrying capacity for rounds is limited to 6, 8 or 10 rounds.

Belt

Belts must be worn in such a manner to allow clear access to magazines and other equipment, the belt should be firm around the body so as not to slip or slide around the body. All equipment must be secured to this belt and must be able to pass an equipment carrier test.

If any equipment fails to pass this test participants will not be able to participate in the match until the equipment meets the required standards.
The gun belt is recommended to be approximately 1.75 inches (45 mm) wide and should be of sufficient strength and rigidity to form a solid platform for the holster and magazine pouches.

Duty Rigs

Duty rigs, as used by the military and police force, may be worn by participants so long as the angle of their equipment complies with all safety requirements. Participants not employed by the military, or the police force may not use duty rigs for competition purposes.

Holsters

The choice of holster will depend upon the choice of firearm. There is no restriction as to the type of holster that may be selected. However, participants must be aware of two important factors:

1. Whilst holstered, the muzzle angle of the pistol must point downwards to within one metre of the participant.
2. The holster must cover the trigger and should allow the middle finger to be placed on the stock when the shooter grasps the pistol as part of the draw. The rules require that the trigger is covered.

The design of the holster should enable the participant to obtain a firm grip on the handgun with the strong hand without moving the handgun in the holster. It should not be necessary to change the grip after the handgun has been removed from the holster.

The holster should be placed on the gun belt in accordance with the rules governing the division in which you compete (Open, Standard, Production, Standard Revolver or Classic Division).

Ensure that the firearm fits snugly within the holster and that no movement within the holster occurs. It is very important that the holster holds and retains the firearm firmly for safety reasons. This is reflected in the penalty of match disqualification for dropping the firearm during a course of fire. Most of the holsters have adjustable tensioning devices to ensure the correct balance between draw speed and SAFE gun retention.

Another point to take into consideration when choosing a holster is the maximum inside dimension of the firearm and equipment. This measurement must not be more than 50 mm from the participant's torso whilst they are standing in a relaxed position. Similarly, thigh holsters are not permitted. The only exception to this is for duty rigs.

Magazine Carriers

Magazine carriers are available in a variety of styles and materials but should be manufactured in such a manner that ensures the participant is able to obtain a proper grip on the magazine when removing it from the carriers. At least six (6) carriers are generally required; however, this number may be dictated by the capacity of the magazines.

The front of all magazines should face forwards to facilitate the reloading process. All carriers should have sufficient retention capability to retain the magazines throughout a course of fire yet release easily on demand.

Magazine carriers are to be attached to the same belt that carries the holster. Ammunition cannot be carried in carriers on the wrist or arms at any time. If, in the unfortunate event a participant exhausts all spare magazines during a course of fire, they will be allowed to retrieve extra magazines from their pockets. This can only be done as a last resort.

Other Necessary Equipment

It is required that any safety equipment chosen carries the Australian Standards approval. Other necessary safety equipment required for participants is listed as follows:

Safety Glasses

These are to be always worn in all designated areas of the range. This includes designated safety areas. Prescription glasses may be considered suitable. Styles with interchangeable lenses are often favoured allowing shooters to choose a lens colour to suit the prevailing light conditions.

Ear Protection

Ear plugs or other ear protection must be worn to provide hearing protection suitable to range conditions. Individual comfort is the general rule for choosing one or the other, some participants may choose to wear both.

Clothing

Is mandatory and should allow for full freedom of movement and be adequate for outdoor use. However, it should not be so bulky as to impede the draw. Clothing with offensive slogans or images are not permitted, camouflage clothing is also not permitted at the Canning Club.

Particular attention should be paid to the neck of the shirt to ensure that it prevents hot brass from falling down the front of the shirt and burning the skin

Footwear

Enclosed comfortable, sturdy footwear should be selected. Range surfaces may vary, and weather conditions affect the range surface. Safety is always paramount therefore shoes should provide grip on a variety of surfaces and weather conditions.

RANGE COMMANDS

An important safety element in shooting are the range commands. Every stage is "managed" by a Range Officer, and they monitor, control and guide participants safely through a course of fire. It is the Range Officer who issues the range commands, and these are listed below:

"Load and make ready"

This command signifies the beginning of the 'Course of Fire'. Under the direct supervision of the Range Officer the participant must face down range, fit eye and ear protection, and prepare the firearm in accordance with the written stage briefing. The steps usually involve the following:

- Immediately points the firearm down range, the trigger finger well outside the trigger guard.
- Take up a shooting stance, muzzle still pointing down range.
- Load the firearm. (Pistol, Revolver or rifle)
- The safety, where fitted, is applied and the trigger finger is always kept outside of the trigger guard.
- The participant will then assume the required start position and the range officer will proceed:

"Any shooter not ready"

On this command the participant is given an opportunity to inform the Range Officer that they are not ready to commence. To indicate readiness to the Range Officer, the participant shall assume the required start position. If the participant is not ready at this command they must state "Not Ready". The lack of any negative response from the participant indicates that they fully understand the requirements of the course of fire and are ready to proceed.

"Standby"

This command will be followed by the cue to commence firing which may be verbal, audible, visual or self-starting. The start signal should occur within 1 to 4 seconds.

"Commence Fire"

This command indicates to all shooters on the range that they can commence firing.

"The Start signal"

This signal, either a beep from a Pac timer or when the targets turn indicates to the participant that they are to begin their attempt at the course of fire. If a participant fails to react to a start signal, for any reason, the Range Officer will confirm that the participant is ready to attempt the course of fire once more and will resume the range commands from "Are You Ready".

"Cease Fire"

The purpose of a ceasefire is to ensure the safety of all individuals on the range, including shooters, range staff, and bystanders. It allows range staff to inspect the range, check equipment, and perform maintenance tasks without the risk of accidental discharges or injuries.

On a range setting, a range officer or safety officer typically call a ceasefire to:

- Allow for range maintenance or equipment checks.
- Set up new targets or adjust existing ones.
- Address any safety concerns or issues.
- Permit shooters to take a break or leave the range.

By following ceasefire procedures, gun ranges can maintain a safe and enjoyable environment for all participants.

"STOP, STOP, STOP"

Any Range Officer or participant assigned to a stage may issue this command at any time during the course of fire. The participant must immediately cease firing, place their finger outside of the trigger guard, stop moving and wait for further instructions from the Range Officer.

"If you are finished, unload and show clear"

If the participant has finished shooting, they must lower their firearm and present it for inspection by the Range Officer or Safety Officer with the muzzle pointed down range, magazine removed,

slide locked or held open, and chamber empty.

Revolvers must be presented with the cylinder swung out and empty. The Range Officer or Safety Officer is then able to visually and/or physically inspect that the chambers are empty, and the firearm has had the ammunition source removed. The procedures are outlined as follows:

With a Self-Loader

- Firearm pointed down range, trigger finger well outside of the trigger guard.
- Drops the magazine or put it somewhere other than a magazine pouch. Do not try to hold the magazine in the other hand.
- Moves the safety off, where fitted.
- Extends the shooting arm, pointing the firearm always down range.
- Can't the firearm to the right, with the other hand, pinches rear slide with thumb and first finger.
- Pulls the slide back sharply to eject the chambered live round onto the ground.
- Holds the slide open until the Range Officer inspects the firearm as follows:
  - Turns slightly sideways and with the firearm always pointing down range. Cups the support hand on the slide, making sure to never pass the hand in front of the muzzle, and then shifts the right hand so that the thumb is under the slide-lock and exerting a slight upward pressure. Rack the slide rearwards with a push/pull movement until the slide locks back into position.
  - The participant then stands for inspection, facing down range with the firearm pointing down range, the trigger finger is always outside of the trigger guard, magazine is out of the firearm, slide locked back and the chamber is exposed for the Range Officer to view.

With a Revolver

- Takes the finger out of the trigger guard.
- Presses the cylinder latch, opens and dumps the cartridges on the ground.
- Continues to face down range with the cylinder open for inspection, always with the trigger finger well outside the trigger guard. The muzzle always pointed down range.

"If clear, slide forward, bag"

After the issuance of this command, the participant must not resume shooting. While continuing to point the firearm safely downrange, the participant must perform a final safety check of the firearm. This is the definitive safety check that the firearm is safe, and the procedure is as follows:

With a Self-Loader

- Release the slide, hammer down either under control of the participant or with the use of a de-cocking device fitted to the firearm.

With a Revolver

- Close the empty cylinder (without touching the hammer, if any)

If the firearm proves to be clear, the participant must bag their firearm and zip up the bag.

Once the participant's hands are clear of the firearm, the course of fire is deemed to have ended. If the gun does not prove to be clear, the Range Officer will resume the commands from "If You Are Finished, Unload and Show Clear".

"Range is clear, move forward, score and patch out"

Participants or Range Officials must not move forward of, or away from the firing line or final shooting location until this declaration is given by the Range Officer. Once the declaration has been made, officials and participants may move forward to score, patch and reset targets etc.

SAFE CLEARANCE OF MALFUNCTIONS

Malfunctions in handguns may be classified in one of the following areas:

- Failure to feed.
- Failure to fire.
- Failure to extract.
- Failure to eject.

Revolver

In a revolver, the failure to fire and failure to eject are the only potential malfunctions, these may be treated as follows:

Failure to fire: Initial action is to action the trigger again. This rotates the cylinder and brings a new round into position for firing. Most failures to fire in revolvers can be traced to weak/worn hammer springs or hammer springs which have been backed off to ease the trigger pull.
Failure to eject: This occurs in a revolver when the ejection rod is not depressed with enough force to remove the cases from the cylinder. It is common for the cartridge case to slip underneath the ejector when this occurs. To remedy this malfunction, the ejector start must be fully depressed, and the stuck cartridge case removed using a fingernail or small screwdriver.

Semi-Automatic Pistol

In a semi-automatic pistol, there are a variety of malfunctions which include:

- 'Stove' pipe
- Double feed
- Failure to extract due to torn cartridge rim, stuck case or broken extractor
- Failure to feed due to inappropriate projectile design
- Failure to eject due to low powered ammunition, broken ejector
- Failure to fire due to mechanical malfunction or round not properly chambered (disconnector will not allow pistol to discharge)

A common malfunction amongst novice shooters and reloaders is the phenomenon known as a 'Squib Load'. This occurs where the powder charge has been left out of the cartridge. Sometimes the projectile from a squib load will clear the barrel under the force generated by the primer alone, however it is not uncommon for the projectile to be left lodged within the barrel.

In the circumstances where another round may be chambered and fired, the resulting extreme pressure generated has the potential to damage the firearm and injure the shooter.

In case of a squib load, cease firing and immediately inspect the handgun for a projectile stuck in the barrel. (*Do not look down the barrel*) There are many varied techniques for clearing the above malfunctions and the instructors will display techniques as are appropriate whilst ensuring that appropriate safety procedures are followed.

Whilst clearing malfunctions it is of paramount importance that the finger must remain outside the trigger guard and the muzzle must be in a safe direction. Ensure the hands remain clear of the muzzle and ejection port to prevent injury in case of an unauthorised discharge.

Rifle

- Takes the finger out of the trigger guard.
- Remove the magazine/clear the internal magazine
- Open the bolt
- Continue to face down range with the bolt open for inspection, always with the trigger finger well outside the trigger guard. The muzzle always pointed down range.
- Once cleared lift the rifle so that the muzzle is pointing up and above head height and return to the rack

Air Rifle

- Takes the finger out of the trigger guard.
- Remove the magazine/clear the internal magazine
- Open the cocking handle
- Continue to face down range with the cocking handle open feed the clearing rod from the muzzle end of the barrel until it appears in the magazine recess, indicating the barrel is clear.
- Once cleared close the cocking handle, and fire the action to release the air pressure, lift the rifle so that the muzzle is pointing up and above head height and return to the rack.

SHOOTING TECHNIQUES

STANCE AND GRIP

During the course, it is intended and assumed that all trainees will adopt a two-handed grip on the firearm. Instructional staff will provide trainees with the basics of stance and grip. It is important to note that everyone if different and it will take time to develop your own techniques as you develop skills.

There are many methods of gripping the firearm and the instructor will show an appropriate grip for the trainee to commence with. Suffice to say that a basic two-handed grip must provide the safe and secure purchase of the firearm which allows ready access to all controls such as safety catches, slide stops, magazine and cylinder releases. As a guide, trainees should aim to grip the firearm initially with the same force they would use for a firm handshake.

The Stance

Should be standing relaxed, natural and comfortable. Many people feel more stable and comfortable with strong-side foot dropped back a few inches in a slight boxing type of stance. Experiment, find the stance that feels natural and without conscious effort. This will allow you to achieve consistency.

Common Traps

Trainees attempt to develop speed before developing appropriate skills, speed will come with practice.

Unsafe Gun Handling

Covers such occurrences as breaking 90 degrees, dropping the handgun, being found with a loaded firearm not under the control of a Range Officer, unauthorised handling of a firearm, having a loaded firearm and safety not activated.

Unauthorised Discharge

Where round strikes within 2 metres of shooter or in an unsafe direction, during loading, reloading unloading or during remedial action, whilst moving (except whilst engaging targets).

Unsportsmanlike Behaviour

In the event of gross or repeated unsportsmanlike behaviour, the member will be removed from the line and a report will be made to the President. Repeated contravention of the rules of the range or stage briefing will be considered as unsportsmanlike behaviour.

Prohibited Substances

if a participant attends to compete and is under the influence of alcohol or drugs they will not be permitted to shoot, and a report will be made to the President and WA Police. Refer section 23 Firearms Act (1973). Consideration should be made to remove the firearms from the member is safe to do so.

BE A NOVICE

When attending the range as a novice shooter, do not be embarrassed about a lack of knowledge or expertise when in the presence of experienced shooters. Remember that everyone was a novice at some point in time.

Make it known to these people and inform them that assistance may be required, and they will be only too glad to help.

It is advisable to let the Range Officers also know that you are new to the sport, and they too will give extra assistance to make the shooting experience a positive one. The greatest source from which a new shooter can gain information is to watch and learn from experienced shooters.

Watch them and don’t be afraid to ask questions.

TARGETS

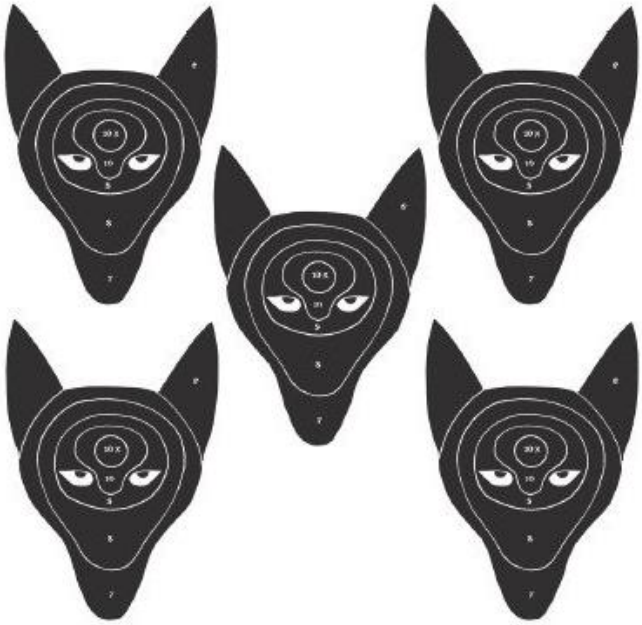
Targets authorised for use within disciplines are the paper/card targets which have been printed to official appropriate standards, reactive metal targets such as pepper poppers, gongs, dueling tree and silhouette and miscellaneous targets (i.e. frangible and no-shoots).

Paper/Cardboard Targets

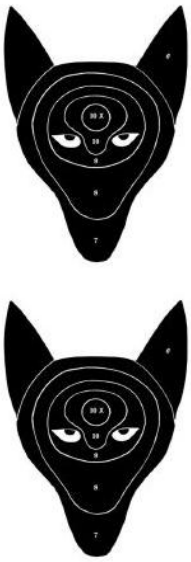
The paper or card targets are unique to this sport. Targets used are based upon the discipline being undertaken, the targets are scored and patched after either each course of fire for details or when an individual participant has finished their course of fire. The target is scored and patched out after each serial, this to ensure that the scorer can account for all the shots on the target. If there are too many shots, discrepancies may occur, and this can lead to disputes.

Targets

Mandar

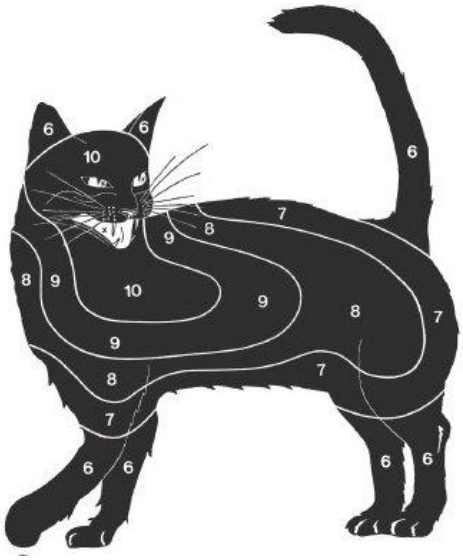


Five Fox Heads



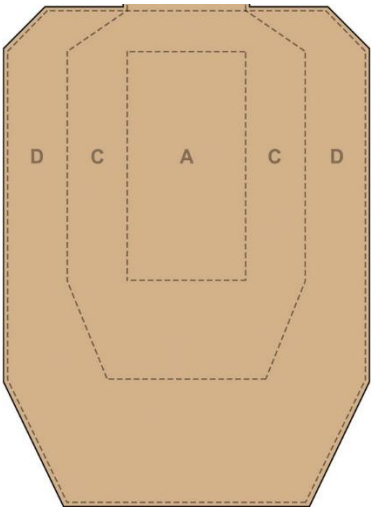
Twin Fox Heads

Bear

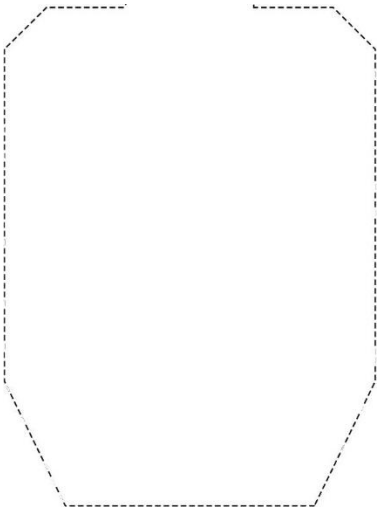


Cat

Running Fox



Metric Target



Metric Target – No Shoot

Patch Outs

Patch out stickers are used to cover the holes in the target after the end of a serial. These can be purchased from most stationary stores or online from various stationary stores or online.

The optimal sizes are.

24mm Black dots

14mm Black Dots

Black Dispenser Dot Stickers

Hard Plastic Patch Dispensers

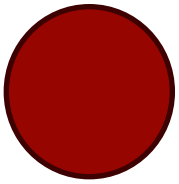
Penalty Targets (No Shoots)

Penalty targets are used to show areas that should not be fired upon by participants. They can be used to restrict the movement of the participant so long as it fits into a practical situation. A penalty target that has been fired upon and shows a full or partial bullet diameter hole, will receive a penalty for that hit.

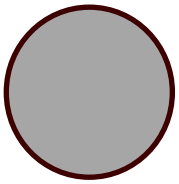
If the bullet passes through the penalty target and into a scoring target, that hit shall not be recorded as a score. Yet, if a penalty target is struck by a partial bullet diameter and passes through a scoring target, then the participant will be awarded both the score and a penalty for a penalty target hit. The participant will not receive a penalty for a penalty target hit if the bullet passes through a scoring target first, then into a penalty target.

Gongs/Steel Plates

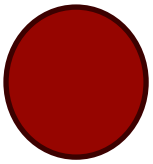
Gongs are circular steel plates. These can be a variety of sizes and can be mounted upon static or movable frames. They are not used on their own entirely for an authorised competition.



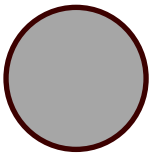
Round Stop Plate 30cm (12 Inches)



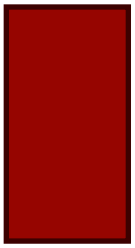
Round Plate 30cm (12 Inches)



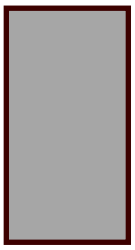
Round Stop Plate 25cm (10 Inches)



Round Plate 25cm (10 Inches)



Rectangle Stop Plate 46cm x 61cm (18 x 24 Inches)



Rectangle Plate 46cm x 61cm (18 x 24 Inches)

Steel Targets

Steel targets are to be set not less than 10M from the firing line, unless it is an approved Canning Club discipline match, and approved by the Canning Club Safety Officer.

Single Action Shooting Society (SASS) are permitted to set steel targets at 6M from the firing line for approved matches, under the direction of the SASS Club Captain.

Steel targets are reactive metallic targets that fall over when they have received an adequate hit. They must conform to the configurations as set down by Canning Club. These steel targets are scored by awarding the participant either points or as a timed activity i.e., the pepper popper must fall.

Metal Dueling Tree

Falling Plate

Texas Star

Armour Post

Pepper Popper

Mini pepper Popper

Steel Turkey Silhouette

Steel Boar Silhouette

Steel Goat Silhouette

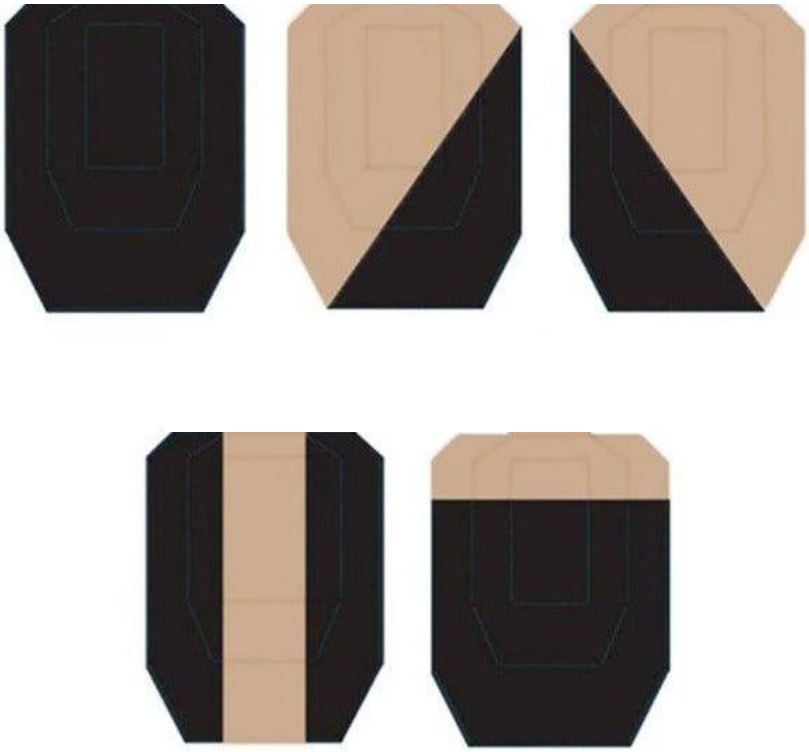
Steel Chicken Silhouette

COVER

The two types of cover use within the various disciples that require the use of cover, the two types are.

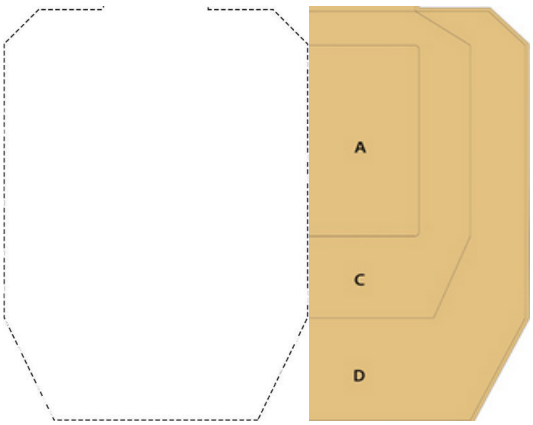
Hard Cover

Hard cover is often used to simulate obstacles that are impenetrable by small arms ammunition such as walls, etc. The reason for this is often clubs do not have the necessary equipment to build walls, doors and such. Therefore, it is often easier to stipulate where hard cover is used by using marked targets and or other materials that are available. Any full diameter hits that pass through a hard cover area are not scored and the participant will not be penalised.



Soft Cover

Soft cover is frequently used to partially conceal or cover targets. Any shots that pass through soft cover and onto a target situated behind will score and all the scoring zones on the target will be as per normal.

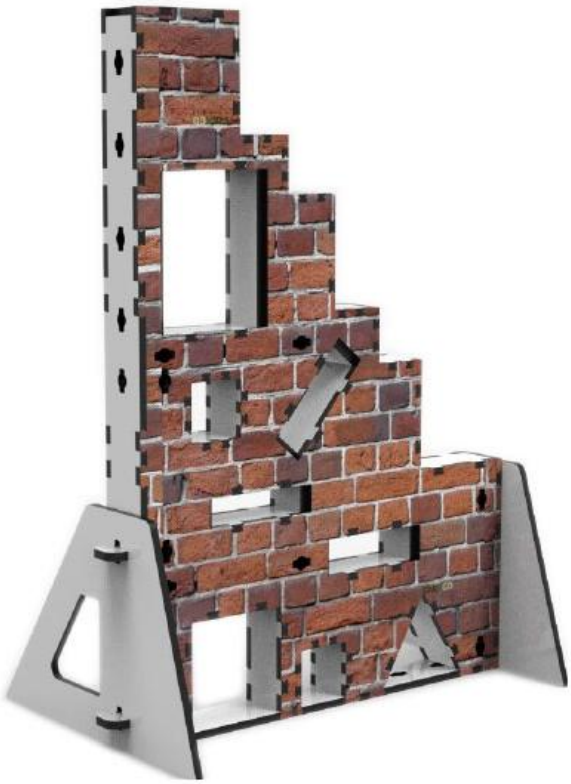


BARRICADES

Barricades teach shooter to develop a good stable platform when shooting from a 45 to 90 degree shooting position.

Participants can shoot from Standing, Kneeling, Sitting and Prone positions, it is important to ensure that you create as many points as possible of contact to create stability with the firearm.

It is important to remember that height over bore is applicable when using barricades, failure to consider will result in the round passing through the barricade causing damage.



8 Hole VTAC Design Shooting Barricade

9 Hole VTAC Design Shooting Barricade

FIREARM TYPES

There are several firearms commonly utilised these are, Revolvers and Semi-automatic pistols, Bolt, Pump, Lever Action Rifles, Air Pistols and Air Rifles.

REVOLVERS

Typical revolvers are six shot breech-loading firearms. Several centre fire revolvers are currently being manufactured with a seven and eight shot capacity and some rim fire revolvers may hold up to ten rounds.

Many revolvers are produced with a solid frame and a swing out type of cylinder having six chambers located around a central axis and can be fired either double or single action. Nearly all revolvers may be fired either single action or double action. It is important to know if you have a L frame of K frame as this will dictate you speed loaders if you choose to buy them.

Single Action

Single action refers to a firing sequence when the hammer must be manually cocked and the manipulation of the trigger performs only one function, this being the release of the trigger.
Some single action type revolvers do not have a swing out cylinder and are loaded/unloaded and checked through a loading gate' located on the right-hand side of the frame.

Double Action

Double action refers to a firing sequence when the manipulation of the trigger performs two functions:

- the movement of the hammer from the de-cocked position back through to the cocked position.
- the release of the hammer as per single action.

Safety Check - Revolver

The following sequence forms the safety precautions for a revolver (swing out cylinder):

- Hold the revolver with the strong hand, ensuring that your finger is outside the trigger guard.
- Release the cylinder catch and swing out the cylinder.
- Inspect the cylinder chambers to ensure they are clear of rounds. If rounds are present continue.
- Whilst maintaining a safe muzzle direction, strike the ejector rod with the palm of the hand.
- Inspect the cylinder chambers to ensure they are clear of all rounds.
- Hold the revolver in such a manner that the Range Officer can inspect the cylinder and confirm that it is clear of ammunition.
- On the command "If gun clear, hammer down, holster" (if under the command of a Range Officer), the cylinder is then closed, and the revolver is holstered.

NOTE: It is not necessary to cycle the revolver by depressing the trigger to 'lower' the hammer. Another part of the revolver safety check is to check the function of the hammer block. This is done by cocking the revolver, press the trigger whilst holding the hammer, release the trigger and slowly lower the hammer. The safety bar should rise to prevent the hammer nose from striking where a round would be chambered.

SEMI-AUTOMATIC FIREARMS

A semi-automatic firearm is a mechanically locked, recoil operated firearm featuring either a single or double action trigger (or a combination of both) and fitted with some form of safety mechanism. The term 'semi-automatic' firearm by accepted usage signifies a firearm in which the manipulation of the trigger when the chamber and magazine are loaded will.

1. Fire the cartridge in the chamber
2. Extract and eject the fired cartridge case
3. Cock the firing mechanism ready for the next shot
4. Loads a cartridge from the magazine into the chamber in position ready for firing

Some gas operated semi-automatic and blowback pistols are available however most semi-automatic pistols are recoil operated.
Most double action pistols perform as single action once they have been fired as the slide movement re-cocks the hammer.

Magazines for semi-automatic pistols are generally inserted in the grip area through the base of the grip. Some variations may be inserted down through the breech or in front of the trigger guard. Magazine capacity may vary between five and twenty rounds depending upon the make and type of firearm however state or territory laws may restrict this capacity.

Safety Check – Semi-Automatic

The following sequence forms the safety precautions for a semi-automatic pistol:

- Hold the pistol in your strong hand, ensuring that your trigger finger is outside the trigger guard.
- Ensure that the safety catch is in 'safe' position.
- Depress the magazine release and remove the magazine.
- Move the safety catch to the "off" position.
- With the muzzle pointed in a safe direction, can't the pistol to the right, rack the slide, and allow the cartridge (if present) to eject
- Visually inspect the chamber to ensure that there is no round present.
- On the command "gun clear, hammer down, bag," the slide is allowed to travel forward.
- With the muzzle pointed in a safe direction the trigger is depressed to fire the action. This is the definitive safety check. The firearm is then secured in its bag or box.

There are other checks that can be done to a semi-automatic pistol, and this are as follows:

Semi-Automatic Pistol Safety Catch

Action the slide, engage the safety catch, press the trigger firmly then release the trigger, disengage the safety catch, the hammer should not drop.

Semi-Automatic Pistol /Revolver Half Cock Notch

Cock the hammer, hold the hammer and press the trigger, release the trigger and slowly lower the hammer, the hammer should stop at half cock notch.

Semi-Automatic Pistol Disconnector

Cock the hammer, move the slide back approx. 1/8 inch, press the trigger, the hammer should not drop.

BOLT ACTION RIFLE

A bolt-action firearm operates like opening and closing a door bolt. The bolt solidly locks into the breech, making it accurate and dependable.

- To open the action, lift the handle up and pull it to the rear.
- If the firearm is loaded, the cartridge or shotshell will be ejected as you pull the bolt to the rear. To make sure it is unloaded, open the action, and check *both* the chamber *and* the magazine for cartridges or shotshells.
- You can store a bolt-action firearm safely by storing the bolt separately from the firearm.

PUMP ACTION RIFLE

A pump-action or slide-action firearm is one in which a forend can be moved forward and backward to eject a spent round of ammunition and to chamber a fresh one. It is much faster than a bolt-action and somewhat faster than a lever-action, as it does not require the trigger hand to be removed from the trigger while reloading. Once fired, the forend is slid rearward by hand and the expended cartridge ejected. It is then reloaded by manually moving the forend to the front.

LEVER ACTION RIFLE

Lever-action is a type of firearm action which uses a lever located around the trigger guard area (often including the trigger guard itself) to load fresh cartridges into the chamber of the barrel when the lever is worked. This contrasts to bolt action or lever action rifles. Most lever-action are rifles, but lever-action shotguns and a few pistols have also been made. While the term lever-action generally implies a repeating firearm, it is also sometimes applied to a variety of single-shot, or falling-block actions that use a lever for cycling.

AIR PISTOL

Air pistols work by using stored compressed air, CO2 gas, or a rapidly released spring-piston to create pneumatic pressure that forces a projectile (pellet or BB) down the barrel. When the trigger is pulled, a valve opens or a piston releases, allowing this pressurized energy to push the projectile forward.

Main Types of Air Pistol Mechanisms:

- **Spring-Piston (Break Barrel/Lever)**: Cocking the gun compresses a heavy spring and moves a piston backward. Pulling the trigger releases the spring, which drives the piston forward, compressing air instantly to fire the pellet.
- **CO2 Powered:** Uses disposable 12g CO2 cartridges. A valve, typically opened by a hammer strike, releases a set amount of liquid/gas CO2 that expands rapidly behind the pellet.
- **Pre-Charged Pneumatic (PCP)**: Features an onboard cylinder filled with high-pressure air. Pulling the trigger causes a hammer to strike a valve, releasing a precise, high-pressure burst of air through a transfer port.
- **Multi-Pump/Pneumatic:** Users manually pump a lever to compress air into a small internal reservoir before each shot, offering adjustable power levels.

AIR RIFLE

An air rifle works by using compressed air or gas to propel a pellet, using different mechanisms like a spring-piston, CO2 cartridge, or a Pre-Charged Pneumatic (PCP) system to store and release energy when the trigger is pulled, forcing the pellet down the barrel. The fundamental principle involves building up pressure, either by cocking a spring/piston or filling a reservoir, and then releasing a controlled burst of that pressure to launch the projectile.

Here's a breakdown of common types:

- **Spring-Piston (Break Barrel):** You "break" the barrel forward to cock it, compressing a powerful spring and piston. Pulling the trigger releases the piston, which slams forward, compressing air that shoots the pellet out.
- **Multi-Pump Pneumatic:** You manually pump a lever several times to compress air into a reservoir. Each pump adds more air, and the number of pumps determines the power of the shot.
- **Pre-Charged Pneumatic (PCP):** These use a high-pressure air reservoir filled by a pump or scuba tank. When triggered, a valve briefly opens, releasing a measured puff of air from the reservoir to propel the pellet.
- **CO2 Powered:** These use small, replaceable cartridges of liquid CO2, which vaporizes to provide the gas for firing.

SCORING

SCORE SHEET RESPONSIBILITY:

The Participant

Each participant has a responsibility to maintain an accurate record of their scores.

The Range Officer

The Range Officer is responsible for entering all information, including any warnings given, on discipline running sheet.

Score Sheet Anomalies:

If a score sheet is found to be incorrect, i.e. it has insufficient or excessive entries, or if the time has not been recorded (if required), it must be referred to the Range Controller. The first course of action will be that the affected participant will be required to reshoot the course of fire.

If this is not possible, the following actions will prevail:

- If the time is missing, the participant will receive a zero score for the stage.
- If insufficient hits or misses have been recorded on the score sheet, those which have been recorded will be deemed complete and conclusive.
- If excessive hits or misses have been recorded on the score sheet, the highest value scoring hits recorded will be used.
- If the identity of the participant is missing from a score sheet, it must be referred to the Range Controller, who must take whatever action they deem necessary to rectify the situation.
- If an original score sheet is lost or otherwise unavailable, the participant's duplicate copy, or any other written or electronic record acceptable to the Range Controller, will be used.
- If the participant's copy, or any other written or electronic record, is unavailable, or is deemed by the Range Controller to be insufficiently legible the participant will be required to reshoot the course of fire. If the Range Controller deems that a reshoot is not possible for any reason, the participant will incur a zero time and score for the affected stage.

Paper Score Sheets:

Canning Club has designed its own score sheet which is used by participants to score their club and trophy shoot matches. It is the participant's responsibility to ensure that the relevant sections of the score sheet have been completed correctly so that the Club Stats Officer can process the scores quickly and accurately.

MANDAR

Canning Club Date: / /

Mandar

Full Name: _____ Junior: ☐

Member No: _____ Grade: ☐

Firearm Setup

TICK APPROIATE BOX: Centrefire: ☐ TICK APPROIATE BOX: Rimfire: ☐

Scoped: ☐ Unscoped: ☐

	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	TOTAL
1							
2							
3							
4							
5							
6							
7							
8							

Sign Here _____ Total:

FIELD

Canning Club Date / /

FIELD PISTOL

Full Name: _____

Member No: _____ JUNIOR ☐

FIREARM

TICK APPROIATE BOX: Revolver: ☐ TICK APPROIATE BOX: Semi-Auto: ☐

FIREARM SETUP

Rimfire: ☐ Centrefire: ☐

TICK APPROIATE BOX: Scoped: ☐ TICK APPROIATE BOX: Unscoped: ☐

	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	Series 7	Series 8	TOTAL
1									
2									
3									
4									
5									
6									
7									
8									
								TOTAL:	

Static: ☐ Walkup: ☐ TIME : ☐ TIME + TOTAL:

Sign Here: _____

AIR RIFLE

Canning Club Date: / /

Air Rifle

Full Name: _____ Junior: ☐

Member No: _____ Grade: ☐

	Prone		Standing		Kneeling		TOTAL
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	
1							
2							
3							
4							
5							
6							
7							

Sign Here _____ Total:

ACTION MATCH

Canning Club Date: / /

ACTION MATCH

Full Name: _____ Junior: ☐

Member No: _____ Grade: ☐

FIREARM

TICK APPROIATE BOX: Revolver: ☐ TICK APPROIATE BOX: Semi - Auto: ☐

FIREARM SETUP

TICK APPROIATE BOX: Centrefire: ☐ TICK APPROIATE BOX: Rimfire: ☐

Scoped: ☐ Unscoped: ☐

	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	Total:
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
					Penalty:	Total:	

Sign Here _____

ACTION MATCH (SENIORS)

Canning Club
ACTION MATCH Seniors

Date: / /

Full Name: _____ Junior: ☐

Member No: _____ Grade: ☐

FIREARM

TICK APPROIATE BOX: Revolver: ☐ TICK APPROIATE BOX: Semi - Auto: ☐

FIREARM SETUP

TICK APPROIATE BOX: Centrefire: ☐ TICK APPROIATE BOX: Rimfire: ☐

Scoped: ☐ Unscoped: ☐

	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	Total:
1							
2							
3							
4							
5							
6							
7							
8							
				Penalty:		Total:	

Sign Here _____

BLACK POWDER

Canning Club

Date: / /

CANNING CLUB

Full Name: _____ JUNIOR

MEMBER No: _____ GRADE

BLACK POWDER MATCH

	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	TOTAL
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
						TOTAL:	

CENTRE FIRE

Canning Club Centrefire

Date / /

Full Name: _____ JUNIOR ☐

Member No: _____ GRADE ☐

FIREARM & SETUP

TICK APPROIATE BOX: Revolver: ☐ Semi-Auto: ☐ TICK APPROIATE BOX: Rimfire: ☐

	1	2	3	4	5	6	TOTAL
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
						Total:	

Sign Here: _____

REVOLVER

Canning Club Revolver

Date: / /

Full Name: _____ Junior: ☐

Member No: _____ Grade: ☐

Firearm Setup

TICK APPROIATE BOX: Centrefire: ☐ TICK APPROIATE BOX: Open: ☐

Rimfire: ☐ Classic: ☐

	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	TOTAL
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
						Total:	

Sign Here _____

LEVER ACTION

Canning Club
Lever Action

Date: / /

JUNIOR

Full Name:

GRADE

Member No: CC

FIREARM & SETUP

TICK APPROIATE BOX:
CENTREFIRE:
RIMFIRE:

TICK APPROIATE BOX:
OPEN:
CLASSIC:

	1	2	3	4	5	TOTAL
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
11						
12						

Sign Here Total:

HOW TO FILL OUT THE SCORE SHEET

Canning Club
Mandar

Date: / /

Full Name: Junior:

Member No: Grade:

Firearm Setup

TICK APPROIATE BOX:
Centrefire: Rimfire:

Scoped: Unscoped:

	Series 1	Series 2	Series 3	Series 4	Series 5	Series 6	TOTAL
1							
2							
3							
4							
5							
6							
7							
8							

Total:

Sign Here:

How To Score

Date
Name
Grade if known
Club number / New Member

Correct firearm
Firearm fitted with or without scope

Centrefire case

Rimfire case

Score Across then Down

Signature at end of shoot

Canning Rifle 100M

Date:	/ /		DETAIL		MATCH

	CC Number:	Name:	Surname:	Signature:	Grade:	1	2	3	4	5	AVERAGE	X/FLY	Total Score	
1														
2														
3														
4														
5														
6														
7														
8														
9														
10														
11														
12														
13														
14														
15														
16														
17														
18														
19														

Canning Field Rifle & 3P

Date:	/ /

	CC Number:	Name:	Surname:	Signature:	Field Rifle						3 Positional				
					Grade:	Rapid:	Offhand:	Post Stand:	Post Sit:	Total Score:	Grade:	Prone:	Offhand:	Sit Kneel:	Total Score:
1															
2															
3															
4															
5															
6															
7															
8															
9															
10															
11															
12															
13															
14															
15															
16															
17															
18															
19															
20															

Membership Number

This number is allocated to members when they become a full member of the club. It is important that this number appear on every score sheet as all the participants' associated information is attached to this number in the scoring software.

Name

This field is self-explanatory. The participants first and surname are to be entered here. If the identity of the participant is missing from a score sheet, it cannot be recorded against your compliance for required shoots per year.

Date

It is essential that the correct date of the match being competed in is entered here.

Points

These columns represent the points that may be obtained on a target. The area on the target marked with an X, scores 10.1, each other area is scored as the number indicated.

Targets that have no numbering are scored as A or B depending on the zone hit, this will be determined at the beginning of the match.

If insufficient hits or misses have been recorded on the score sheet, those which have been recorded will be deemed complete and conclusive. If excessive hits or misses have been recorded on the score sheet, the highest value scoring hits recorded will be used.

Penalties

A miss is indicated by a dash in the relevant serial.

Time

The final time taken to complete a course of fire should be entered into this field in clear, legible handwriting. Only the timing device operated by a Range Officer must be used to record the official elapsed time of a participant's attempt at a course of fire. If a timing device is faulty, a participant whose attempt cannot be credited with an accurate time will be required to re-shoot the stage.

A participant, who reacts to a start signal but, for any reason, does not continue their attempt at the course of fire and fails to have an official time recorded on the timing device operated by the Range Officer will be given a zero time and zero score for that course of fire. If the time is missing, the participant will receive a zero score for the course of fire.

Participant Signature

It is the Participants responsibility to review the score sheet at the end of a stage, ensure that all the hits and misses have been correctly recorded and then they are to sign the bottom of the score sheet to indicate that they are satisfied with the result.

PractiScore

PractiScore is offered as a complete match scoring system which can be run on mobile phones and tablets. PractiScore can be obtained from www.practiscore.com.
By using PractiScore, stages may be built in a match, register competitors registered, scores entered, and match results calculated, all on a mobile phone or tablet.
PractiScore shares data with other mobiles, therefore multiple squad scoring may occur at the same time. Results can be posted free to www.practiscore.com for viewing.

Work Areas

PractiScore has three main work areas:

- Match Scoring –Creates matches, registers competitors, scores match and allows for the viewing of results.
- Club Management – Manages multiple clubs (or list of registered matches) and allows results to be imported into master databases (e.g. ezWinScore).
- Synch – All so the sharing of match data between devices and other match result systems.

Getting Results

PractiScore gives complete match results including Combined Overall and Division results for the entire match and each stage. These results have been tested on numerous matches and found to be the same as ezWinScore.
All match results can be viewed on the device and e-mailed from devices that have Internet access.

HANDGUN

THE FOLLOWING MATCHES ARE SHOT USING HANDGUN – PISTOL OR REVOLVER

MANDAR

TIMED PRACTICE

NO MISFIRES ALLOWED

RANGE 25 METRES (2 SERIALS)

6 ROUNDS IN 35 SECONDS
WAIT FOR THE COMMAND TO RELOAD
12 ROUNDS IN 35 SECONDS WITH A RELOAD
(18 ROUNDS IN TOTAL)

IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 15 METRES (2 SERIALS)

1 ROUND IN 2 SECONDS, AWAY FOR 3 SECONDS
WAIT FOR THE COMMAND TO RELOAD
1 ROUND IN 2 SECONDS, AWAY FOR 3 SECONDS
(12 ROUNDS IN TOTAL)

IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (3 SERIALS OF 6 ROUNDS)

2 ROUNDS IN 2 SECONDS, AWAY FOR 3 SECONDS
WAIT FOR THE COMMAND TO RELOAD
2 ROUNDS IN 2 SECONDS, AWAY FOR 3 SECONDS
WAIT FOR THE COMMAND TO RELOAD

IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

1 SERIAL OF 6 ROUNDS IN 4 SECONDS
(18 ROUNDS IN TOTAL)

IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

FIELD PISTOL (A)

THERE IS NO TIME LIMIT

BEAR

YOU WILL REQUIRE 48 ROUNDS
NO MISFIRES ALLOWED

RANGE 15 METRES (2 SERIALS OF 8 ROUNDS)
2 LOTS OF 8 ROUNDS IN YOUR OWN TIME
(16 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*)
STAND BY (*PAUSE*)
COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (2 SERIALS OF 8 ROUNDS)
2 LOTS OF 8 ROUNDS IN YOUR OWN TIME
(16 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*)
STAND BY (*PAUSE*)
COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 7 METRES (2 SERIALS OF 8 ROUNDS)
2 LOTS OF 8 ROUNDS IN YOUR OWN TIME
(16 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*)
STAND BY (*PAUSE*)
COMMENCE FIRE

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

FIELD PISTOL (B)

THERE IS NO TIME LIMIT

BEAR & 2 X FOX HEADS

YOU WILL REQUIRE 50 ROUNDS
NO MISFIRES ALLOWED

RANGE 25 METRES (1 SERIAL OF 10 ROUNDS)
10 ROUNDS IN THE BEAR IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 15 METRES (2 SERIALS OF 10 ROUNDS)
10 ROUNDS IN THE BEAR IN YOUR OWN TIME.
WAIT FOR THE COMMAND TO RELOAD
5 ROUNDS IN EACH FOX HEAD IN YOUR OWN TIME
(20 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (1 SERIAL OF 10 ROUNDS)
10 ROUNDS IN THE BEAR IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH
RANGE 7 METRES (1 SERIAL OF 10 ROUNDS)
5 ROUNDS IN EACH FOX HEAD IN YOUR OWN TIME
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

FIELD PISTOL (C)

THERE IS NO TIME LIMIT

5 X FOX HEADS

YOU WILL REQUIRE 50 ROUNDS
NO MISFIRES ALLOWED

RANGE 25 METRES (1 SERIAL OF 10 ROUNDS)
2 ROUNDS IN EACH FOX HEAD IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 15 METRES (2 SERIALS OF 10 ROUNDS)
2 ROUNDS IN EACH FOX HEAD IN YOUR OWN TIME.
WAIT FOR THE COMMAND TO RELOAD
2 ROUNDS IN EACH FOX HEAD IN YOUR OWN TIME.
(20 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (1 SERIAL OF 10 ROUNDS)
2 ROUNDS IN EACH FOX HEAD IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 7 METRES (1 SERIAL OF 10 ROUNDS)
2 ROUNDS IN EACH FOX HEAD IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

FIELD PISTOL (D)

THERE IS NO TIME LIMIT

RABBIT

YOU WILL REQUIRE 48 ROUNDS
NO MISFIRES ALLOWED

RANGE 15 METRES (1 SERIAL OF 16 ROUNDS)
2 LOTS OF 8 ROUNDS IN YOUR OWN TIME
(16 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (1 SERIALS OF 24 ROUNDS)
3 LOTS OF 8 ROUNDS IN YOUR OWN TIME
(24 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 7 METRES (1 SERIAL OF 8 ROUNDS)
1 LOT OF 8 ROUNDS IN YOUR OWN TIME.
(8 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

FIELD PISTOL (E)

THERE IS NO TIME LIMIT

FERAL CAT

YOU WILL REQUIRE 48 ROUNDS
NO MISFIRES ALLOWED

RANGE 7 METRES (1 SERIAL OF 12 ROUNDS)
2 LOTS OF 6 ROUNDS IN YOUR OWN TIME.
(12 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (1 SERIAL OF 12 ROUNDS)
2 LOTS OF 6 ROUNDS IN YOUR OWN TIME.
(12 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 15 METRES (1 SERIAL OF 12 ROUNDS)
2 LOTS OF 6 ROUNDS IN YOUR OWN TIME.
(12 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

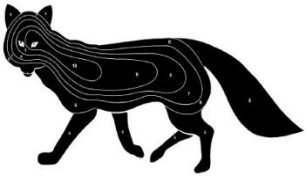
RANGE 25 METRES (1 SERIAL OF 12 ROUNDS)
2 LOTS OF 6 ROUNDS IN YOUR OWN TIME.
(12 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

FIELD PISTOL (F)

THERE IS NO TIME LIMIT

RUNNING FOX



YOU WILL REQUIRE 48 ROUNDS
NO MISFIRES ALLOWED

RANGE 25 METRES (1 SERIAL OF 12 ROUNDS)
2 LOTS OF 6 ROUNDS IN YOUR OWN TIME.
(12 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 15 METRES (1 SERIAL OF 16 ROUNDS)
2 LOTS OF 8 ROUNDS IN YOUR OWN TIME.
(16 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (1 SERIAL OF 10 ROUNDS)
1 LOT OF 10 ROUNDS IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
FIREARM DOWN, STEP BACK FROM THE LINE, MOVE FIRING LINE TO 7 METRE LINE.

RANGE 7 METRES (1 SERIAL OF 10 ROUNDS)
1 LOT OF 10 ROUNDS IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

FIELD PISTOL (G)

THERE IS NO TIME LIMIT

5 FOX HEADS

YOU WILL REQUIRE 50 ROUNDS
NO MISFIRES ALLOWED

RANGE 15 METRES (2 SERIALS OF 10 ROUNDS)
10 ROUNDS IN THE TOP LEFT FOX HEAD IN YOUR OWN TIME.
10 ROUNDS IN THE BOTTOM LEFT FOX HEAD IN YOUR OWN TIME.
(20 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (2 SERIAL OF 10 ROUNDS)
10 ROUNDS IN THE TOP RIGHT FOX HEAD IN YOUR OWN TIME.
10 ROUNDS IN THE BOTTOM RIGHT FOX HEAD IN YOUR OWN TIME.
(20 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

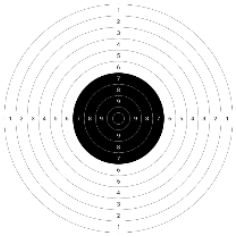
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 7 METRES (1 SERIAL OF 10 ROUNDS)
10 ROUNDS IN CENTRE FOX HEAD IN YOUR OWN TIME.
(10 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

CENTRE/RIMFIRE **MASTER HAND ONLY**

65 ROUNDS NO MISFIRES



5 SIGHTERS IN OWN TIME

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 25 METRES (3 SERIAL OF 5 ROUNDS)
15 ROUNDS IN 5 MINUTES IN 3 LOTS OF 5
(15 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 25 METRES (3 SERIAL OF 5 ROUNDS)
15 ROUNDS IN 5 MINUTES IN 3 LOTS OF 5
(15 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 25 METRES (3 SERIAL OF 5 ROUNDS)
1 ROUND IN 3 SECONDS AWAY FOR 7 SECONDS
3 LOTS OF 5
(15 ROUNDS IN TOTAL)
RELOAD ON COMMAND
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 25 METRES (3 SERIAL OF 5 ROUNDS)
1 ROUND IN 3 SECONDS AWAY FOR 7 SECONDS
3 LOTS OF 5
(15 ROUNDS IN TOTAL)
RELOAD ON COMMAND
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

REVOLVER MATCH

66 ROUNDS, 6 SIGHTING, 60 SCORING, 3 MISFIRES ARE ALLOWED

RANGE 50 METRES –
6 SIGHTING ROUNDS IN 4 MINUTES.
(1 SERIAL OF 12 ROUNDS)
2 X 6 ROUNDS IN 4 MINUTES WITH A MANDATORY RELOAD
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 25 METRES (1 SERIAL OF 12 ROUNDS)
2 X 6 ROUNDS IN 4 MINUTES WITH A MANDATORY RELOAD IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) COMMENCE FIRE
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 15 METRES (2 SERIAL OF 6 ROUNDS)
1 SERIAL OF 6 ROUNDS IN 10 SECONDS.
1 SERIAL OF 6 ROUNDS IN 10 SECONDS.
(12 ROUNDS IN TOTAL)
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 10 METRES (1 SERIAL OF 6 ROUNDS)
1 ROUND IN EACH OUTSIDE FOX HEAD AND TWO IN THE CENTRE FOX HEAD IN 10 SECONDS.
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN
UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 7 METRES (2 SERIAL OF 6 ROUNDS)
1 SERIAL OF 6 ROUNDS IN 10 SECONDS.
1 SERIAL OF 6 ROUNDS IN 10 SECONDS.
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STAND BY (*PAUSE*) TARGETS TURN

UNLOAD AND SHOW CLEAR,
REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

STEEL CHALLENGE

General Regulations

The competitor is always responsible to safely fulfill the requirements of a course of fire. but can only reasonably be expected to do so after verbally or physically receiving the written stage briefing, which must adequately explain the requirements to the competitors.

Written Stage Briefings

A written stage briefing approved by the Range Master must be available at each course of fire. This briefing must provide the following minimum information.

Scoring Method
The firearm ready condition
Start position (this should be demonstrated by a Range Officer)

Procedure

The Written Stage Briefing for the stage may be read by any range official at the request of any competitor prior to commencing the stage. If no competitors request the WSB, it may be omitted.

Applicability of Rules

In states where competitors are restricted by law to maximum magazine capacity, that maximum capacity will be the maximum allowed for all competitors in the contest.
Any such limitations must be made known to all competitors by the Match Director/Range Master before the start of the match.

Range Equipment

Steel targets are to be set not less than 10M from the firing line and no greater than 5M from the butts, unless it is a Canning Club discipline match.

Plate Painting

All plates are to be painted white (other colours OK for snowy weather) for the eight official Steel Challenge stages and will be repainted prior to each competitor's first run on each course of fire. At Tier 1 (club match) plates used on a non-official stage may be painted a colour other than white but

must be repainted prior to each competitor's first run on each course of fire. Care should be taken to paint the edges of the plates as well as the surface.

Stop Plate Painting: The 2x4 or post/pole used for the stop plate should be painted red, orange, yellow or some colour on the surface facing the shooting box to clearly identify it as the stop plate.

Rearrangement of Range Equipment or Surface

The competitor must not interfere with the range surface, natural foliage, constructions, props, or other range equipment (including targets, target stands and shooting boxes) at any time. Violations may incur one procedural penalty per occurrence at the discretion of the Range Officer.

Exception

A competitor is allowed to move stone, sand, or other loose material at the starting position for the purposes of achieving level and stable footing.

The competitor may request that Match Officials take corrective actions to ensure consistency in respect of the range surface, the presentation of targets and/or any other matter. The Range Master will have final authority concerning all such requests.

Range Equipment Failure and Other Issues

Range equipment must present the challenge fairly and equitably to all competitors.

A competitor who is unable to complete a course of fire due to range equipment failure must be required to reshoot the course of fire after corrective actions have been taken.

Holsters

In general, holsters shall be mounted at the waist, must cover the trigger, and must safely hold/retain the gun. All Centrefire handguns must be appropriate for holster use.
Female competitors are permitted to wear a belt, holster, and allied equipment at hip level.

Rimfire competition does not involve the use of a holster. It is permissible for a Rimfire pistol to be transported between stages in a holster. Either a gun case or a holster must be used for transport.

Due to the unique nature of the Steel Challenge, drawing from concealment or from inside the waist band is not allowed.

The use of gun carts for transporting Rimfire Rifles and Pistol Caliber Carbines is permitted at all match levels. The long gun must be always flagged.

To be considered bagged, the firearm must be in a case or bag that completely covers the firearm, and prevents access to the trigger, including having the zipper or fastener completely closed. A long gun sheath/sleeve may be used provided it covers from the muzzle past the trigger guard and prevents access to/or manipulation of the trigger. The case must be completely closed or the long gun completely in the sheath/sleeve prior to "Make ready" and the "Range is clear" commands.

Where a division specifies a maximum distance that a competitor's handgun and equipment may extend away from a competitor's belt, the measurement shall be taken in the following manner:

Changing Equipment

The same gun, sights, holster, and holster position, if specified, in a division must be used throughout a specific match.

If there is a mechanical problem requiring a change of equipment, equipment of similar make or model may be used as a replacement, subject to the approval of the Range Master. The replacement equipment must meet the same Division guidelines, conditions, or restrictions as the original equipment.

No change in equipment (gun, holster, or holster position) is permitted without the approval of the Range Master. If a competitor makes such a change without prior approval, they will be disqualified from the match.

If the equipment guidelines cannot be met with the replacement gun or holster, the competitor shall be moved to the division where their equipment is eligible. As a last resort the competitor shall be moved to the Open division. Should the competitor already have a completed match in Open then the competitor will be withdrawn from the match for that specific firearm.

Ammunition Carriers

Each competitor is expected to come to the firing line ready to shoot, with an appropriate amount of ammunition in an appropriate number of magazines or speed loaders or other loading devices. Match delays caused by, for example, excessive time spent loading magazines while on the firing line may be referred to the Range Master for guidance. A competitor may have an assistant to help them in reloading, if needed.

Should they not be prepared, and it would cause a severe delay while they prepare, the Range Officer may move them down in the shooting order until they are prepared.

Should a competitor have less than 5 magazines any other competitor or spectator may reload magazines on behalf of the competitor completing the course of fire.

Handicapped/Disabled Competitors

Handicapped/disabled competitors must seek and obtain approval from the Range Master for any waiver in relation to the type and/or placement of their holster and related equipment. The Range Master's decision regarding the safety and suitability of such equipment will be final.

Special penalty: A competitor unable to fully execute any part of a course of fire due to incapacity or injury may, prior to making his attempt at the course of fire, request that the Range Master apply a penalty in lieu of the stated course requirement.

Should the Range Master accept the competitor's request for penalty in lieu of moving, he shall assess a 4 second penalty per string. Deliberate failure to move will also result in a 4 second penalty per string. Only one 4 second procedural penalty per string will be applied.

Ammunition

All ammunition used in competition must be safe, serviceable, and appropriate for the firearm being used.

Minimum cartridge for centrefire competitions (38 Special/9X19).

Rimfire firearms must be .22 Long Rifle (.22LR) only. No powderless cartridges.

No multiple projectile or magnum loads allowed.

Any ammunition deemed unsafe or likely to damage the targets will be removed from use. Examples include, but are not limited to: Steel Jacketed, Steel core, tracer, and incendiary ammunition.

There are no minimum power factor or velocity minimums in Steel Challenge. The Pistol Caliber Carbine Divisions (PCCI/PCCO) have a maximum velocity of 1600 feet per second.

Equipment Malfunctions

Should a competitor's equipment malfunction, the string of fire will be scored, the range shall be cleared, and the competitor will be allowed to retire for repair or replacement of the equipment. The Range Officer will proceed with the next competitor. The same procedure will apply in the case of squib loads or if a Range Officer has declared a firearm unsafe.

If a firearm cannot be unloaded due to a broken or failed mechanism, the competitor will notify the Range Officer. Under no circumstances will a competitor leave the firing line with a loaded firearm.

If a Range Officer terminates a string due to a suspicion that a competitor has an unsafe firearm (e.g., a firearm that is doubling), or unsafe ammunition (e.g., a "squib" load), the Range Officer will take whatever steps be deems necessary to return both the competitor and the range to a safe condition.

The Range Officer will then inspect the firearm or ammunition and proceed as follows:

If the Range Officer finds evidence that confirms the suspected problem, the competitor will not be entitled to a reshoot for that string but will be ordered to rectify the problem. On the competitor's score sheet, the time will be recorded up to the last shot fired, and the string will be scored "as shot," including all applicable misses and penalties. Once the problem has been corrected, the competitor may shoot any remaining unattempted strings.

If the Range Officer discovers that the suspected safety problem does not exist, the competitor will be required to reshoot the string and continue to any unattempted strings.

General Event Rules

Event Hierarchy
One or more matches are contested within an event for example, the World Speed Shooting Championship is an event and within that event there are 4 matches:
Centrefire Pistol, Rimfire Pistol, Rimfire Rifle, and Pistol Caliber Carbine.
Competitors compete in one or more matches within an event.

Competition Divisions
Competition Divisions are intended to provide a vehicle for recognition within the match by firearm characteristics (firearm types, sights, etc.). It is the competitor's responsibility to properly declare their competition division prior to the start of the match.

Rimfire Pistol
Open to any pistol firing .22 Long Rifle
There are two equipment divisions:

Rimfire Pistol Open
This is the Rimfire race division. All legal Rimfire firearms are allowed. Optics and Compensators are specifically allowed.

Rimfire Pistol Iron Sights Any Iron sighted Rimfire pistols without optic sights. Fiber optic sight inserts are specifically allowed.

Rimfire Rifle
Open to any rifle shooting .22 Long Rifle ammunition. There are two equipment divisions:

Rimfire Rifle Open
This is the Rimfire rifle race division. All legal Rimfire rifles are allowed. Optics and Compensators are specifically allowed.

Rimfire Rifle Iron Sights
Any Iron sighted Rimfire rifle without optic sights.
Fiber-optic sight inserts are specifically allowed.

Pistol Caliber Carbine
Open to carbines shooting pistol calibre cartridges (9mm/.38 special/.40 S&W/10 MM/ .357 Sig/.45 ACP).
For competitions only in countries where common military calibres are prohibited, .380 ACP is allowed.

There are two equipment divisions:
Pistol Caliber Carbine Open
This is the Pistol Caliber Carbine race division. All legal Pistol Caliber Carbines, to include short, barrelled rifles, are allowed.
Optics and Compensators are specifically allowed.

Pistol Caliber Carbine Iron Sights, sighted rifle without optic sights.
Fiber optic inserts are specifically allowed.

Centrefire Pistol

Any pistol firing (9mm/.38 Special) or larger ammunition.
For competitions only in countries where common military calibres are prohibited, .380 ACP is allowed.

Open
This is the race division! All legal firearms are allowed. Optics and Compensators are specifically allowed.

Limited
Any iron sighted pistol without a compensator, barrel ports, or optical sight. Fiber optic inserts are specifically allowed.

Firearm Ready Conditions

The ready condition for firearms will normally be as stated below. However, if a competitor fails to load the chamber whether inadvertently or intentionally, the Range Officer must not take any action, as the competitor is always responsible for the handling of the firearm.

Revolvers:

Single Action – hammer fully down on an empty chamber, or if a safety notch is fitted, hammer down over a loaded chamber (transfer bar designs excepted).

Double Action – hammer fully down and all chambers may be loaded.

Non-traditional revolvers (e.g. those which operate in a "self-loading" mode) are not allowed.

Rimfire Revolvers–may start with the hammer cocked.

Self-loading firearms

Single action–chamber loaded, hammer cocked, and the safety engaged.

PCC–Ready
Condition: carbine will be prepared with a loaded chamber, loaded magazine inserted, hammer cocked.

Rimfire firearms–rifles and pistols will be prepared with a loaded chamber, loaded magazine inserted, hammer cocked.

"Double action" –chamber loaded, hammer fully down or de-cocked.

"Selective action"–chamber loaded with hammer fully down, or chamber loaded, and hammer cocked with external safety engaged.

"Striker fired/Safe Action"–chamber loaded, handgun cocked, external safety engaged if present.

Start Position

The start position is standing within the box. When the competitor is ready, they will assume the required start position to indicate their readiness to the Range Officer. The competitor must remain still and in the appropriate position until the start signal.

In centrefire handgun competition, hands are to be held in the "surrender" position with wrists and hands above the shoulders and fully visible from behind.

In the Rimfire pistol, Rimfire rifle, and pistol calibre carbine matches, there will be an aiming point (marker, cone, flag, or sign) cantered downrange directly in front of each shooting box 10' away and a maximum of2' high. For Showdown and Outer Limits an aiming point will be placed in front of each shooting box.

The competitor, while waiting for the start signal, must be pointing/aiming their gun at the aiming point with their finger off the trigger and the finger outside of the trigger guard.
Each firearm may start with the hammer cocked and, if applicable, with the safety off.

Competitor not in the proper start position prior to the start signal will be required to assume the correct start position by the Range Officer. This includes competitors shooting the improper number of strings from the shooting boxes on Showdown.

Range Commands

The Range Officer will direct the competitor using the following commands:

"Make ready"
Under the direct supervision of the Range Officer, the competitor must face down range and prepare their firearm. The competitor must then assume the required start position. At this point, the Range Officer will proceed. This command signifies the start of the course of fire.
The "make ready" command signifies the start of the competitor's attempt at the stage or course of fire. Once the "make ready" command has been given, the competitor must not move away from the start location without the prior approval, and under the direct supervision, of the Range Officer.

Box to box movement on Outer Limits is permitted. Sight Pictures: The competitor will have a maximum of one minute after the Make Ready command to prepare for the run.

Sight pictures may be taken during the Make Ready process and while preparing for the next string.

Note: Should the competitor experience an accidental discharge while taking a sight picture a disqualification shall be issued.

"Are you ready?"
The lack of any negative response from the competitor indicates that They fully understand the requirements of the course of fire and are ready to proceed. If the competitor is not ready at the "Are you ready?" command, he must state "Not ready."
For each subsequent string after the first, the Range Officer shall proceed from this command, once the competitor has assumed the start position.

"Standby"
This command should be followed by the start signal within 1 to 4 seconds. It is recommended that the start signal be consistent for each string started for a given competitor—a cadence is desirable in Steel Challenge. The interval may change between competitors, however. "

Start signal"
At the audible start signal the competitor is to begin their attempt at the course of fire. If a competitor fails to react to the audible start signal, for any reason, the Range Officer will confirm that the competitor is ready to attempt the course of fire, and will resume the range commands from "Are You Ready?"

"Stop."
Any Range Officer assigned to a stage, or the Match Director or Range Master may issue this command at any time. The competitor must immediately cease firing, stop moving, and wait for further instructions.

"If you are finished, unload and show clear" (or "Unload and show clear" if Stop is used.)
After the completion of the final string, the Range Officer will issue this command. If the competitor has finished shooting, he must lower his firearm, completely unload it, and present it for inspection by the Range Officer with the muzzle pointed down range.

Semi-automatic firearms must be presented with magazine removed; slide or bolt locked or held open, and chamber empty.

Revolvers must be presented with the cylinder swung out and empty.

"If clear, hammer down, holster" (handguns) or "If clear, hammer down, flag"
or
"If clear, cylinder closed, holster" (revolvers)

After issuance of this command, the competitor is prohibited from firing. While continuing

to point the firearm safely downrange, the competitor must perform a final safety check of the firearm as follows:

Centrefire self-loading handgun–release the slide and pull the trigger (without touching the hammer or de-cocker, if any).

Rimfire pistol–show clear and holster or case.
(Trigger need not be pulled.)
RO may say "If clear, bag."

Rimfire Rifle –show clear, flag, and case/muzzle up.

(Trigger need not be pulled.)
Note: The bolt must be closed on a chamber flag
RO may say "If clear, flag."

Pistol Caliber Carbine show clear, close the bolt, pull the trigger, insert flag, case. The bolt must be closed on a chamber flag.

Revolver –close the empty cylinder (without touching the hammer, if any).

If the gun proves to be clear, the competitor must holster or case/bag their firearm.

If the gun does not prove to be clear, the Range Officer will resume from the command "Stop" followed by "Unload and show clear."
Once the gun has proven to be clear the competitor will be disqualified.

If the cartridge fails to extract/eject, which is common with Rimfire pistols and rifles,
once the time has been recorded and with approval of the Range Officer, the last cartridge may be fired directly into the berm without penalty.
After the cartridge has been fired the Range Officer will resume the commands from rule

"If clear, hammer down," as appropriate for the firearm.

"Range is clear" This declaration signifies the end of the stage. Once the declaration is made, officials and competitors may move forward to paint the plates.

Firearm Shooting Sequence
Steel Challenge is unique in that competitors compete in multiple matches simultaneously.

Competitors are permitted to shoot multiple firearms as they compete during the event.

Any specific shooting sequence for competitors shooting multiple firearms will be determined by the match director and each competitor will be made aware of these requirements in advance of starting the match.

At tier 2 or higher matches competitors are prohibited from shooting back-to-back. At least one other competitor must shoot the course of fire between the first and any subsequent attempts by the original competitor.

Movement

Except when the competitor is aiming or shooting at targets, all movement must be accomplished with the fingers visibly outside the trigger guard.

Scoring

General Principles
Steel Challenge scoring is simple: your time is your score, lowest time wins.

Each stage consists of five targets, commonly referred to as plates. Four are standard plates, and the fifth is designated as the stop plate. Each of the standard plates

must be hit at least once before hitting the stop plate, to avoid incurring penalties. Competitors may fire as many rounds as they deem necessary for each string of fire. The worst string on each stage will be thrown out, and the total of the remaining times will be the competitor's score for that stage.

The total of a competitor's stage times will be his score for the match. Total time for all stages will determine the order of finish for final standings — lowest time wins.
The best four out of five strings will be counted as the total score for each stage, except for Outer Limits, which will be the best three out of four strings.

Maximum Time

The maximum time allowed for an individual string is 30 seconds. Any hits made after the maximum time allowance will not be counted. The competitor will be stopped and asked to prepare for their next string if they reach the 30 second limit.

The maximum score for any string is 30 seconds, no matter how many misses or penalties may have been accrued during the string.

Sound-Actuated Timing: Sound - actuated timing uses conventional shot timers that "hear" each shot. The competitor's elapsed time stops with the last shot fired. Timers will not be backed up for multiple hits on the stop plate or hits after the stop plate. The time stops with the LAST SHOT FIRED.

Misses (Standard Plates)

Any standard plate which has not been hit before the stop plate will count as a Miss. Each Miss on a standard plate will result in a 3 second penalty, added to the competitor's time for that string.

When a Range Officer scores a miss, he must inform the competitor at the end of each string. It is the competitor's responsibility to appeal the decision at the end of that string. The Range Officer will go downrange to inspect the target.

If the bullet has left a clear mark on the edge or face of the plate, it will be scored as a hit. If there is no discernible mark, it will be scored as a miss.
If the competitor still feels the call is in error, he may appeal to the Range Master. The Range Master's call will be final, and no further appeals will be allowed with respect to the scoring decision. Once the next string of fire has begun, there will be no further opportunity to appeal the Range Officer's call.

Misses (Stop Plate)

If the stop plate is not hit, the score for that string is 30 seconds. It is the competitor's responsibility to stop the time by hitting the stop plate with a clear hit on the edge or face of the plate.

Scoring Methods

Steel Challenge events will be timed with sound - actuated shot timers. Hits on plates are scored visually.

Penalties

Creeping – A competitor who is creeping (e.g., moving hands towards the firearm or raising the firearm from low ready start position) At the start signal shall receive a 3 second procedural penalty.

False Start – In the event that a competitor starts moving hands towards or raising the firearm BEFORE the start signal the Range Officer will, as soon as possible, stop and restart the competitor once the course of fire has been restored.

Foot Faults – A competitor who fires a shot while touching the ground outside the appropriate shooting box is faulting that box.
Shots fired while faulting a box will result in a 3 second penalty for each shot that a fault occurs.

Placing the foot on top of the raised surface of the shooting box itself is not a foot fault. A foot fault only occurs when the foot touches the ground outside the box.

Designated Targets – Outer Limits requires that designated targets be shot from specific shooting boxes. Failure to hit each target from the correct shooting box will result in a 3 second penalty for each occurrence.

If the competitor fires and leaves Box A, then realizes they missed and/or hit the plates out of sequence and returns to Box A and continues to shoot, there will be no penalty.

Any plates hit from the wrong shooting box will be scored as misses unless the competitor subsequently takes corrective action prior to hitting the stop plate by shooting the plates from the correct box. Once the stop plate is hit time stops and all appropriate penalties apply.

Procedural Errors – A competitor whose actions are in violation of specified stage procedures is considered to have committed a procedural error.
Procedural errors will result in a 3 second penalty for each occurrence. There is no double jeopardy, i.e., hitting plates from the wrong box in Outer Limits is a 3 second miss penalty, and not an additional procedural penalty.
Procedural penalties will be announced to the competitor upon completion of the string in which they were earned.

Improper movement or failure to move on stages where movement is required during the string will be considered a procedural and a 4 second penalty applied, per string. On Outer Limits, should the Range Master accept the competitor's request for penalty in lieu of moving, he shall assess a 4 second penalty per string. Failure to move will also result in a 4 second penalty per string. Only one 4 second procedural penalty per string will be applied. Penalties for shooting the wrong targets from the centre box do not apply in this instance, providing the RM has approved the special penalty request.

Dropping an unloaded firearm or causing it to fall outside of a course of fire is not an infraction; however, a competitor who retrieves a dropped firearm while unsupervised will receive a match disqualification.

Sweeping or pointing the muzzle of a firearm at any part of any person's body during the course of fire.

If the firearm is in a case and not in the competitor's hands, sweeping does not apply. Reaching forward of the muzzle of a cased firearm to close the case is not a sweeping infraction, provided the competitor's hands are completely clear of the firearm itself.

Exception – A match disqualification is not applicable for sweeping of the lower extremities (below the belt) while drawing or re-holstering a handgun, provided that the competitor's fingers are clearly outside of the trigger guard. This exception is only for holstered handguns.

Failure to keep the finger outside the trigger guard during movement.

Finger in the trigger guard during reload, unloading, loading or during remedial action or when adjusting a part on the firearm (e.g., stock, sight).

Holstering a loaded handgun without the external safety applied or on a revolver, with the hammer cocked.

Handling live or dummy ammunition (including practice or training rounds, snap caps, and empty cases), loaded magazines or loaded speed loading devices in a Safety Area. The word "handling" does not preclude competitors from entering a Safety Area with ammunition in magazines or speed loading devices on their belt, in their pockets or in their range bag, provided the competitor does not physically remove the ammunition, loaded magazines or loaded speed loading devices from their retaining or storage device while within the Safety Area.

Having a loaded firearm other than when specifically ordered to by a Range Officer

Changing of a competitor's equipment without prior permission of the Range Master

Failing to point the muzzle of a long gun at a side berm or back stop during casing/uncasing or removing/replacing on a conveyance or sweeping any person with the muzzle of a long gun, whether loaded or not, even if a chamber flag is inserted. Side berms/backstops may be used for casing and uncasing or removing from/placing on conveyances only. All other gun handling with the long gun, e.g., cleaning, dry-fire, repairs, etc., must be accomplished in a safety area or under the direct supervision of a Range Officer. Checking if dot is on/off, removing dot cover, and turning dot on/off may be done at casing/uncasing area provided the long gun is flagged and the muzzle remains in a safe direction. The berm/backstop is not required while removing/returning a properly flagged long gun from/to a vehicle providing all other safety rules are followed.

Using metal piercing, steel-core, incendiary, and/or tracer ammunition, as well as ammunition loaded with steel -jacketed projectiles and/or using any ammunition which has been deemed unsafe by a Range Official.

Ammunition declared unsafe by a Range Official due to multiple squibs, shall not subject the competitor to disqualification, unless the competitor continues to use said ammunition after a Range Official has declared it unsafe.

Accidental discharge

Any shot fired while loading/unloading/reloading or lowering the hammer. This includes any shot fired after the "If clear, hammer down, holster" command has been issued, except where a shot is deliberately fired to clear the gun under RO supervision.

Any shot fired during remedial action in the case of a malfunction or when adjusting a part on the firearm (e.g., stock, sight).
Any shot fired outside of a timed string, without RO permission.
Any shot fired into the holster or into the ground within 10 feet of the competitor Any shot fired which travels over a backstop or berm in any direction.

Impairment

The Canning Club considers the abuse of alcohol, non-prescription and non-essential drugs, and the use of illegal or performance enhancing drugs, regardless of how they are taken or administered, to be an extremely serious offense.

Except when used for medicinal purposes, competitors and officials at Steel Challenge matches must not be affected by drugs (including alcohol) of any sort. Any person who, in the opinion of the Range Master, is visibly impaired or under the influence of any of the items described will be disqualified from the event and may be asked to leave the range.

Unsportsmanlike behaviour

The Canning Club considers any substance, or circumstance, legal or otherwise which might impair or enhance performance, irrespective of route of administration, to be an extremely serious offense.

Any substance or circumstance that affects a competitor's ability to safely handle a firearm and participate in the sport must not be tolerated.

Examples include but are not limited to prohibited substances (legal or otherwise), extreme lack of sleep, illness, various OTC medications taken for illness, some medical conditions, etc. Any person, who in the opinion of the Range Master, is visibly unable to safely handle a firearm, will be disqualified from the match and may be required to leave the range. This is not subject to appeal.

Note
Violations of any host range rules that may have been broken at the same time are the responsibility of the host range.

A competitor who is deemed by a Range Officer to have intentionally removed or caused the loss of eye or hearing protection to gain a competitive advantage will be disqualified from the event.

STEEL CHALLENGE **5 RUNS BEST 4 KEPT**

FIREARM READY CONDITIONS

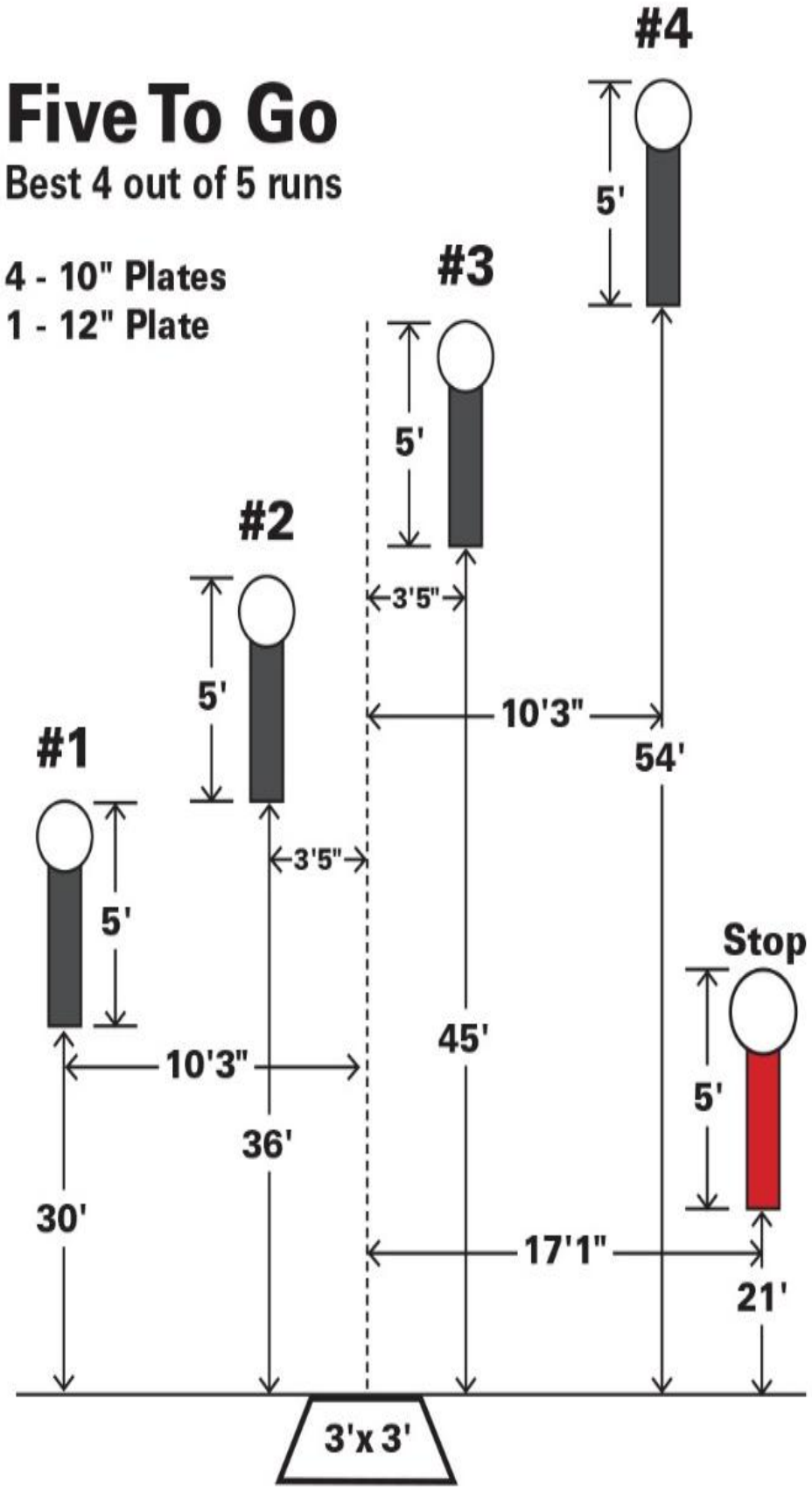
Revolvers:
Single action
–hammer fully down on an empty chamber, or if a safety notch is fitted, hammer down over a loaded chamber (transfer bar designs excepted).

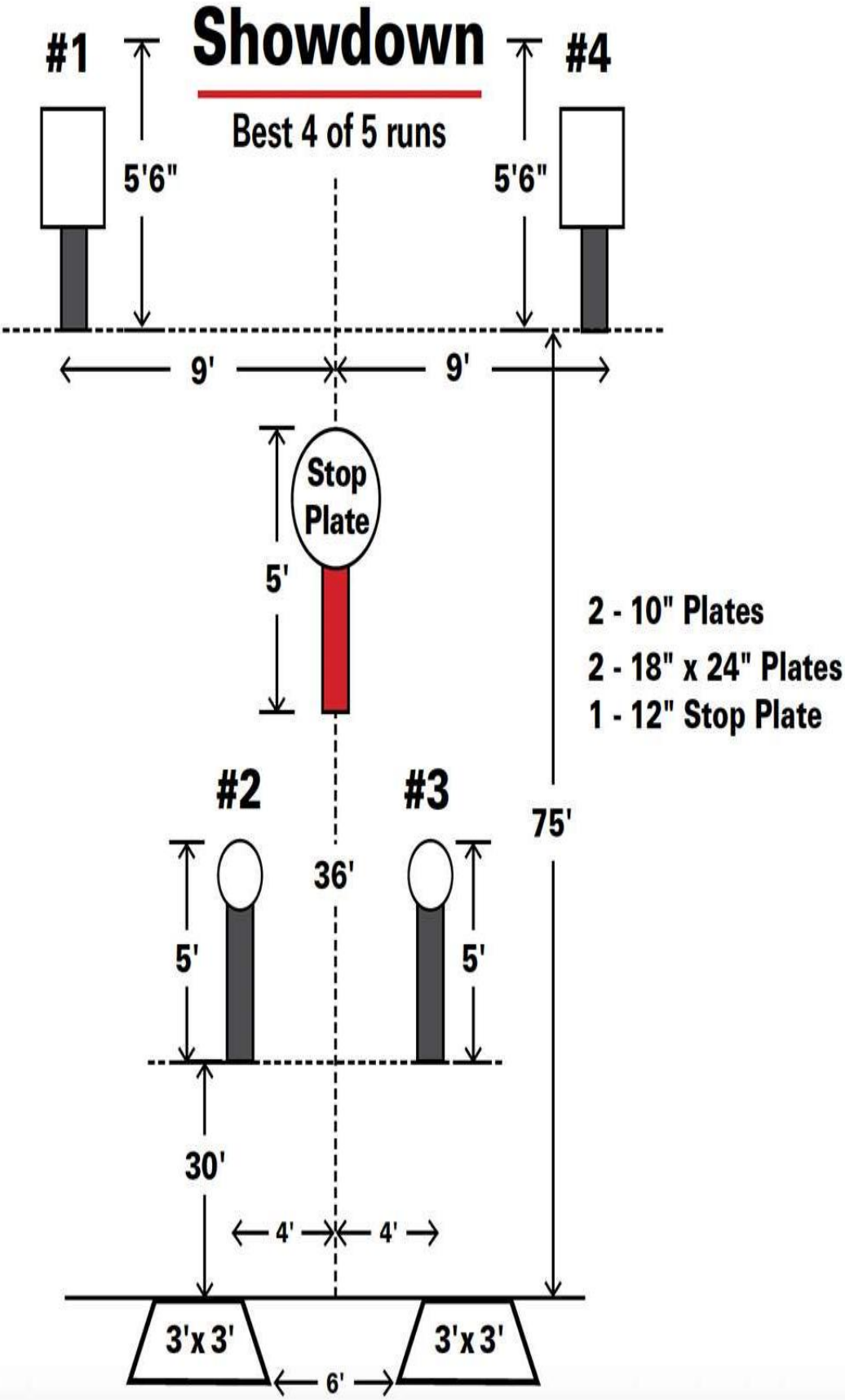
Double action
–hammer fully down and all chambers may be loaded.

Non-traditional revolvers (e.g. Those which operate in a “self-loading” mode) are not allowed.

Rimfire revolvers
–may start with the hammer cocked.

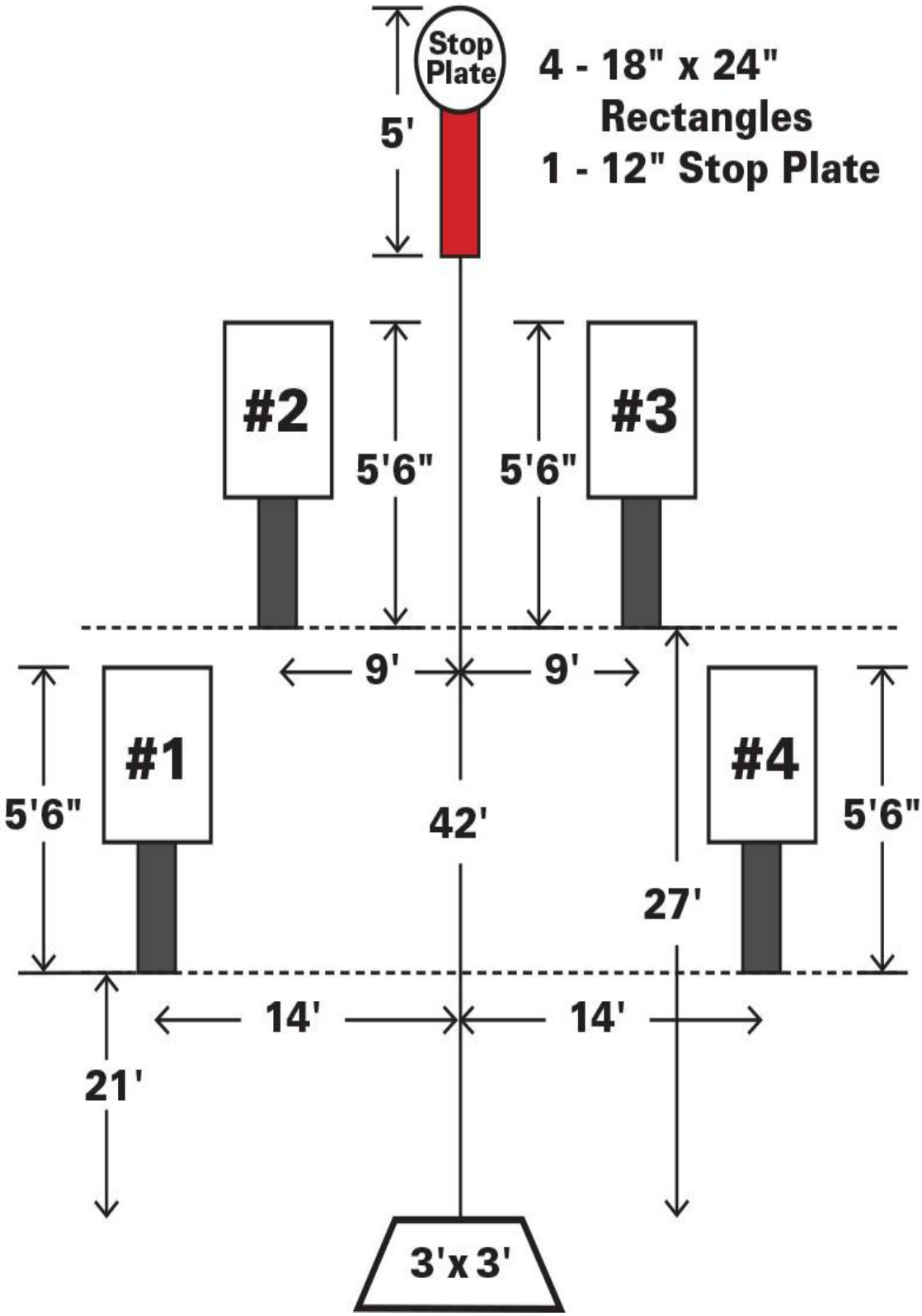
Self-loading firearms:
Single action–chamber loaded, hammer cocked, and the safety engaged.

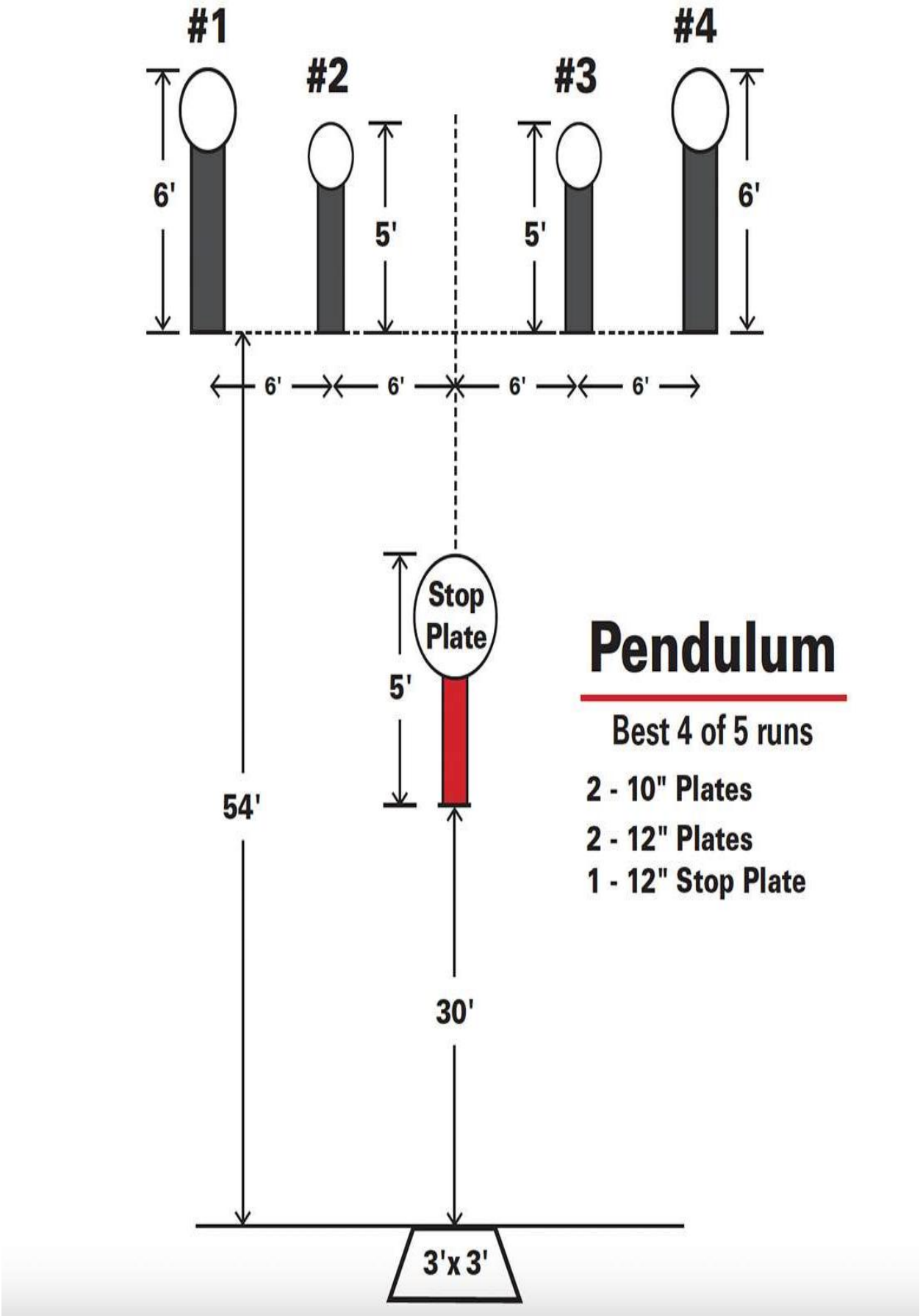

Five To Go
Best 4 out of 5 runs
4 - 10" Plates
1 - 12" Plate
#1
#2
#3
#4
Stop
5'
5'
5'
5'
5'
3'5"
3'5"
10'3"
10'3"
54'
45'
36'
30'
17'1"
21'
3'x 3'

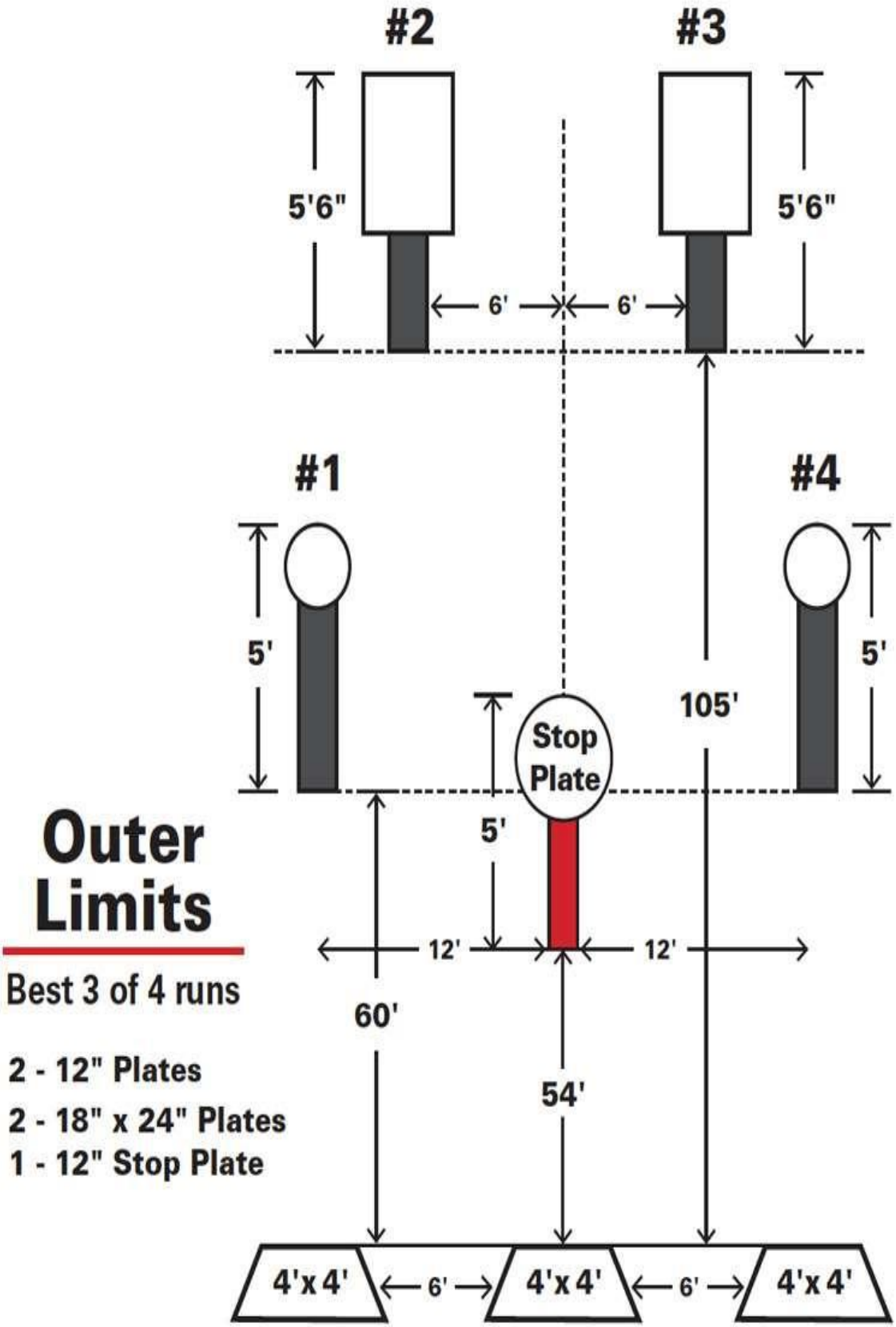

Showdown
Best 4 of 5 runs
#1
#4
5'6"
5'6"
9'
9'
Stop Plate
5'
2 - 10" Plates
2 - 18" x 24" Plates
1 - 12" Stop Plate
#2
#3
75'
36'
5'
5'
30'
4'
4'
3'x 3'
3'x 3'
6'

Smoke & Hope

Best 4 of 5 runs




#1
#2
#3
#4
6'
5'
5'
6'
6'
6'
6'
6'
Stop Plate
5'
54'
30'
3'x 3'
Pendulum
Best 4 of 5 runs
2 - 10" Plates
2 - 12" Plates
1 - 12" Stop Plate


#2
#3
5'6"
5'6"
6'
6'
#1
#4
5'
5'
105'
Stop
Plate
5'
Outer
Limits
12'
12'
Best 3 of 4 runs
60'
2 - 12" Plates
54'
2 - 18" x 24" Plates
1 - 12" Stop Plate
4'x 4'
6'
4'x 4'
6'
4'x 4'

Accelerator

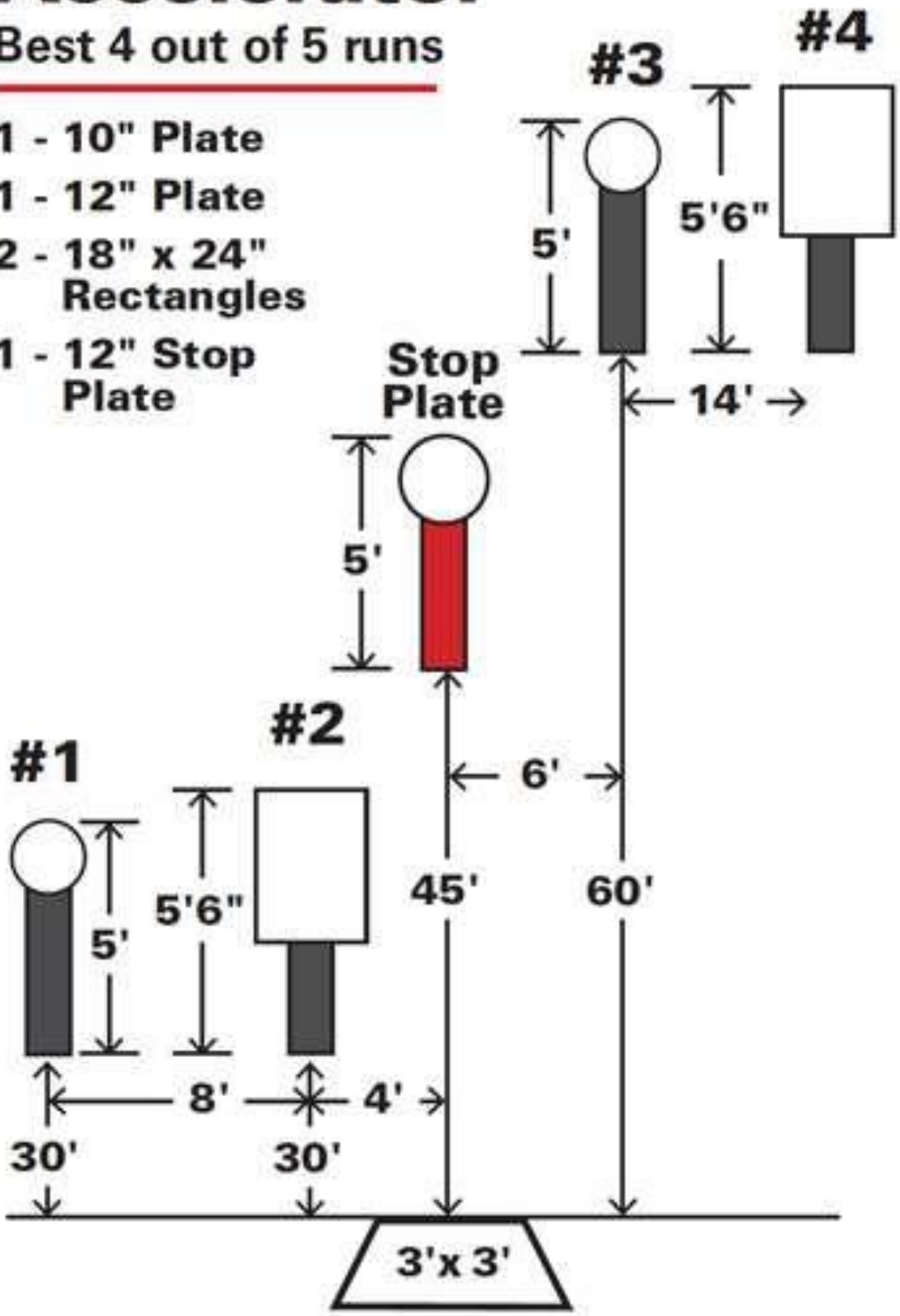
Best 4 out of 5 runs

1 - 10" Plate

1 - 12" Plate

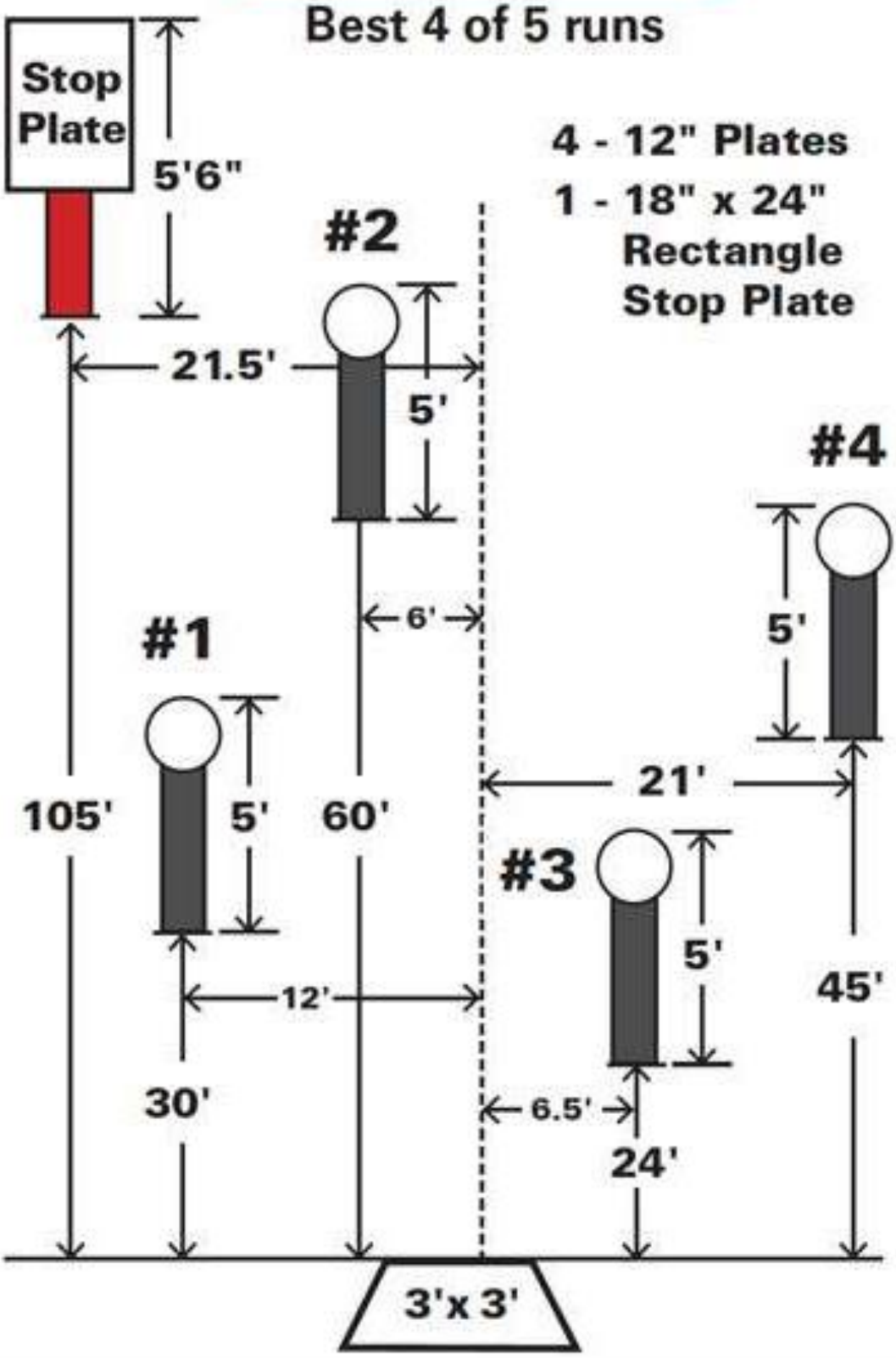
2 - 18" x 24" Rectangles

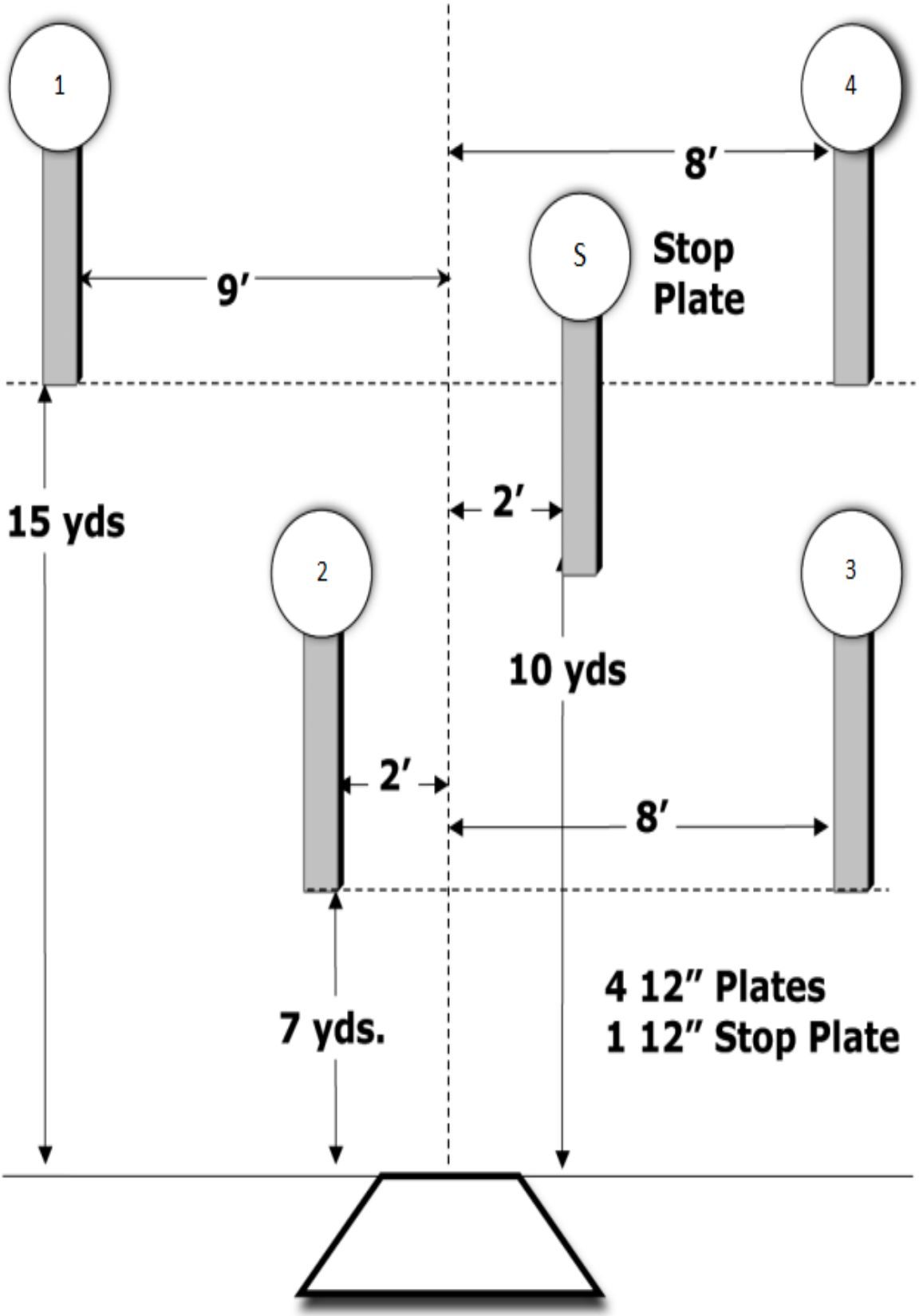
1 - 12" Stop Plate



Speed Option

Best 4 of 5 runs





ROUNDABOUT (SC-108)

ACTION PISTOL

To run an Action Pistol Match or Competition you must first have a suitable shooting facility that can accommodate the Action Pistol courses of fire (COF). You will need a range that is at least 25 metres long (50-meter ranges are ideal) and at least 50 metres wide (width is important for running the Moving Target Event) this size range is NOT mandatory but will allow you to run all the approved COF for Action Pistol as well as a Competition.

Action Pistol Rules can be located at the following link: Action Pistol

You must run at least two (2) of the four (4) COF (Practical, Barricade, Moving Target and Falling Plate Events) run in the Competition.

Approved and Registered tournaments do NOT have this requirement. All COF are listed in the Action Pistol Rule Book found in these Range Standing Orders.

ACTION MATCH **TIMED**

YOU WILL REQUIRE 48 ROUNDS

RANGE 21 FEET/7 METRES -
THIS COURSE OF FIRE YOU ARE TO SHOOT 1 ROUND IN EACH TARGET AND YOU HAVE 4 SECONDS

IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

NEXT COURSE OF FIRE WILL BE 2 ROUNDS IN EACH TARGET AND YOU HAVE 5 SECONDS
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

RELOAD - 6 ROUNDS
THIS COURSE OF FIRE WILL BE 3 ROUNDS IN EACH TARGET AND YOU HAVE 6 SECONDS
IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE IS CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 30 FEET/10 METRES -
THIS COURSE OF FIRE YOU ARE TO SHOOT 1 ROUND IN EACH TARGET AND YOU HAVE 4 SECONDS

IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

NEXT COURSE OF FIRE WILL BE 2 ROUNDS IN EACH TARGET AND YOU HAVE 5 SECONDS
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

RELOAD - 6 ROUNDS
THIS COURSE OF FIRE WILL BE 3 ROUNDS IN EACH TARGET AND YOU HAVE 6 SECONDS
IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE IS CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH
RANGE 45 FEET/15 METRES -
THIS COURSE OF FIRE YOU ARE TO SHOOT 1 ROUND IN EACH TARGET AND YOU HAVE 5 SECONDS

IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

NEXT COURSE OF FIRE WILL BE 2 ROUNDS IN EACH TARGET AND YOU HAVE 6 SECONDS
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

RELOAD - 6 ROUNDS
THIS COURSE OF FIRE WILL BE 3 ROUNDS IN EACH TARGET AND YOU HAVE 7 SECONDS
IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE IS CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE 60 FEET/20 METRES -
THIS COURSE OF FIRE YOU ARE TO SHOOT 1 ROUND IN EACH TARGET AND YOU HAVE 5 SECONDS

IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

NEXT COURSE OF FIRE WILL BE 2 ROUNDS IN EACH TARGET AND YOU HAVE 6 SECONDS
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

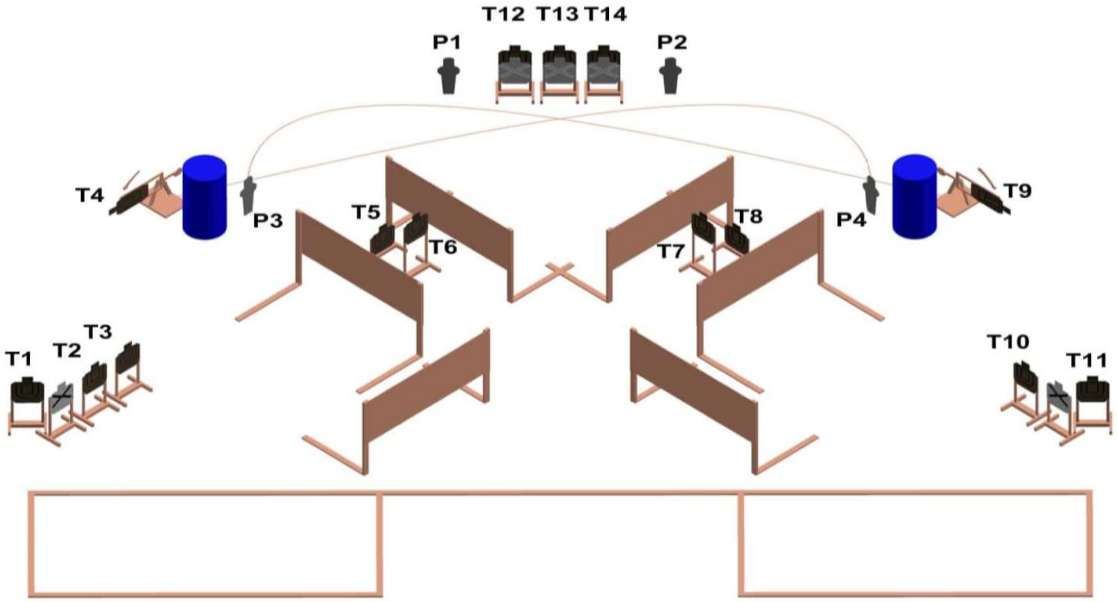
RELOAD - 6 ROUNDS
THIS COURSE OF FIRE WILL BE 3 ROUNDS IN EACH TARGET AND YOU HAVE 7 SECONDS
IF YOU UNDERSTAND THE COURSE OF FIRE ***LOAD 6 ROUNDS*** AND MAKE READY
ANY SHOOTER NOT READY, (*PAUSE*) STANDBY (*PAUSE*) SIGNAL

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE IS CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

PRACTICAL PISTOL

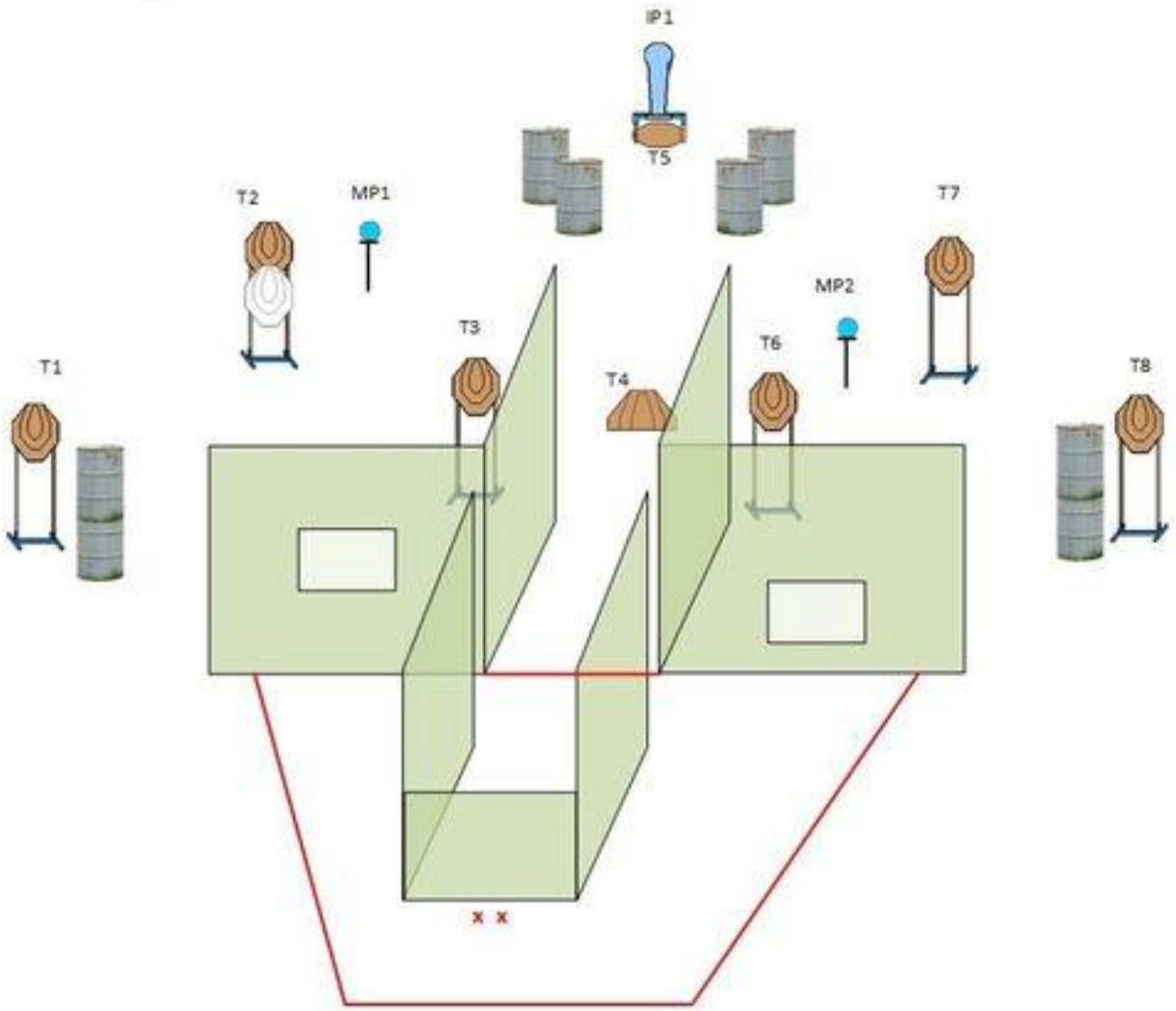
Practical Pistol competitions are subject to International Practical Shooting Confederation (IPSC) and must comply with the rules and regulations laid out in the IPSC handbook which is located at the following link: Practical Pistol Rules.

Examples of range layouts below.



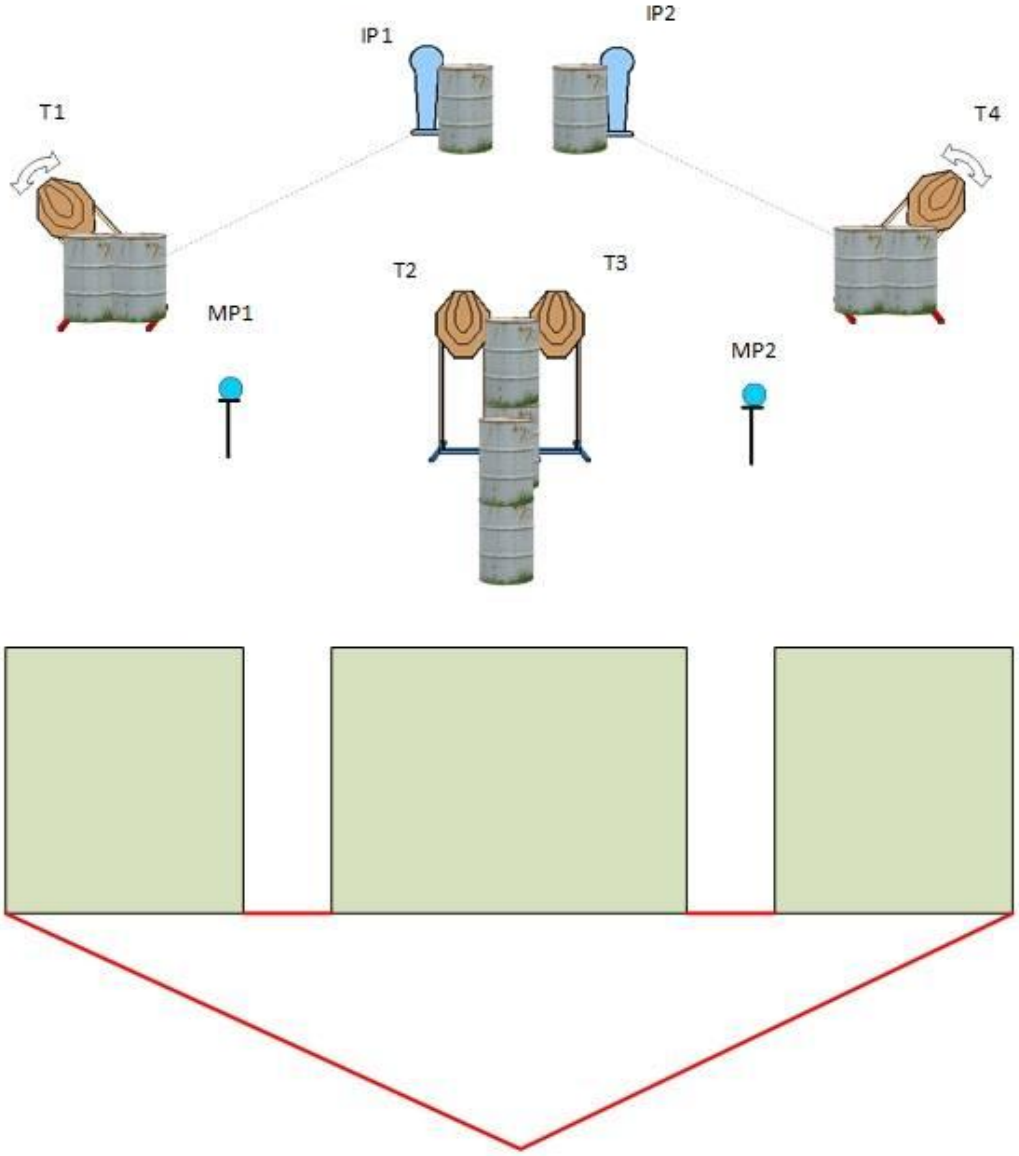
-X-X-

1



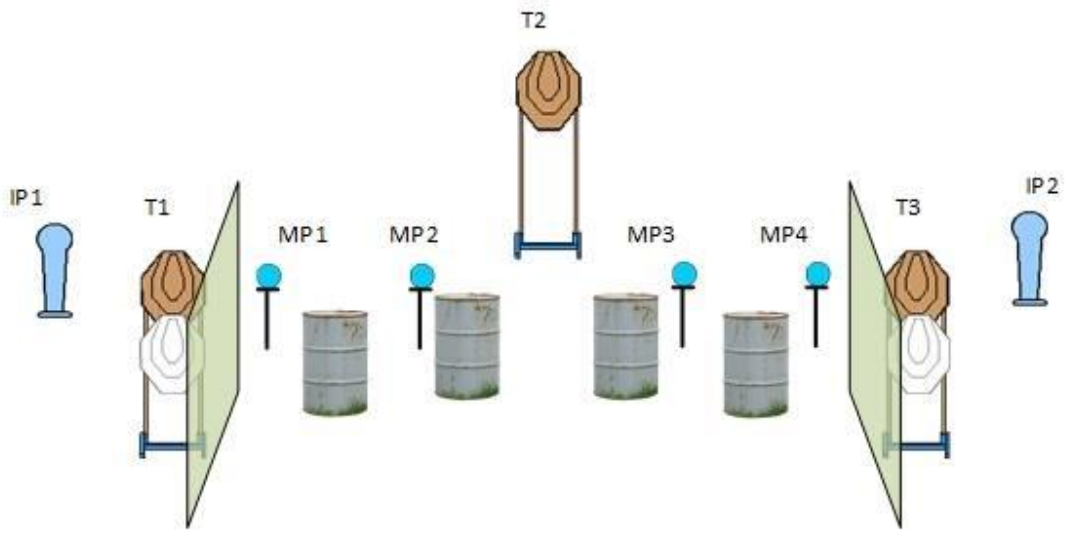
Targets:	1 IPSC Poppers, 8 IPSC Targets, 2 Metal plates, Some NS,
Number of rounds to be scored:	19
Start position:	Standing at marks, facing downrange
Gun condition:	Gun is loaded and holstered
Start:	Audible
Procedure:	After start signal engage all the targets from designated area. IP1 activate T5
Safety angles:	90 degrees left/right and top of the backstop

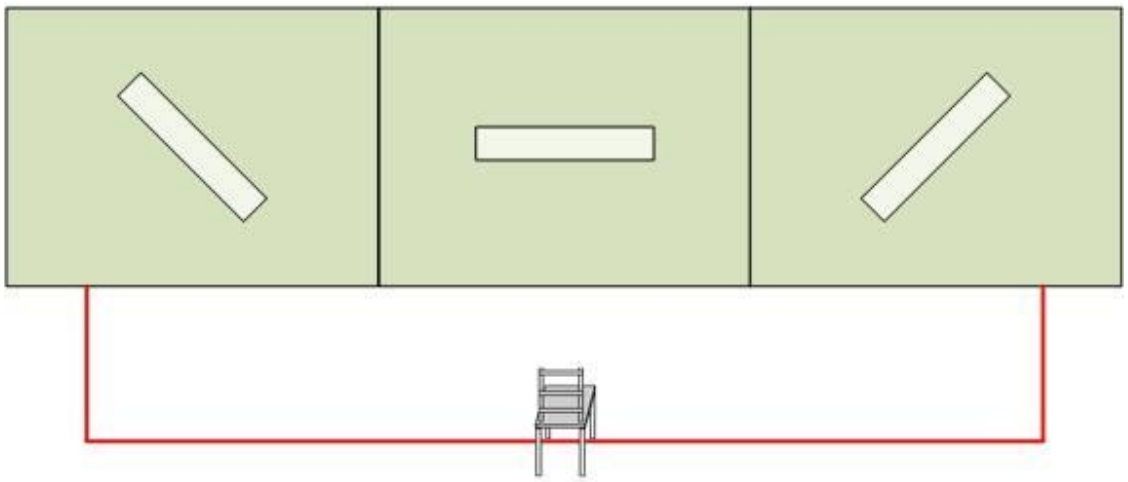
2



Targets:	2 IPSC Poppers, 4 IPSC Targets, 2 Metal plates,
Number of rounds to be scored:	12
Start position:	Standing enywhere within designated area, facing downrange
Gun condition:	Gun is loaded and holstered
Start:	Audible
Procedure:	After start signal engage all the targets from designated area. IP1 activate target T1, IP2 activate T4. All moving targets stays visible at end of their movement..
Safety angles:	90 degrees left/right and top of the backstop

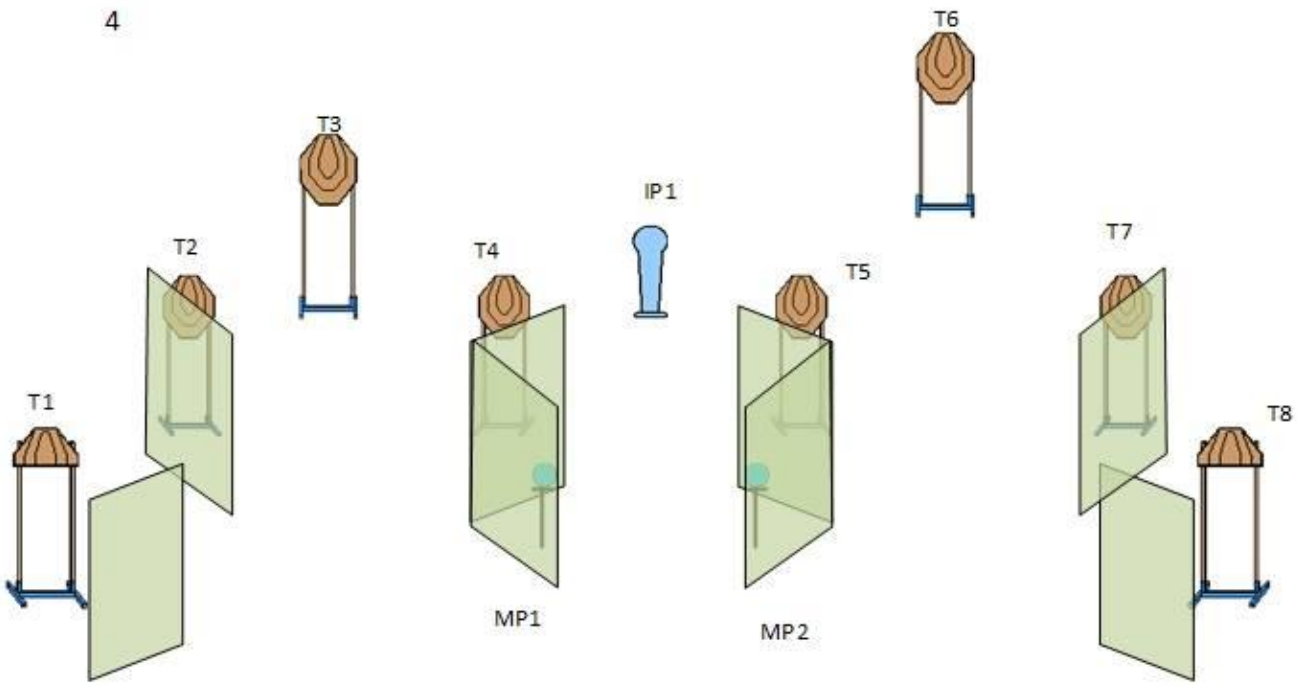
3

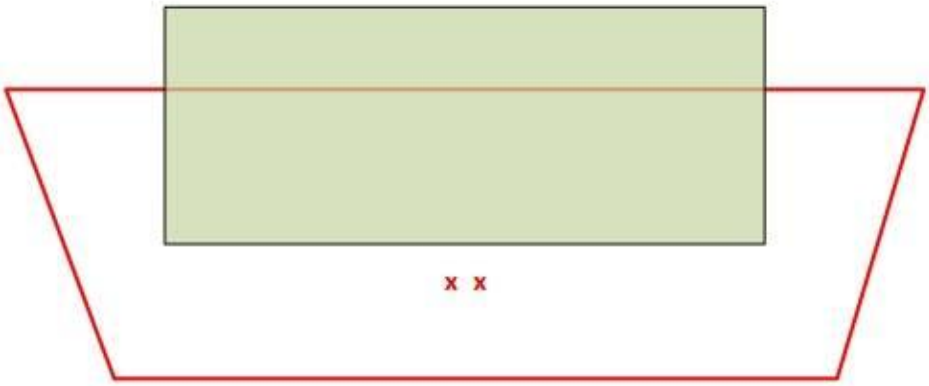




Targets:	2 IPSC Poppers, 3 IPSC Targets, 4 Metal plates, Some NS
Number of rounds to be scored:	12
Start position:	Sitting at chair, facing downrange
Gun condition:	Gun is unloaded and holstered
Start:	Audible
Procedure:	After start signal engage all the targets from designated area.
Safety angles:	90 degrees left/right and top of the backstop

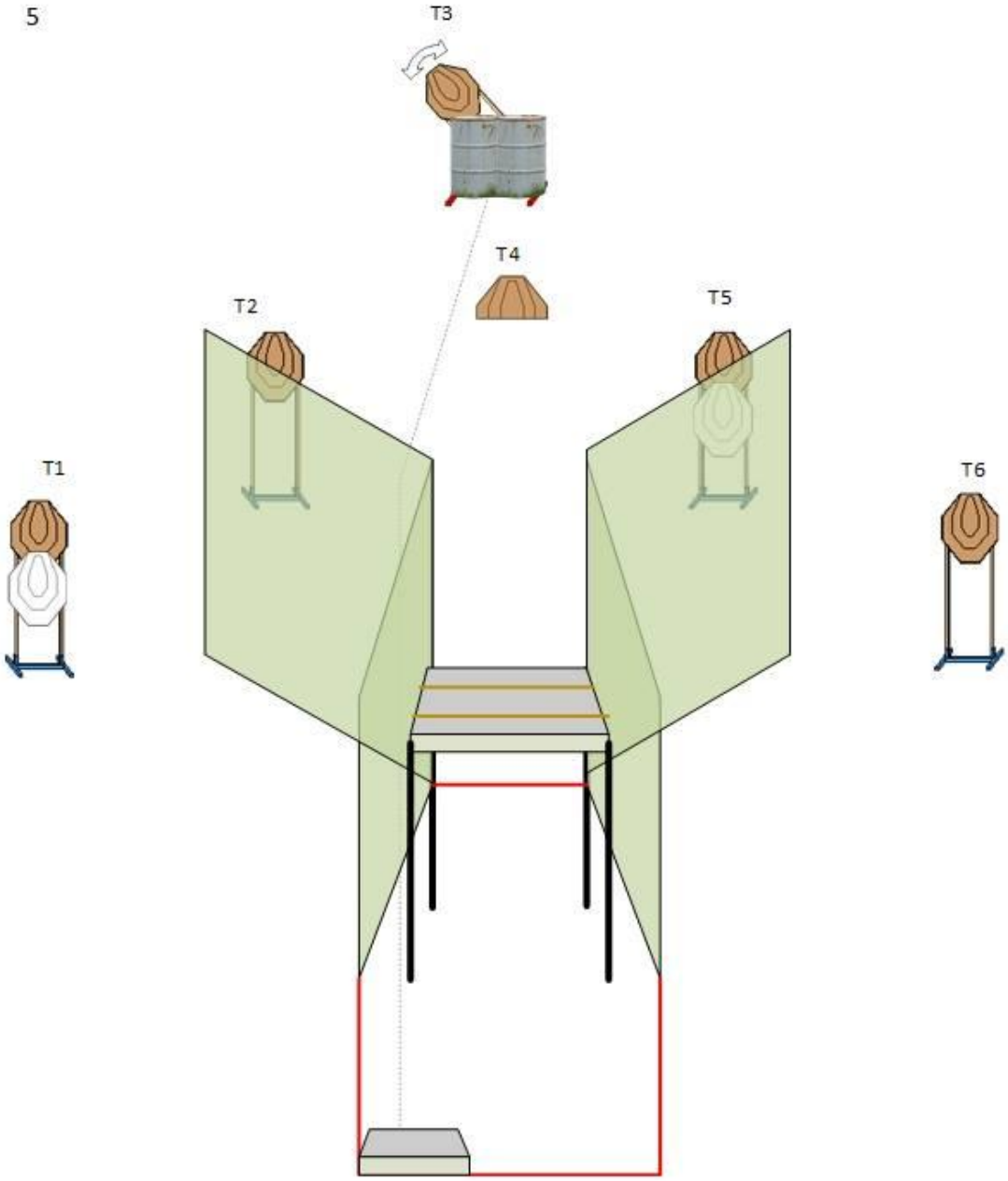
4





Targets:	1 IPSC Popper, 8 IPSC Targets, 2 Metal plates,
Number of rounds to be scored:	19
Start position:	Standing at marks, facing downrange
Gun condition:	Gun is loaded and holstered
Start:	Audible
Procedure:	After start signal engage all the targets from designated area.
Safety angles:	90 degrees left/right and top of the backstop

5



Targets:	6 IPSC Targets, Some NS
Number of rounds to be scored:	12
Start position:	Standing enywhere within designated area, facing downrange
Gun condition:	Gun is loaded and holstered
Start:	Audible
Procedure:	After start signal engage all the targets from designated area. Step activator activate target T3.All moving targets stays visible at end of their movement..
Safety angles:	90 degrees left/right and top of the backstop

Canning Club
Single Action Shooting

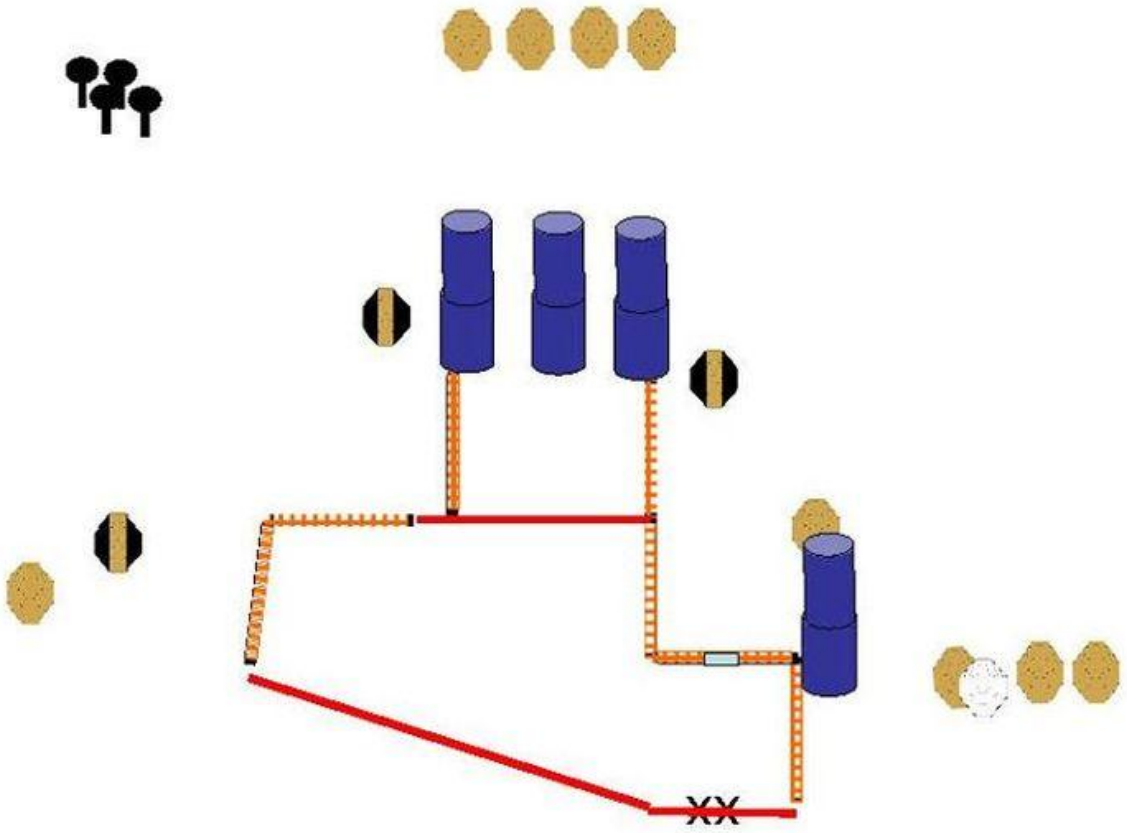
SINGLE ACTION SHOOTING

Single Action Shooting competitions are subject to Single Action Shooting Society (SASS) and must comply with the rules and regulations laid out in the SASS handbook which is located at the following link: Single Action Shooting Rules

Examples of range layouts below.

STAGE 1 Deadwood Boys Bay 1 **"Mouth for War"**

12 USPSA Classic, 4 Steel Knockovers



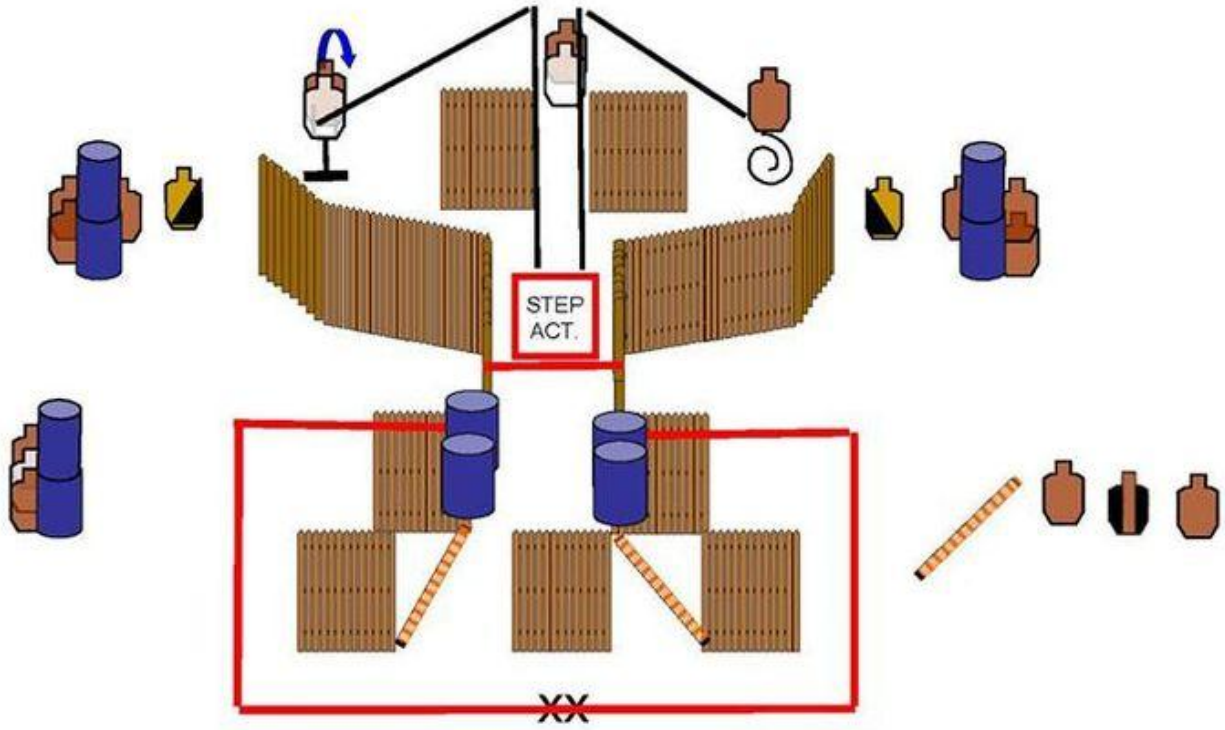
Start: Standing outside of the shooting area with toes touching X's. Pistol loaded and holstered per USPSA 8.1, hands relaxed at sides, facing squarely downrange.

PCC: Carbine loaded, stock on belt, muzzle squarely **downrange**, both hands on rifle.

On signal: Engage all targets as they become visible from within the shooting area.

STAGE 2 - Deadwood Boys Bay 2 "Cowboys From Hell"

16 USPSA Metric



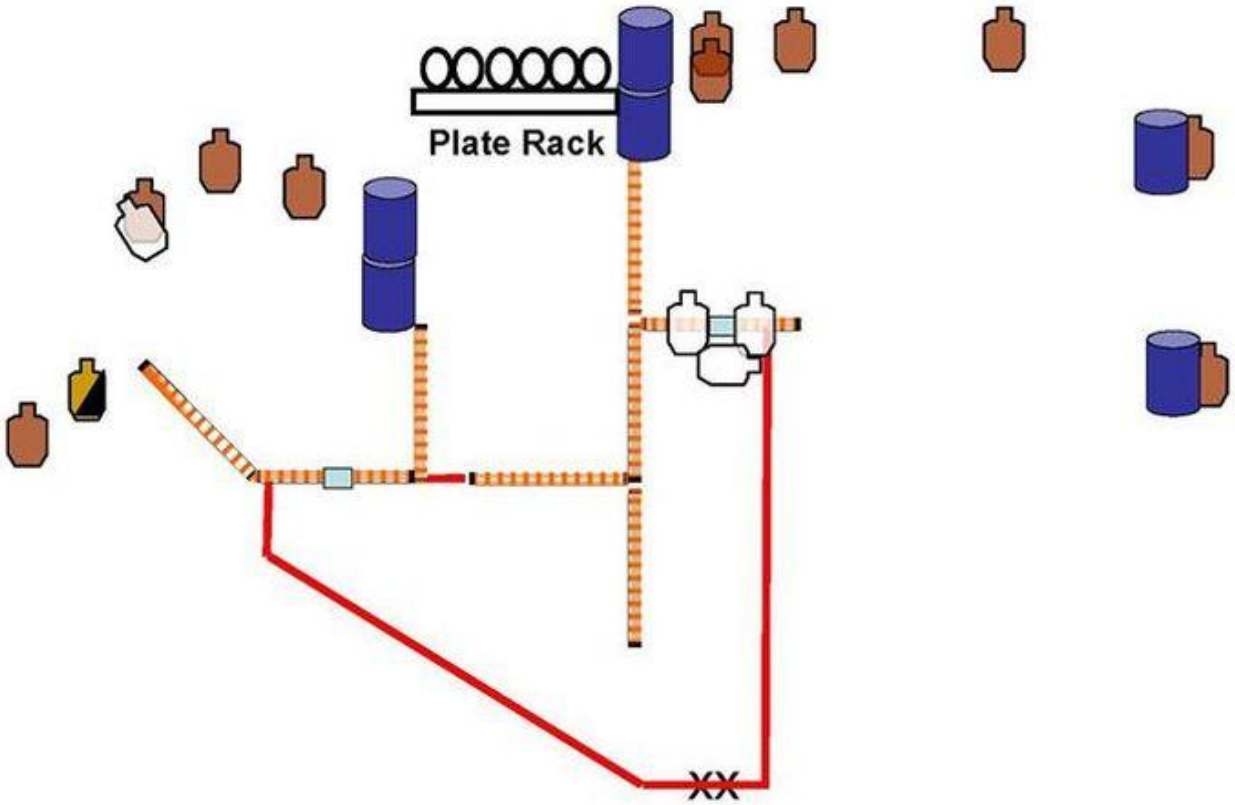
Start: Standing outside of the shooting area, heels on marks, pistol loaded and holstered per USPSA 8.1, wrists above shoulders, facing squarely downrange.

PCC: Carbine loaded, stock on belt, muzzle downrange, both hands on rifle.

On Signal: Engage all targets as they become visible from within the shooting area. Step box activates Max Trap and Drop Turner. Drop Turner remains hidden at rest.

STAGE 3 - Deadwood Boys Bay 3 "Partagas"

11 USPSA Metric, 6 Steel Knockovers



Start: Standing outside of the shooting area with toes touching X's. Pistol loaded and holstered per USPSA Rule 8.1, hands relaxed at sides, facing squarely downrange.

PCC: Carbine loaded, stock on belt, muzzle squarely **downrange**, both hands on rifle.

On Signal*:* Engage all targets as they become visible from within the shooting area.

RIFLE MATCHES

RIFLE

The following matches are shot using Rifle.

Rifle Competition Rules can be located at the following link: Competition Rifle Rules

FLY

First Match General Instructions

Prior to each relay of the first match of the day, general instructions shall be announced by the Range Officer. The instructions should be the same or similar to the following, and acknowledge local requirements:

Local range safety rules apply.

During the match, should an instance arise which requires a cease fire, the command will be: "**STOP, STOP, STOP** – PARTICIPANTS ARE TO CEASE FIRE AND UNLOCK THEIR BOLTS"

This will permit all rifles to be in an unlocked condition without extracting the case from the chamber. The command will only be given in such cases that we cannot permit you to clear your rifle by firing.

If a condition should arise that requires temporary suspension by Firing, the command will be" "HOLD YOUR FIRE-CLEAR YOUR RIFLE BY FIRING OR BY REMOVING YOUR BOLT"

Do not place any ammunition in the action until the command "Commence Fire" is given.

Bi Pods are allowed.

SINGLE LOADING ONLY FOR THIS MATCH.

You may load one round into your magazine at a time.

Announce

"You will require eight (8) rounds for this course of fire"

"Display eight (8) rounds only"

1. "No ammunition is to be placed in the rifle action before the Commence Fire is given."
2. "This is Detail……..……Match……."
3. "Are all competitors ready."
4. "You have ……...minutes to complete this match."
5. "Place bolts in your rifle."
6. "Commence Fire."
7. "Half Time."
8. "You have two minutes to complete your firing."
9. "You have one minute to complete your firing."
10. "You have 30 seconds to complete your firing."
11. "Five seconds."
12. "Sound of whistle" – "Cease Fire."
13. Remove bolts from rifles or open bolts and insert an EDI (Empty Chamber Indicator).
14. When determined as appropriate by the Match or Firing line captain they will announce "Please stand back from the benches"
15. **When all rifles are cleared.**
16. "Range is safe."
17. "You may pick up brass."
18. "You may go forward to:

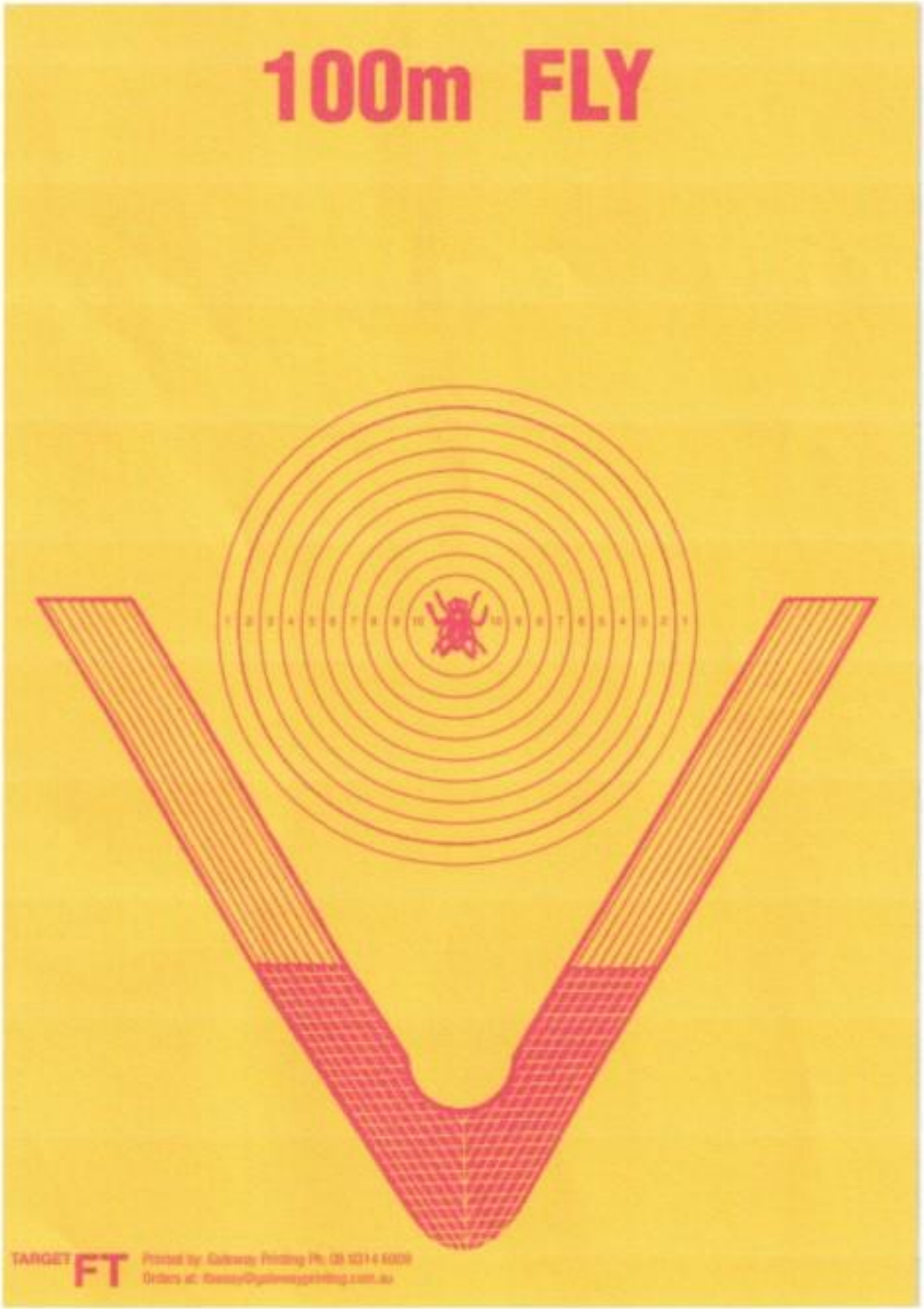
a. Inspect your target
b. Replace your target
c. Remove your target and board

19. "Score and enter your score on the score sheet"

Target and Scoring

The target to be used will be the 100m Fly Target as below.

A suitable sighting target is to be placed below the Fly target.



Monthly Fly Shoots

1. Two Fly targets will be utilised.
2. These targets will be shot sequentially in two courses of fire.
3. The shot target, and sighting target, if required, will be replaced for the second target course of fire.

Cub Championship Fly Shoot.

1. Five (5) Fly targets will be utilised.
2. These targets will be shot sequentially in subsequent courses of fire.
3. The shot target, and sighting target, if required, will be replaced for the second target course of fire.

Scoring

1. Best edge scoring to be used. The highest scoring areas is to be scored if;
   a. The shot has broken the line of the higher scoring area, and
   b. There is not visible gap between the shot and the high scoring area.
2. Scores are to be registered in accordance with the values indicated on the target.
3. A Fly is scored as per point 2.
4. A fly is scored as a 10.1. Eleven (11) flies' will be scored as 110.11.
5. Group size is to be scored in accordance with the below table.
6. A group is scored if the group of five (5) shots is contained within the Fly target and the group is less than or equal to 150mm.
7. Groups can be measured with a suitable gauge or toll, e.g. vernier or calibrated measuring device.
8. Tie breakers will be determined by the greatest number of Fly's and if still tied, by a countback of Fly's, starting on target 1 through to five.

Group Score (mm)			
1.	0	15	10
2.	>15	30	9
3.	>30	45	8
4.	>45	60	7
5.	>60	75	6
6.	>75	96	5
7.	>90	105	4
8.	>105	120	3
9.	>120	135	2
10.	>135	150	1
	>150		0

ELIMINATION SHOOT

Match Commands

FIRST MATCH GENERAL INSTRUCTIONS
Prior to each relay of the first match of the day, general instructions shall be announced by the Range Officer. The instructions should be the same or similar to the following, and acknowledge local requirements:
Local range safety rules apply.
During the match, should an instance arise which requires a cease fire, the command will be: "CEASE FIRE – UNLOCK YOUR BOLTS"
This will permit all rifles to be in an unlocked condition without extracting the case from the chamber. The command will only be given in such cases that we cannot permit you to clear your rifle by firing.
If a condition should arise that requires temporary suspension by Firing, the command will be" "HOLD YOUR FIRE-CLEAR YOUR RIFLE BY FIRING OR BY REMOVING YOUR BOLT"
In the event of an emergency, anyone can announce "STOP, STOP, STOP"
The Range officer will assume responsibility and all instructions must be obeyed.
Do not place any ammunition into the action until the command "Commence Fire" is given.
Rests may comprise of a front adjustable rest and a rear bag not connected to each other.
Bi pods are allowed in this match.
Magazine loading of not more than five (5) rounds at a time may be used.
Single loading may be used.

Announce:

"You will require ten (10) rounds for this course of fire". (20 for the final)
"Display 10 rounds only."

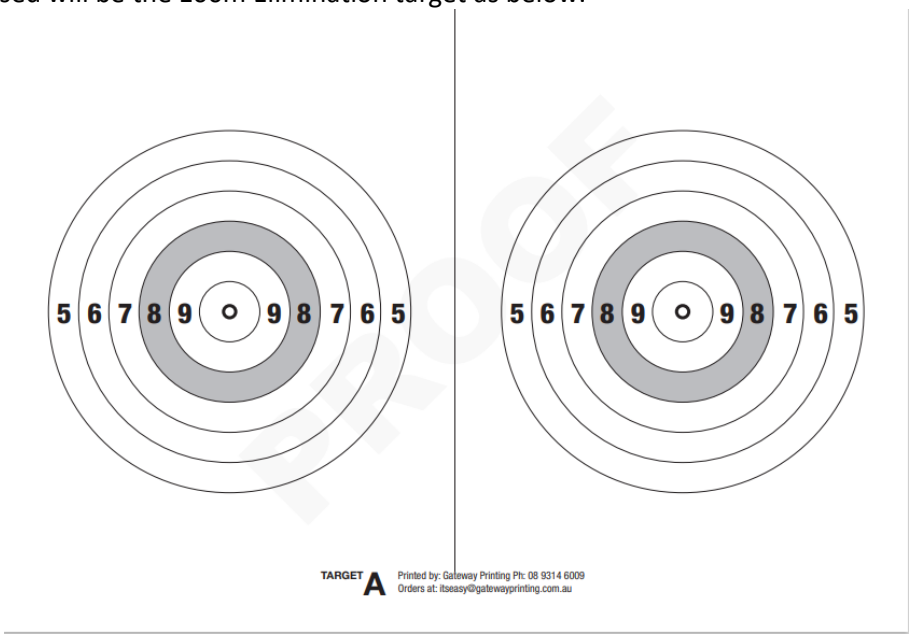
1. "No ammunition is to be placed in the rifle action before the Commence Fire is given."
2. "This is Detail……Match……. "
3. You will be shooting alternate shots on the same target. Left competitor on the left target and right competitor on the right-hand target.
4. You have 30 seconds to take each shot.
5. Call out your shots to your competitor, "shot one" "shot two" etc. until completed – "shot ten"
6. Sequence of who fires first can be discussed and agreed to by competitors. Failure to agree will revert to LEFT fires the first shot.
7. "Any questions?"
8. "Are all competitors ready?"
9. "You have 10 (10) minutes to complete this match.
10. "Place bolts in your rifle "
11. "Commence Fire"
12. "Half Time "
13. "You have two minutes left.
14. "You have one minute left"
15. "You have 30 seconds left. "
16. "Five seconds "
17. "Cease Fire"
18. "Remove bolts from rifles or open bolts and insert an EDI" (Empty chamber indicator).
19. When determined as appropriate by the Match or Firing line captain they will announce:
20. "Please stand back from the benches"
21. **<u>When all rifles are cleared</u>**
22. "Range is safe"
23. "You may pick up brass"
24. "You may go forward to -
    a. Inspect your target
    b. Replace your target

c. Remove your target and board

25. “Score and enter your score on the score sheet”
26. For Club Championships;
    a. Ensure your name, membership number and target number are recorded on your targets.
    b. You may inspect your target.
    c. You may not touch your target.
    d. The targets will be collected by the Range Officer and handed to the scorer.

Target and scoring

The target to be used will be the 100m Elimination target as below.



Monthly Elimination Shoots.

1. One Elimination target will be utilised for each course of fire.

Club Championship Elimination Shoot.

1. Two Elimination targets will be utilised for each course of fire.

SCORING.

1. Best edge scoring to be used. The highest scoring area is to be scored if;
    a. The shot has broken the line of the higher scoring area, and
    b. There is no visible gap between the shot and the higher scoring area.
2. Scores are to be registered in accordance with the values indicated on the target.
3. An X is scored as per 1 above when the centre dot is hit.
4. An X is scored as a 10.1. Eleven (11) X's will be scored as 110.11.
5. Each individual target is scored, and the total recorded for that target.
6. Tie breakers will be determined by the greatest number of X's and if still tied, by a countback of X's, staring on target 1 and continuing to target 2.
7. If the scores are still tied, a sudden death shoot off will occur.
8. Any unresolved scoring issues will be referred to and adjudicated by the Range officer or the official scorer.
9. Winners of the first round will progress in the winners' stream.
10. Losers of the first-round progress to the loser's stream.
11. Two losses and you are eliminated from the match.
12. High score in each case can select to remain where they are.
13. Ranking scores are accrued for each match based on progress in that match.
14. Winner of the winner's stream will shoot off against the winner of the loser's stream.
15. The winner will be decided over two targets, 20 rounds.
16. Should all scores be equal after two targets, a sudden death third target will be shot.
17. Progressive scores will be used for seeding in the Championship.

Field Rifle – Commands

Briefing.

1. This is a rimfire rifle course of fire.
   a. Approved slings may be used.
   b. You will require 42 rounds for this course of fire.
2. There are four courses of fire:
   a. Rapid @ 25m – Four bursts of three rounds in 15 seconds
   b. Offhand @ 25m – 10 rounds in 10 minutes
   c. Post standing @ 50m – 10 rounds in 10 minutes with post support
   d. Post sitting or kneeling @ 50m – 10 rounds in ten minutes with post support
3. You may only have 12 rounds, for rapid fire, displayed at the firing line.
4. You will have 10 minutes to fire 10 rounds in the other positions position, five (5) rounds on each target.
5. Magazine or single loading is permitted. Magazine required for rapid.
6. When given the "LOAD" command, you may load three (3) rounds into your magazine for each rapid-fire x 4.
7. Wait for the Range Officer to give the command "load a further three rounds"
8. When given the "LOAD" command, you may load five (5) rounds into your magazine for the other courses of fire.
9. You may have no more than five (5) rounds in your rifle or magazine at one time.
10. Any shooter who fires before the command "commence fire" or after the "cease fire" commands, shall have the highest scoring shot taken from their score in this position, for each infringement.
11. If you have any crossfires, misfires, or any malfunction of your firearm, please attract the attention of the Range Officer.
12. Once you have completed shooting, have the Range Officer clear your rifle **BEFORE** leaving the firing line.

Rapid Fire Commands.

1. "All shooters to the line with12 rounds"
2. "You have 15 seconds to fire 3 rounds; this will be repeated 4 times."
3. "Six rounds on your left-hand target and six rounds on your right-hand target"
4. "You are shooting the rapid from an offhand position at 25m"
5. "Load three rounds into your rifle, you may only have three rounds in your rifle or magazine at any one time"
6. "Actions open, butts at waist level and visible below the elbow"
7. "Is any shooter not ready? "
8. "Commence…... (one second delay) Fire".
9. On 14 seconds "Cease…... (one second delay) fire"
10. "You may load a further three rounds into your rifle or magazine"
11. Repeat five to ten until all four bursts of fire are completed
12. "All rifles are to be cleared by the Range Officer or Safety before removal from the line"

Other courses of fire commands.

1. All shooters to the line with10 rounds”
2. “Five rounds on your left-hand target and five rounds on your right-hand target”
3. “You are shooting the (rapid offhand/offhand/post stand/post sit) position at 25m”
4. “Load five rounds into your rifle, you may only have five rounds in your rifle or magazine at any one time”
5. “When you have completed your first five rounds, reload and continue firing”
6. “Is any shooter not ready? “
7. “Commence…... (one second delay) Fire”.
8. On ten minutes “Cease…... (one second delay) fire”
9. “All rifles are to be cleared by the Range Officer or Safety before removal from the line”

This procedure will be repeated for the Offhand, Post stand and Post sit/kneel courses of fire.

HUNTER

Match Commands

FIRST MATCH GENERAL INSTRUCTIONS

Prior to each relay of the first match of the day, general instructions shall be announced by the Range Officer. The instructions should be the same or similar to the following, and acknowledge local requirements:

Local range safety rules apply.

During the match, should an instance arise which requires a cease fire, the command will be: "CEASE FIRE – UNLOCK YOUR BOLTS"

This will permit all rifles to be in an unlocked condition without extracting the case from the chamber. The command will only be given in such cases that we cannot permit you to clear your rifle by firing.

If a condition should arise that requires temporary suspension by Firing, the command will be" "HOLD YOUR FIRE-CLEAR YOUR RIFLE BY FIRING OR BY REMOVING YOUR BOLT"

Do not place any ammunition in the action until the command "Commence Fire" is given.

Rests may comprise of a front adjustable rest and a rear bag not connected to each other.

Bi pods are allowed in this match.

Magazine loading of not more than five (5) rounds at a time may be used.

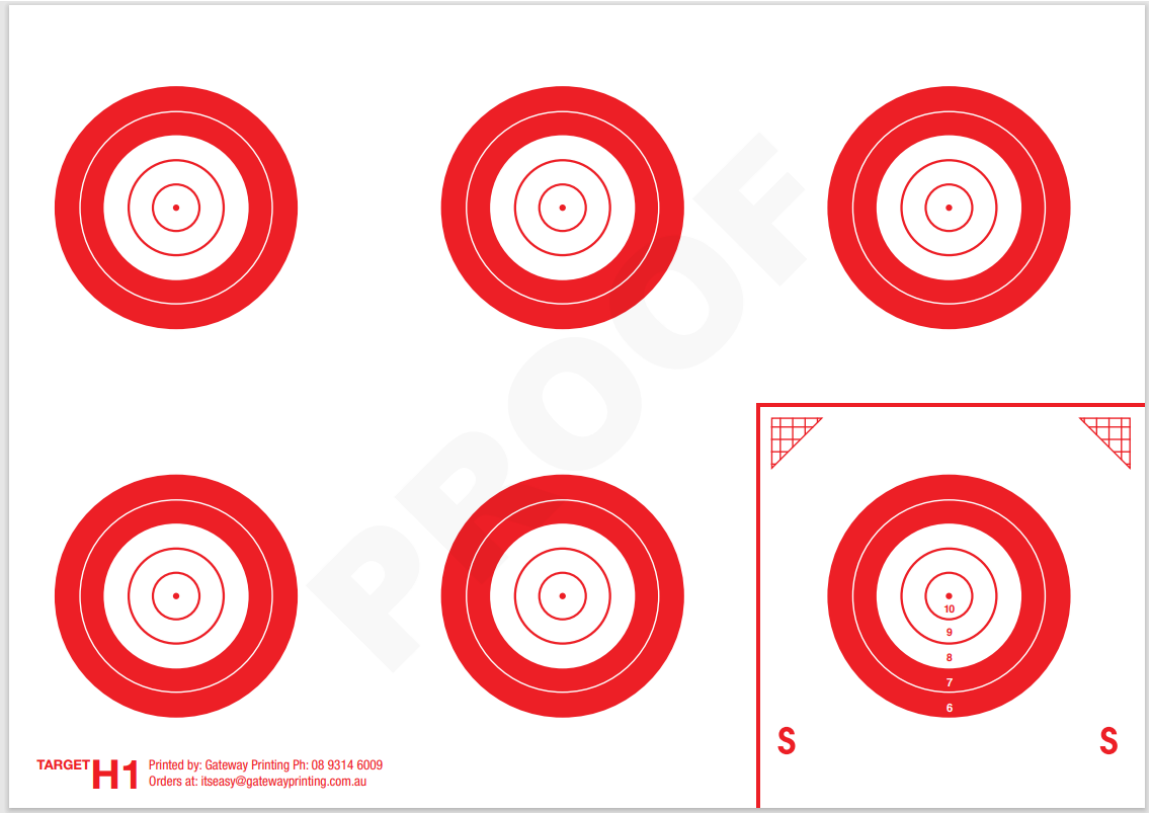
Announce:

1. "You will require thirty (30) rounds for this course of fire"
2. "Display thirty rounds only."
3. "No ammunition is to be placed in the rifle action before the Commence Fire is given."
4. "This is Detail……Match……. "
5. "Are all competitors ready?"
6. "You have twenty (20) minutes to complete this match.
7. "Place bolts in your rifle "
8. "Commence Fire"
9. "Half Time "
10. "You have two minutes left.
11. "You have one minute left"
12. "You have 30 seconds left. "
13. "Five seconds "
14. "Sound of whistle" – "Cease Fire"
15. "Remove bolts from rifles or open bolts and insert an EDI" (Empty chamber indicator).
16. When determined as appropriate by the Match or Firing line captain they will announce:
17. "Please stand back from the benches"
18. **<u>When all rifles are cleared</u>**
19. "Range is safe"
20. "You may pick up brass"
21. "You may go forward to -
    a. Inspect your target
    b. Replace your target
    c. Remove your target and board
22. "Score and enter your score on the score sheet"

23. For Club Championships;
    a. Ensure your name, membership number and target number are recorded on your targets.
    b. You may inspect your target.
    c. You may not touch your target.
    d. The targets will be collected by the Range Officer and handed to the scorer.

Target and scoring

The target to be used will be the 100m Hunter target as below.



Monthly Hunter Shoots.

One Hunter target will be utilised.

Club Championship Hunter Shoot.

1. Two (2) fly targets will be utilised.
2. These targets will be shot sequentially.
3. The shot target, and sighting target if required, will be replaced for the next target course of fire.

SCORING.

1. Best edge scoring to be used. The highest scoring area is to be scored if;
    a. The shot has broken the line of the higher scoring area, and
    b. There is no visible gap between the shot and the higher scoring area.
2. Scores are to be registered in accordance with the values indicated on the target.
3. An X is scored as per 1 above when the centre dot is hit.
4. An X is scored as a 10.1. Eleven (11) X's will be scored as 110.11.
5. Each individual target is scored, and the total recorded for that target.
6. The five target scores are added together and divided by 5 to get the average score.
7. For two target boards, the total will be divided by 10 to get the average.

8. Tie breakers will be determined by the greatest number of X's and if still tied, by a countback of X's, staring on target board 1, target 1 through to 5 and continuing to target board 2, target 1 through to 5.
9. If the scores are still tied, first place is shared and there is no second place.

BENCHREST.

Match Commands

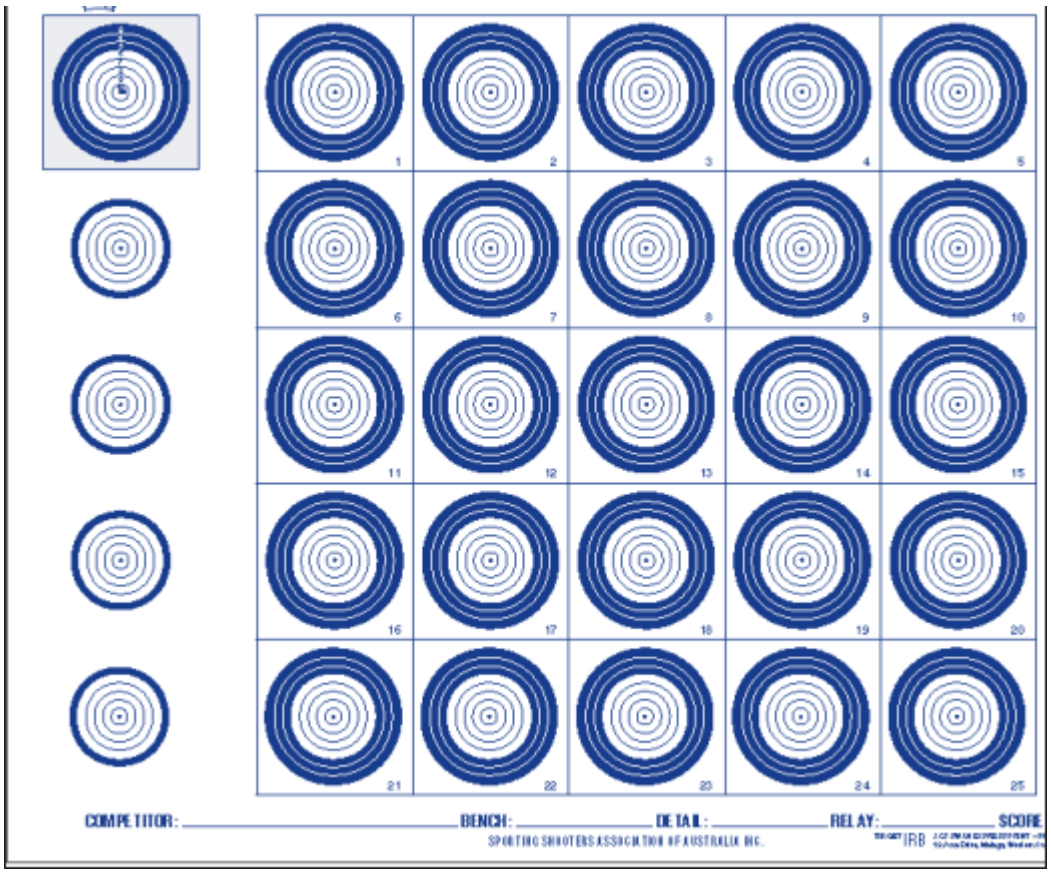
The following match commands shall be used at the conduct of all matches.
"You will require 30 rounds for this course of fire"
"Five rounds can be used as sighters on the left vertical sighting targets"
"You may proceed directly to shooting your target without using your sighters"
"Once you start shooting your scoring target, you may **NOT** return to you sighting targets"
"One (1) shot per scoring target on the 25 scoring targets"

1. "No ammunition or bolt to be placed in the rifle action before the Commence Fire is given."
2. "This is Detail……Match……."
3. "Are all 'competitors' ready?"
4. "You have twenty (30) minutes to complete this match."
5. "Commence Fire"
6. "Half Time"
7. "You have two minutes to complete your target."
8. "You have one minute left"
9. "You have 30 seconds left."
10. "Five seconds"
11. "Sound of whistle" or "Cease Fire"
12. "Remove bolts where possible or insert an Empty Chamber Indicator (ECI) and all rifles to be cleared by a Range Officer"
13. "Clear the benches."
14. "Target crew may go forward."

Target and scoring

18. Best edge scoring to be used. The highest scoring area is to be scored if;
    a. The shot has broken the line of the higher scoring area, and
    b. There is no visible gap between the shot and the higher scoring area.
19. Scores are to be registered in accordance with the values indicated on the target.
20. The required target is shown below.
21. An **X** is scored if the centre dot has been hit.
22. An **X** is scored as a 10.1. Eleven (11) **X's** will be scored as 110.11.
23. Multiple hits on one target will score the highest score if;
    a. Only 25 shots are on the scoring target or;
    b. Cross fires are brought to the attention of the range officer.
24. Multiple hits on a target other than 5 above will score the lowest value on that target.
25. Tie breakers will be determined by the greatest number of **X's.** If still tied, by a countback of **X's**, staring on target 1, at the top left corner, through to 25 at the bottom right corner.
26. **When all rifles are cleared**
27. "Range is safe"
28. "You may pick up brass"
29. "You may go forward to -
    a. Inspect your target
    b. Replace your target
    c. Remove your target and board
30. "Score and enter your score on the score sheet"

Benchrest Target



LEVER ACTION RIFLE

Lever Action Rule Book

LEVER ACTION

YOU WILL REQUIRE 60 ROUNDS

RANGE 25 METRES (2 SERIAL OF 10 ROUNDS)

ON THE SIGNAL, YOU WILL HAVE 30 SECONDS TO FIRE 10 ROUNDS IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

ON THE SIGNAL, YOU WILL HAVE 30 SECONDS TO FIRE 10 ROUNDS IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

UNLOAD AND SHOW CLEAR,
RANGE CLEAR AND SAFE
PICK UP BRASS, MOVE FORWARD SCORE AND PATCH

RANGE 50 METRES (2 SERIAL OF 10 ROUNDS)

ON THE SIGNAL, YOU WILL HAVE 2 MINUTES TO FIRE 10 ROUNDS IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

ON THE SIGNAL, YOU WILL HAVE 2 MINUTES TO FIRE 10 ROUNDS IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

UNLOAD AND SHOW CLEAR,
RANGE CLEAR AND SAFE
PICK UP BRASS, MOVE FORWARD SCORE AND PATCH

RANGE 100 METRES (2 SERIAL OF 10 ROUNDS)

ON THE SIGNAL, YOU WILL HAVE 2 MINUTES TO FIRE 10 ROUNDS IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

ON THE SIGNAL, YOU WILL HAVE 2 MINUTES TO FIRE 10 ROUNDS IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

UNLOAD AND SHOW CLEAR,
RANGE CLEAR AND SAFE
PICK UP BRASS, MOVE FORWARD SCORE AND PATCH

3P 50M RIFLE

RIM FIRE RIFLE ONLY

YOU WILL REQUIRE 60 ROUNDS FOR THIS COURSE OF FIRE.

APPROVED SLINGS MAY BE USED.

YOU ARE SHOOTING FROM 50M IN FOLLOWING POSITIONS:

A – PRONE POSITION

B – STANDING UNSUPPORTED POSITION

C – SITTING OR KNEELING UNSUPPORTED POSITION

1. YOU MAY ONLY HAVE 20 ROUNDS, FOR EACH COURSE OF FIRE, DISPLAYED AT THE FIRING LINE.
2. YOU WILL HAVE 30 MINUTES TO FIRE 20 ROUNDS IN EACH POSITION, FIVE (5) ROUNDS ON EACH TARGET.
3. MAGAZINE OR SINGLE LOADING IS PERMITTED.
4. WHEN GIVEN THE COMMAND TO "LOAD," YOU MAY LOAD FIVE (5) ROUNDS INTO YOUR MAGAZINE.
5. YOU MAY HAVE NO MORE THAN FIVE (5) ROUNDS IN YOUR RIFLE OR MAGAZINE AT ONE TIME.
6. ON THE 25TH AND 28TH MINUTE, YOU WILL BE GIVEN A WARNING THAT YOU HAVE 5 AND 2 MINUTES RESPECTIVELY TO COMPLETE THIS COURSE OF FIRE.
7. ANY SHOOTER WHO FIRES BEFORE THE COMMAND COMMENCE FIRE OR AFTER THE CEASE FIRE COMMANDS, SHALL HAVE THE HIGHEST SCORING SHOT TAKEN FROM THEIR SCORE IN THIS POSITION, FOR EACH INFRINGEMENT.
8. IF YOU HAVE ANY CROSSFIRES, MISFIRES, OR ANY MALFUNCTION OF YOUR FIREARM, PLEASE ATTRACT THE ATTENTION OF THE RANGE OFFICER.
9. ONCE YOU HAVE COMPLETED SHOOTING, HAVE THE RANGE OFFICER CLEAR YOUR RIFLE BEFORE LEAVING THE FIRING LINE.

COMMANDS.

"ALL SHOOTERS TO THE LINE WITH 20 ROUNDS"

"YOU ARE SHOOTING THE (PRONE/STANDING/SITTING OR KNEELING) POSITION AT 50M"

"YOU MAY LOAD 5 ROUNDS INTO YOUR MAGAZINE OR RIFLE "

"SINGLE LOADING IS PERMITTED."

"IS ANY SHOOTER NOT READY?"

"YOU MAY LOAD ……. AND COMMENCE" (ONE SECOND LATER) "FIRE"

AT 25 MINUTES "YOU HAVE 5 MINUTES REMAINING"

AT 28 MINUTES "YOU HAVE 2 MINUTES REMAINING"

AT 30 MINUTES "CEASE FIRE"

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

BLACK POWDER

YOU WILL REQUIRE 40 ROUNDS

PRECISION STAGE
RANGE 25 METRES (4 SERIAL OF 5 ROUNDS)

ON THE SIGNAL, YOU WILL HAVE 12 MINUTES TO FIRE 5 ROUNDS
IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

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IF YOU UNDERSTAND COURSE OF FIRE LOAD AND MAKE READY

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RAPID FIRE STAGE
RANGE 25 METRES (4 SERIAL OF 5 ROUNDS)

1 ROUND IN 3 SECONDS, FOR A TOTAL OF FIVE EXPOSURES
WAIT FOR THE COMMAND TO RELOAD
1 ROUND IN 3 SECONDS, FOR A TOTAL OF FIVE EXPOSURES
WAIT FOR THE COMMAND TO RELOAD
1 ROUND IN 3 SECONDS, FOR A TOTAL OF FIVE EXPOSURES
WAIT FOR THE COMMAND TO RELOAD
1 ROUND IN 3 SECONDS, FOR A TOTAL OF FIVE EXPOSURES

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

INDOOR AIR PISTOL

YOU WILL REQUIRE 60 PELLETS

RANGE 10 METRES (6 SERIAL OF 10 ROUNDS)

TIME LIMIT 60 MINUTES

ON THE SIGNAL, YOU WILL HAVE 60 MINUTES TO FIRE 60 PELLETS INTO 6 TARGETS.

TARGET 1
YOU WILL FIRE 10 PELLETS INTO THE TARGET, ONCE THE 10 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED WILL BE CHANGED.

TARGET 2
YOU WILL FIRE 10 PELLETS INTO THE TARGET, ONCE THE 10 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED WILL BE CHANGED.

TARGET 3
YOU WILL FIRE 10 PELLETS INTO THE TARGET, ONCE THE 10 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED WILL BE CHANGED.

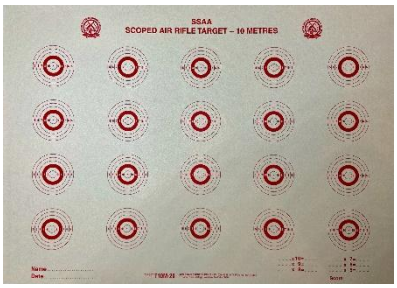
TARGET 4
YOU WILL FIRE 10 PELLETS INTO THE TARGET, ONCE THE 10 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED WILL BE CHANGED.

TARGET 5
YOU WILL FIRE 10 PELLETS INTO THE TARGET, ONCE THE 10 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED WILL BE CHANGED.

TARGET 6
YOU WILL FIRE 10 PELLETS INTO THE TARGET, ONCE THE 10 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED WILL BE CHANGED.

UNLOAD AND SHOW CLEAR
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

INDOOR AIR RIFLE



PRECISION SHOOTING

YOU WILL REQUIRE 40 PELLETS

TIME LIMIT 60 MINUTES

RANGE 10 METRES (2 SERIAL OF 20 ROUNDS)

ON THE SIGNAL, YOU WILL HAVE 60 MINUTES TO FIRE 20 PELLETS INTO EACH OF THE 2 TARGETS.

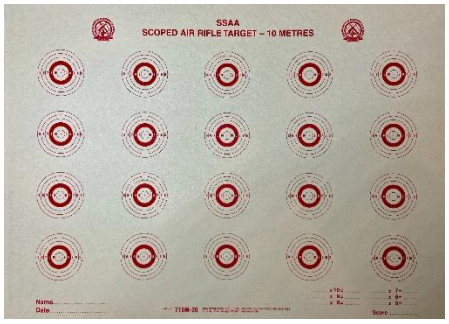
TARGET 1
YOU WILL FIRE 1 PELLET INTO EACH OF THE 20 INDIVIDUAL TARGETS, ONCE THE 20 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED.

TARGET 2
YOU WILL FIRE 1 PELLET INTO EACH OF THE INDIVIDUAL TARGETS, ONCE THE 20 PELLETS HAVE BEEN FIRED, THE TARGETS WILL BE SCORED.

UNLOAD AND SHOW CLEAR
RANGE CLEAR AND SAFE

3P INDOOR AIR RIFLE

YOU WILL REQUIRE 60 PELLETS



TIME LIMIT 90 MINUTES

RANGE 10 METRES (3 SERIAL OF 20 ROUNDS)

ON THE SIGNAL, YOU WILL HAVE 30 MINUTES TO FIRE 20 PELLETS PER TARGETS.

TARGET 1 - PRONE
YOU HAVE 30 MINUTES TO FIRE 1 PELLET INTO EACH OF THE 20 INDIVIDUAL TARGETS, ONCE THE 20 PELLETS HAVE BEEN FIRED, THE TARGET WILL BE CHANGED.

TARGET 2 -KNEELING
YOU HAVE 30 MINUTES TO FIRE 1PELLET INTO EACH OF THE INDIVIDUAL TARGETS, ONCE THE 20 PELLETS HAVE BEEN FIRED, THE TARGETS WILL BE CHANGED.

TARGET 3 – PRECISION OR OFF HAND
YOU HAVE 30 MINUTES TO FIRE 1PELLET INTO EACH OF THE INDIVIDUAL TARGETS, ONCE THE 20 PELLETS HAVE BEEN FIRED, THE TARGETS WILL BE SCORED.

UNLOAD AND SHOW CLEAR
RANGE CLEAR AND SAFE

OUTDOOR AIR RIFLE

OUTDOOR AIR RIFLE – MATCH 1 - STATIC PAPER TARGETS – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25" ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 50 PELLETS WILL BE SHOT PER MATCH ACROSS 2 TARGETS - 25 PER TARGET.
5 SIGHTING SHOTS ARE ONLY PERMITTED AT THE START OF THE MATCH. ONCE THE SHOOTER HAS COMMENCED FIRING AT THE MAIN TARGET THEN NO FURTHER SIGHTING SHOTS ARE ALLOWED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS IS AN UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

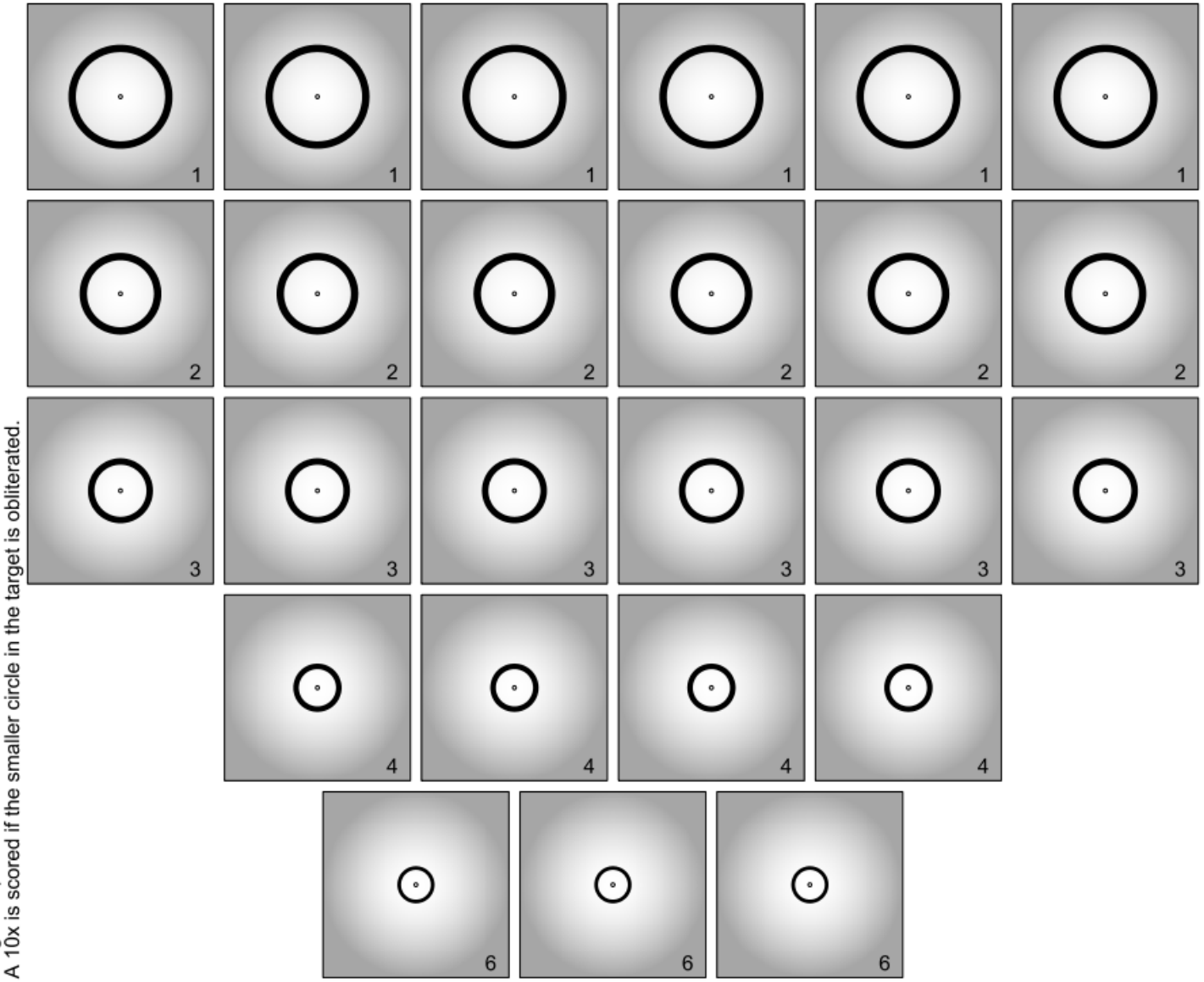
THERE ARE TWO A3 COPIES OF THE SAME TARGET FOR THIS MATCH.
EACH CIRCLE IN EACH TARGET IS SHOT ONCE.
SCORING IS BASED ON CENTRE OF HOLE.
SCORING IS SHOWN ON THE TARGET BELOW.

CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 1

Name:	Signature:	Membership No:	Date:	10x:	Score:

Sighters

50 pellets per match over 2 targets - scores are marked in each target square.
Score is made when centre of hole is inside a circle.
More than 1 hole within a target square cancels the score for that square.
Once shooter has begun firing at a line of targets then no further sighters are allowed on that line .
Putting holes in the main target while shooting sighters is your problem.
Slugs are permitted for this match.
A 10x is scored if the smaller circle in the target is obliterated.



OUTDOOR AIR RIFLE – MATCH 2 – SPINNING TARGETS

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 50 PELLETS WILL BE SHOT PER MATCH - 25 PER TARGET SET.
5 SIGHTING SHOTS ARE NOT PERMITTED.
6 SLUGS ARE NOT PERMITTED FOR THIS MATCH.
7 THIS IS AN UNTIMED EVENT.
8 SHOOTERS WILL BE ALLOCATED AN OBSERVER TO SCORE AND TO CONFIRM THAT TARGETS WERE HIT.
9 SPINNING TARGETS MUST BE HIT IN SEQUENCE FROM LARGE TO SMALL.
10 IN EACH TARGET SET THE SMALLER TARGETS ARE OUT OF BOUNDS UNTIL THE LARGER TARGETS HAVE BEEN HIT.
11 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THE TARGET SET IS SHOT TWICE.
25 PELLETS ARE ALLOWED FOR EACH TARGET SET.
SCORING IS SHOWN BELOW:

Untimed Match										
Target	Shots		Hits						Score	Possible
Top Discs	4		1	2	3	4				10
Lower Discs	4		1	1	1	1				4
Side Discs	5		1	2	3	4	5			15
Paper	6		5	5	5	5	5	5		30
Toothpicks	4		10	10	10	10				40
Card	2		20	31						51
										150

Spinning Target System

OUTDOOR AIR RIFLE – MATCH 3 – STATIC PAPER TARGETS – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE ONLY PERMITTED AT THE START OF EACH LINE. ONCE THE SHOOTER HAS COMMENCED FIRING AT THE MAIN TARGET THEN NO FURTHER SIGHTING SHOTS ARE ALLOWED ON THAT LINE.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS IS AN UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE IS ONE A3 TARGET.
40 PELLETS ARE ALLOWED.
TARGET WILL BE RELOCATED STARTING AT 10 METRES AND MOVING 10 METRES PER TIME OUT TO 50 METRES.
SCORING IS BASED ON EDGE OF HOLE SO CALIBRE GAUGES WILL BE USED.
SCORING IS SHOWN ON THE TARGET BELOW:

CANNING CLUB - OUTDOOR AIR RIFLE - MATCH 3

Name: | Signature: | Membership No: | Date: | 10x: | Score:

	Sighters								
10M		1	1	1	1	1	1	1	1
20M		2	2	2	2	2	1	2	2
30M		3	3	3	3	3	3	3	3
40M		4	4	4	4	4	4	4	4
50M		5	5	5	5	5	5	5	5

1 40 scoring pellets will be shot per match - 8 per target line over 5 distances.
2 Sighting shots are only permitted at the start of each line of targets.
Once the shooter has commenced firing at the main targets then no further sighting shots are allowed at that line.
3 Each target has its score value shown above the circle.
4 A 10x is scored if the smaller circle in the target is obliterated.
5 Slugs are permitted for this match.

OUTDOOR AIR RIFLE – MATCH 4 – SMALL TARGETS – 25, 35 & 45 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25" ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE ONLY PERMITTED AT THE START OF EACH LINE. ONCE THE SHOOTER HAS COMMENCED FIRING AT THE MAIN TARGET THEN NO FURTHER SIGHTING SHOTS ARE ALLOWED ON THAT LINE.
6 SLUGS ARE NOT PERMITTED FOR THIS MATCH DUE TO POSSIBLE TARGET DAMAGE.
7 THIS IS AN UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE ARE 3 TARGET SETS AND EACH SET IS SHOT ONCE.
15 PELLETS ARE ALLOWED FOR EACH TARGET SET.
TARGET WILL BE LOCATED AT 25 METRES, 35 METRES, AND 45 METRES AS PER SCORESHEET BELOW.
SCORING IS SHOWN ON THE SCORESHEET BELOW:

Canning Club

Outdoor Air Rifle - Match 4 - Targets at 25, 35, 45m

15 maximum pellets are allowed for each target set (45 total)
Pellets not used on one target set cannot be used on the next.
10 Popstick targets on edge will be set out at 25m.
10 Toothpick targets will be set out at 35m.
10 Cards on edge will be set out at 45m.
Slugs are not permitted for this match because of possible target damage.
In the table below circle all hits, cross all misses, and sum the scores at completion.

Untimed

Target Set	Pellets		Hits										Score	Possible
Popsticks	10		5	5	5	5	5	5	5	5	5	5		50
Toothpicks	10		10	10	10	10	10	10	10	10	10	10		100
Card	10		20	20	20	20	20	20	20	20	20	20		200
														350

OUTDOOR AIR RIFLE – MATCH 5 – DUELLING TREE – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE NOT PERMITTED.
6 SLUGS ARE NOT PERMITTED FOR THIS MATCH DUE TO POSSIBLE TARGET DAMAGE.
7 THIS IS A TIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE IS 1 TARGET SET.
INDEFINITE NUMBER OF PELLETS ARE ALLOWED.
TARGET WILL BE LOCATED AT 50 METRES.
SCORING IS SHOWN ON THE SCORESHEET BELOW:

UNDER CONSTRUCTION

OUTDOOR AIR RIFLE – MATCH 6 – FIELD TARGET

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 40 PELLETS WILL BE SHOT PER MATCH.
4 SIGHTING SHOTS ARE NOT PERMITTED.
5 SLUGS ARE NOT PERMITTED FOR THIS MATCH DUE TO POSSIBLE TARGET DAMAGE.
6 THIS IS AN UNTIMED EVENT.

COURSE OF FIRE

THERE ARE 1 TARGET SET.
INDEFINITE NUMBER OF PELLETS ARE ALLOWED.
TARGET WILL BE LOCATED AT 50 METRES.
SCORING IS SHOWN ON THE SCORESHEET BELOW:

EQUIPMENT:
RIFLES SHALL NOT EXCEED .25” CALIBRE.
NO SHOOTING JACKETS, HARNESSES, STRAPS, SLINGS OR SHOOTING GLOVES THAT RESTRICT MOVEMENT CAN BE WORN
SHOOTER WILL NOT BE ALLOWED TO WEAR ANY BRACES UNDER THEIR CLOTHES THAT MAY RESTRICT HIS/HER BODY MOVEMENT.

SIGHTS:
OPTICAL SIGHTS OF ANY RETICLE STYLE MAY BE USED, BUT ARE LIMITED TO A MAXIMUM OF 25 POWER MAGNIFICATION.
VARIABLE SCOPES OF GREATER THAN 25X MUST BE TURNED DOWN TO 25X OR NEAREST LOWER FACTOR MARKING ON THE SCOPE.
YOU CAN ADJUST DOWN BUT NOT UP PAST 25X.
ANY ADJUSTMENTS MADE TO BE VERIFIED BY FELLOW SHOOTER.
WINDAGE AND ELEVATION ADJUSTMENTS ARE ALLOWED, AS IS HOLDOVER.
OPTICAL SIGHTS WITH PARALLAX ADJUSTMENT MAY BE ADJUSTED SO THAT THE TARGET IS IN FOCUS.
RANGE (YARDAGE) MARKINGS MAY BE USED.

SHOOTING:
A RIFLE SLING ATTACHED TO THE RIFLE MAY NOT BE USED.
ADJUSTABLE COMPONENTS ON THE STOCK MAY NOT BE ADJUSTED DURING A MATCH.
NO BUTT HOOKS OR ADD-ON THIGH RESTS ARE ALLOWED.
ONLY CLUB APPROVED MONOPODS, SHOOTING STICKS, OR BIPODS MAY BE USED.
ANY SUCH AIDS MUST REST ON THE GROUND AND MAY NOT BE DRIVEN OR OTHERWISE EMBEDDED INTO THE GROUND OR SHOOTING PAD AND CANNOT BE ATTACHED TO THE GUN: MUST RELEASE FROM THE GUN AS THE GUN IS PICKED UP, AND MUST NOT CONNECT TO THE GUN WITH STUDS OR DEVICES THAT RESTRICT GUN MOVEMENT.
A SINGLE STOP MAY BE USED IN FRONT OR BEHIND THE GUN SUPPORT, BUT NO OTHER ANCHORING MECHANISMS ARE PERMITTED.

SEATING:
ANY FORM OF SEAT WITHOUT BACK OR ARMS SUPPORT MAY BE USED, BUT THE SEAT MAY NOT BE USED TO SUPPORT THE GUN WHILE SHOOTING.

FORMAT:
TARGETS WILL BE PLACED FROM 20-100 YARDS
ALL TARGET DISTANCES WILL BE GIVEN
EACH SHOOTER WILL HAVE 4 MINUTES TO SHOOT 2 TARGETS TWICE FOR A TOTAL OF 4 SHOTS PER LANE/STATION.
KILL ZONES WILL BE VARIOUS SHAPE AND SIZES.
AIR WILL BE PROVIDED ON THE COURSE WITH FEMALE FOSTER FITTING (YOU MUST SUPPLY OWN FITTING WITH MALE CONNECT)
SHOOT OFFS (TOP 3 ONLY) MAY BE SHOT ON SMALL BORE RANGE, WILL BE MATCH TO MATCH, DECIDED BY SHOOTERS.
TIES OTHERWISE WILL BE SETTLED 2 WAYS:
LONGEST STREAK OR FIRST MISS TO BE DECIDED AT EACH MATCH
MATCH DIRECTOR WILL BE FINAL VOTE IN ANY TIE OR UNDECIDED TOPIC

UNDER CONSTRUCTION

OUTDOOR AIR RIFLE – MATCH 7 – BULLSEYES – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 50 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE ONLY PERMITTED AT THE START OF EACH LINE. ONCE THE SHOOTER HAS COMMENCED FIRING AT THE MAIN TARGET THEN NO FURTHER SIGHTING SHOTS ARE ALLOWED ON THAT LINE.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS MAY BE A TIMED OR AN UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE ARE TWO A3 PAPER TARGETS WITH 25 BULLSEYES ON EACH.
EACH BULLSEYE IS SHOT ONCE.
25 PELLETS ARE ALLOWED FOR EACH PAPER TARGET.
TARGETS WILL BE LOCATED AT 50 METRES.
SCORING IS BASED ON EDGE OF HOLE SO CALIBRE GAUGES WILL BE USED.
SCORING IS SHOWN ON THE TARGET SHEET BELOW:

CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 7

Name:	Signature:	Membership No:	Date:	10x:	Score:

1 This match may be timed or untimed.
2 25 scoring pellets will be shot per target sheet, 1 per target square.
3 There are 25 target squares per sheet.
4 If more than 2 shots are placed inside a square then the lower score is counted.
5 Sighting shots are only permitted at the end of each line of targets.
Once the shooter has commenced firing at the main targets then no further sighting shots are allowed at that line.
6 Write the score for each target in the rectangle at the top right of each square.
7 A 10x is scored if the smaller circle in the target is obliterated.
8 Slugs are permitted for this match.
9 Sighting shots that wander into the main target area are your problem.
10 Scoring method uses edge of holes so gauge plugs are permitted

OUTDOOR AIR RIFLE – MATCH 8 – MOVING PAPER TARGETS – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25" ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 50 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE ONLY PERMITTED AT THE START OF EACH LINE. ONCE THE SHOOTER HAS COMMENCED FIRING AT THE MAIN TARGET THEN NO FURTHER SIGHTING SHOTS ARE ALLOWED ON THAT LINE.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS IS A TIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE ARE TWO A3 TARGET SHEETS EACH CONTAINING 25 LEGAL TARGETS AND 5 NO-SHOOT TARGETS.
EACH LEGAL TARGET IS SHOT ONCE.
TARGETS WILL BE MOUNTED ON A TURNING FRAME WITH THE FOLLOWING CYCLE SEQUENCE:
7 SECONDS UNFACE – 10 SECONDS FACE – 7 SECONDS UNFACE
THE SEQUENCE WILL BE INITIATED FOR EACH LINE OF TARGETS BY THE RANGE OFFICER.
25 PELLETS ARE ALLOWED FOR EACH PAPER TARGET.
TARGETS WILL BE SHOT ON A LINE-BY-LINE BASIS WITH 5 SHOTS ALLOWED PER 10 SECOND PERIOD.
THERE WILL BE A BREAK BETWEEN EACH LINE OF TARGETS TO ALLOW FOR RELOADING AND/OR RE-GASSING OF THE RIFLE.
SHOOTERS ARE NOT PERMITTED TO RESHOOT A LINE IF THERE ARE ANY GLITCHES WITH THE RIFLE OR THE AMMUNITION.
TARGETS WILL BE LOCATED AT 50 METRES FROM THE FIRING LINE.

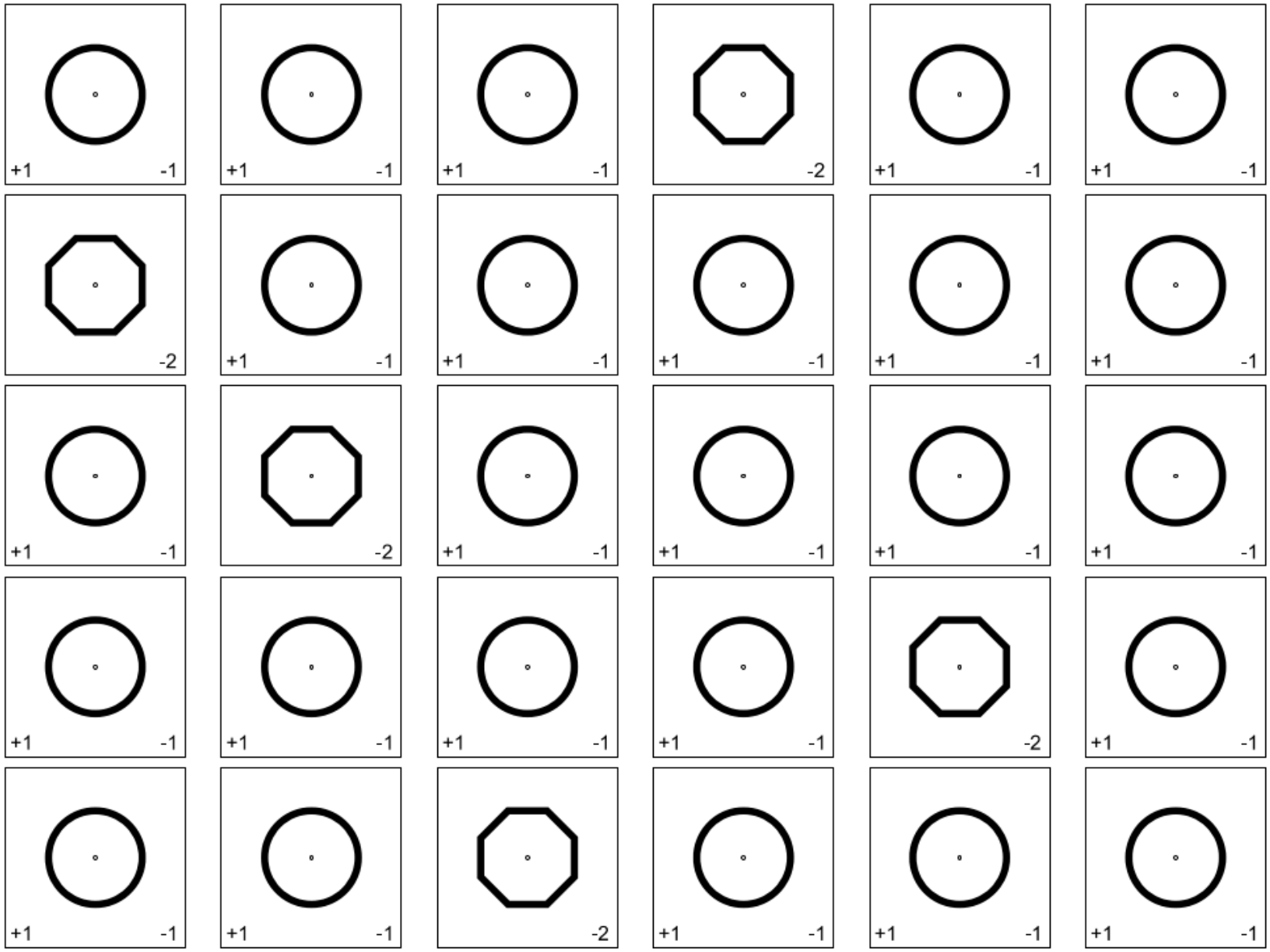
SCORING

HITTING INSIDE A CIRCLE IS +1 POINT
HITTING INSIDE AN OCTAGON IS -2 POINTS
TWO OR MORE PELLETS INSIDE A SQUARE IS -1 POINT
A 10X IS SCORED ONLY IF THE HOLE OBLITERATES THE 10X CIRCLE.
IN THE EVENT OF A TIE THE WINNER WILL BE THE SHOOTER WITH THE MOST 10X.
SCORING IS BASED ON EDGE OF HOLE SO CALIBRE GAUGES WILL BE USED.
TARGET OPTIONS ARE SHOWN BELOW:

CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 8/1

Name:	Signature:	Member No:	Date:	10x:	Score: (25)

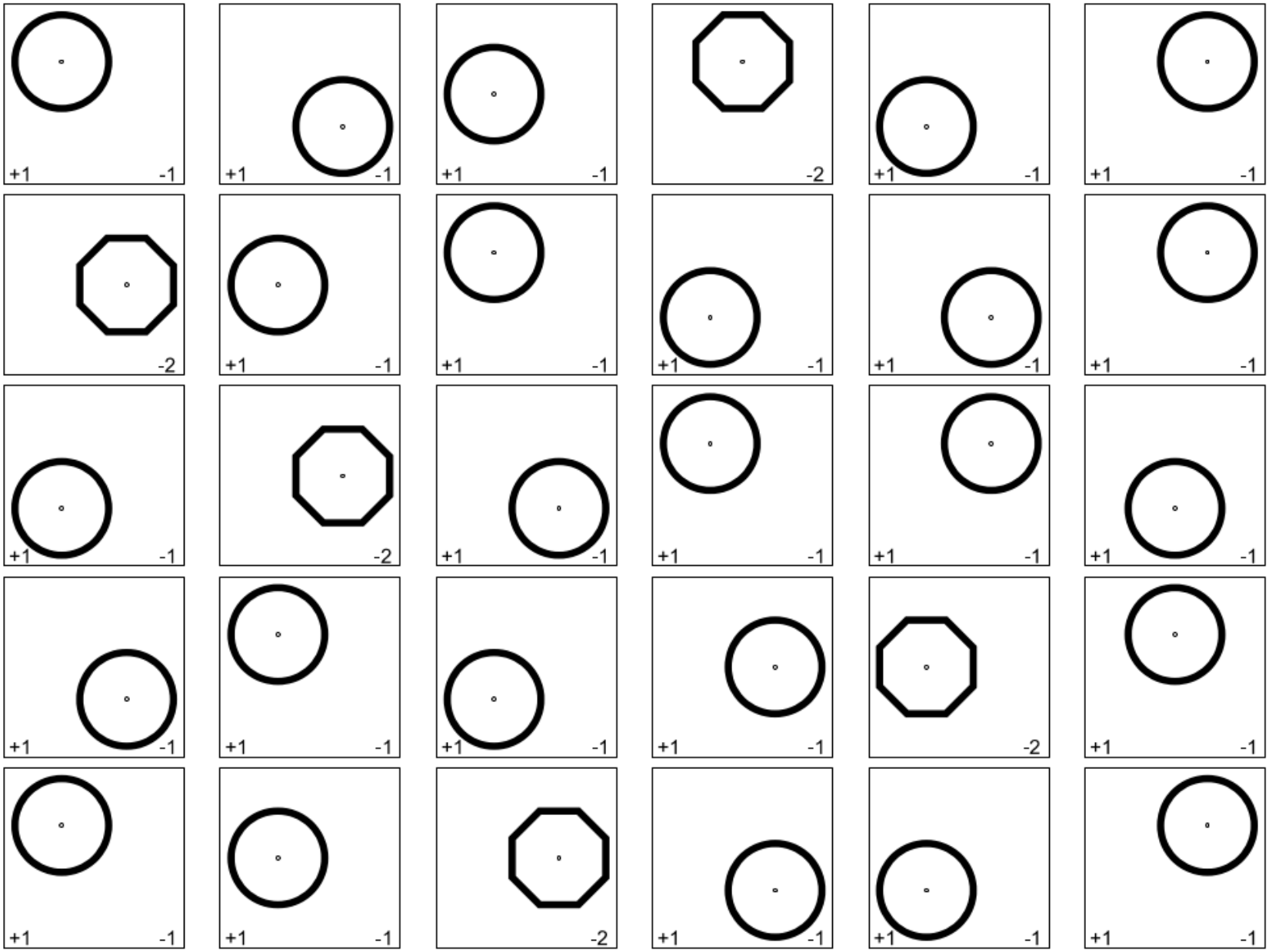
Targets are mounted on pivoting frame
25 pellets allowed per target
5 pellets per row in one 10 second firing sequence
Break between rows for reload and regas if required
Hit inside a circle is plus 1 point
Hit inside an octagon is minus 2 points
More than one pellet inside a square is minus 1 point



CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 8/2

Name:	Signature:	Member No:	Date:	10x:	Score: (25)

Targets are mounted on pivoting frame
25 pellets allowed per target
5 pellets per row in one 10 second firing sequence
Break between rows for reload and regas if required
Hit inside a circle is plus 1 point
Hit inside an octagon is minus 2 points
More than one pellet inside a square is minus 1 point



OUTDOOR AIR RIFLE – MATCH 9 – MOVING PAPER TARGETS – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25" ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 50 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE NOT PERMITTED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS IS A TIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE ARE TWO A3 TARGET SHEETS EACH CONTAINING 25 TARGETS.
EACH TARGET IS SHOT ONCE.
TARGETS WILL BE MOUNTED ON A TURNING FRAME WITH THE FOLLOWING CYCLE SEQUENCE:
7 SECONDS UNFACE – 10 SECONDS FACE – 7 SECONDS UNFACE
THE SEQUENCE WILL BE INITIATED FOR EACH LINE OF TARGETS BY THE RANGE OFFICER.
25 PELLETS ARE ALLOWED FOR EACH PAPER TARGET.
TARGETS WILL BE SHOT ON A LINE-BY-LINE BASIS WITH 5 SHOTS ALLOWED PER 10 SECOND PERIOD.
THERE WILL BE A BREAK BETWEEN EACH LINE OF TARGETS TO ALLOW FOR RELOADING AND/OR RE-GASSING OF THE RIFLE.
SHOOTERS ARE NOT PERMITTED TO RESHOOT A LINE IF THERE ARE ANY GLITCHES WITH THE RIFLE OR THE AMMUNITION.
TARGETS WILL BE LOCATED AT 50 METRES FROM THE FIRING LINE.

SCORING

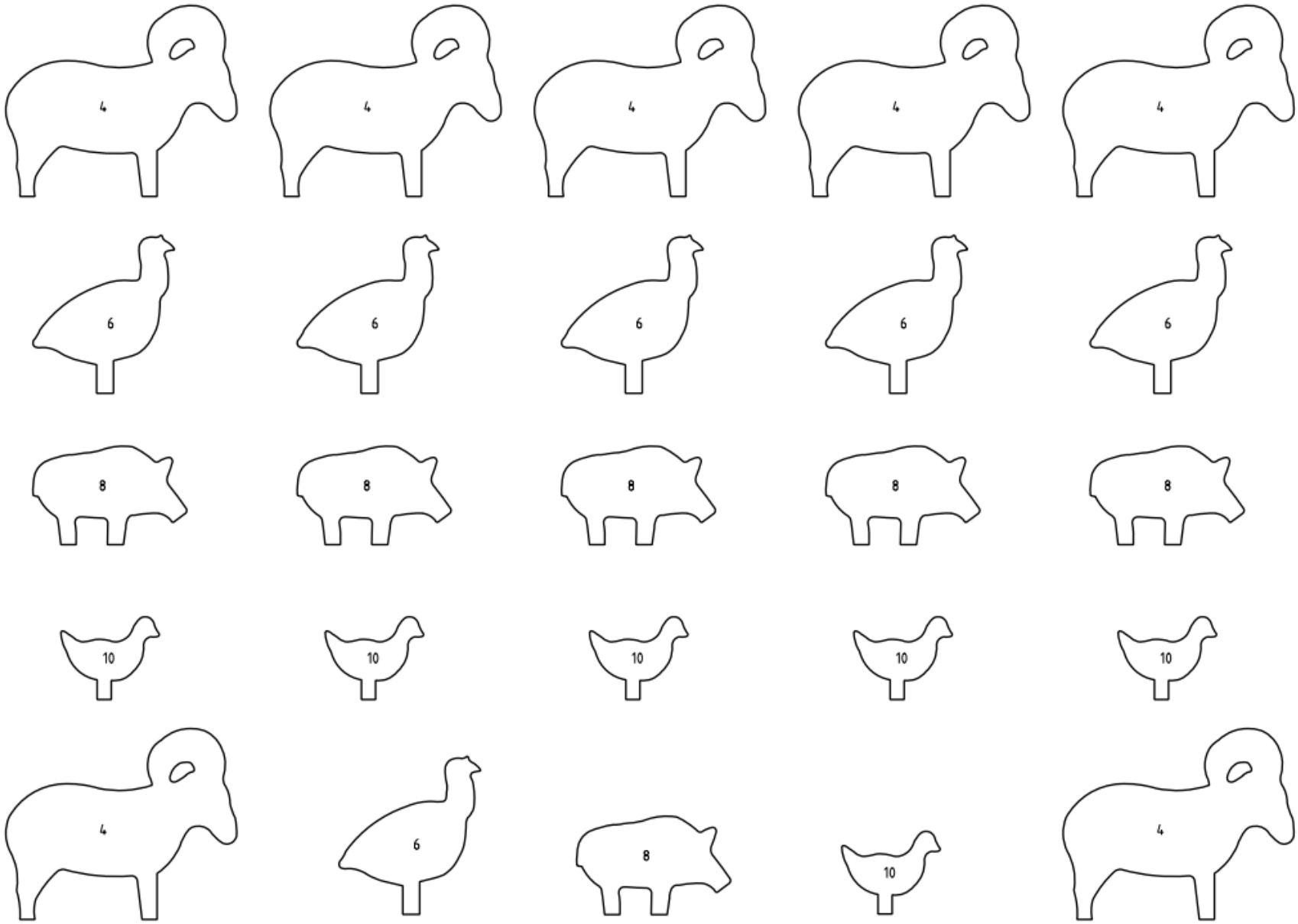
TARGET 1:
THE POINTS ARE NOTED ON EACH TARGET SILHOUETTE.
TARGET 2:
SCORING IS BASED ON EDGE OF HOLE SO CALIBRE GAUGES WILL BE USED.
SCORING IS SHOWN ON THE TARGET SHEETS BELOW:

CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 9/1

Name:	Signature:	Member No:	Date:		Score: (172)

25 pellets allowed per target
5 pellets per row in one 10 second firing sequence
Break between each row for reload and regas if required

Scores are shown on targets
For multiple shots in a target only the lowest score counts

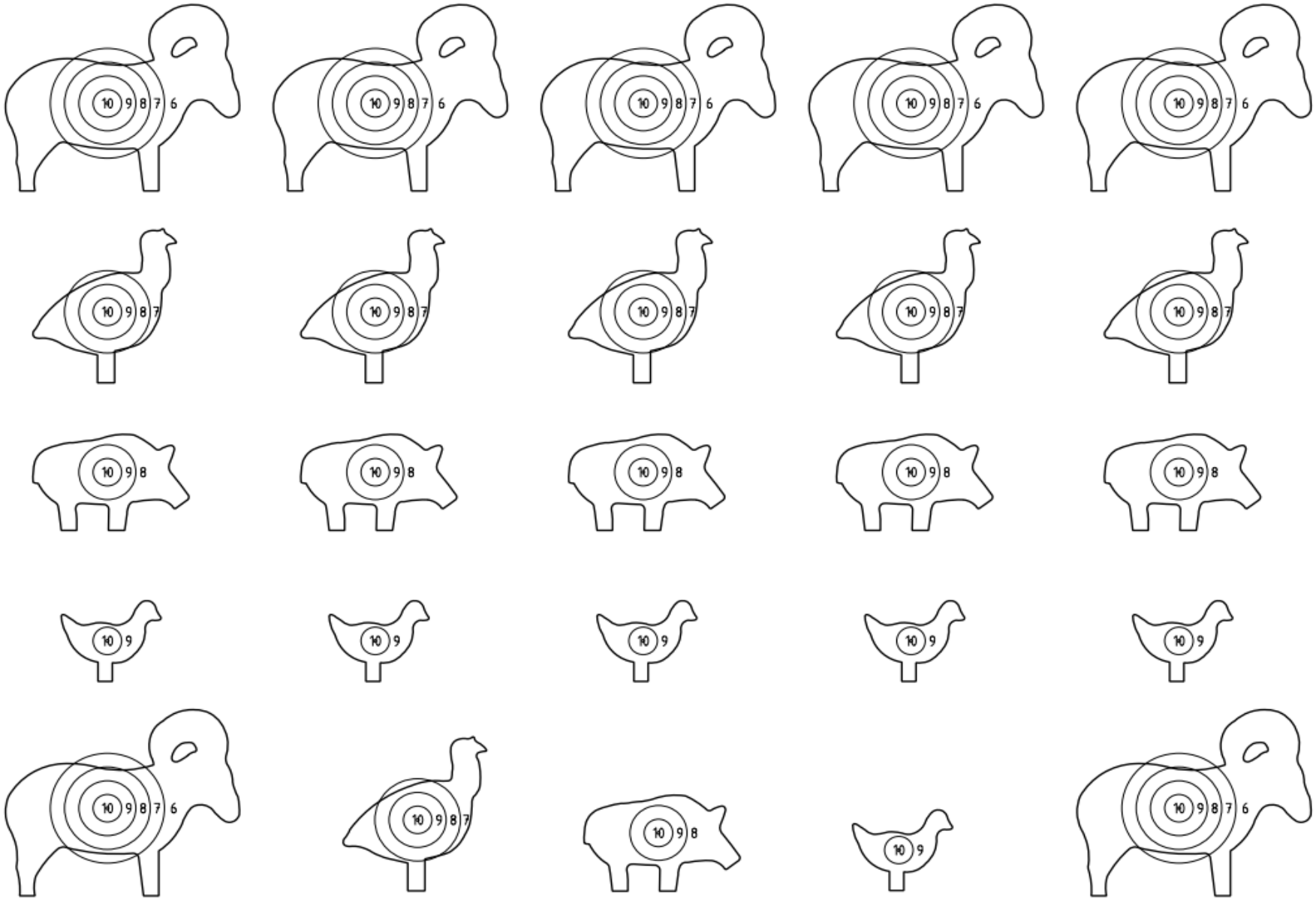


CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 9/2

Name:	Signature:	Member No:	Date:	10x:	Score: (250)

25 pellets allowed per target
5 pellets per row in one 10 second firing sequence
Break between each row for reload and regas if required

Scores are shown on targets
For multiple shots in a target only the lowest score counts



OUTDOOR AIR RIFLE – MATCH 10 – DARTBOARD – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE PERMITTED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS IS AN UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE ARE TWO A3 TARGETS.
20 SCORING PELLETS ARE ALLOWED PER TARGET.
TARGETS WILL BE LOCATED AT 50 METRES FROM THE FIRING LINE.

SCORING

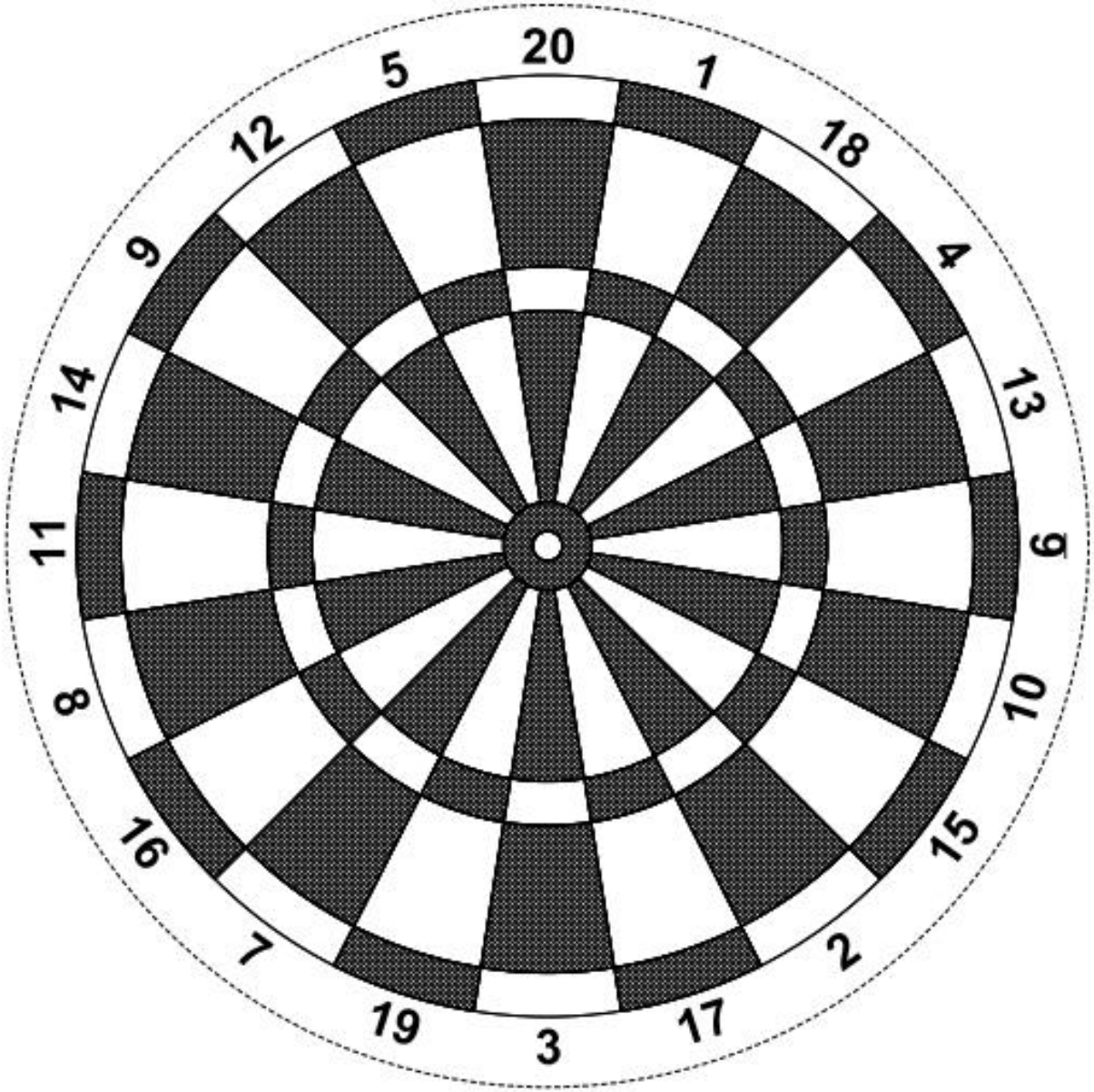
SCORING IS BASED ON CENTRE OF HOLE.
SCORING IS NOTED ON THE TARGET BELOW:

CANNING CLUB - OUTDOOR AIR RIFLE - MATCH 10

Name:	Signature:	Member No:	Date:	Score:

20 pellets per match - More than 1 pellet in a scoring zone nullifies that zone score.
Bullseye scores 50 - Outer bull scores 25 - Inner annulus scores triple - Outer annulus scores double.
Scores are based on centre of hole.
Any hole inside the circle surrounding the dartboard is counted.

Sighters



OUTDOOR AIR RIFLE – MATCH 11 – PIRATE – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE PERMITTED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS IS AN UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE IS ONE A3 TARGET.
40 SCORING PELLETS ARE ALLOWED PER TARGET.
TARGET WILL BE LOCATED AT 50 METRES FROM THE FIRING LINE.

SCORING

SCORING IS BASED ON CENTRE OF HOLE.
SCORING IS NOTED ON THE TARGET BELOW:

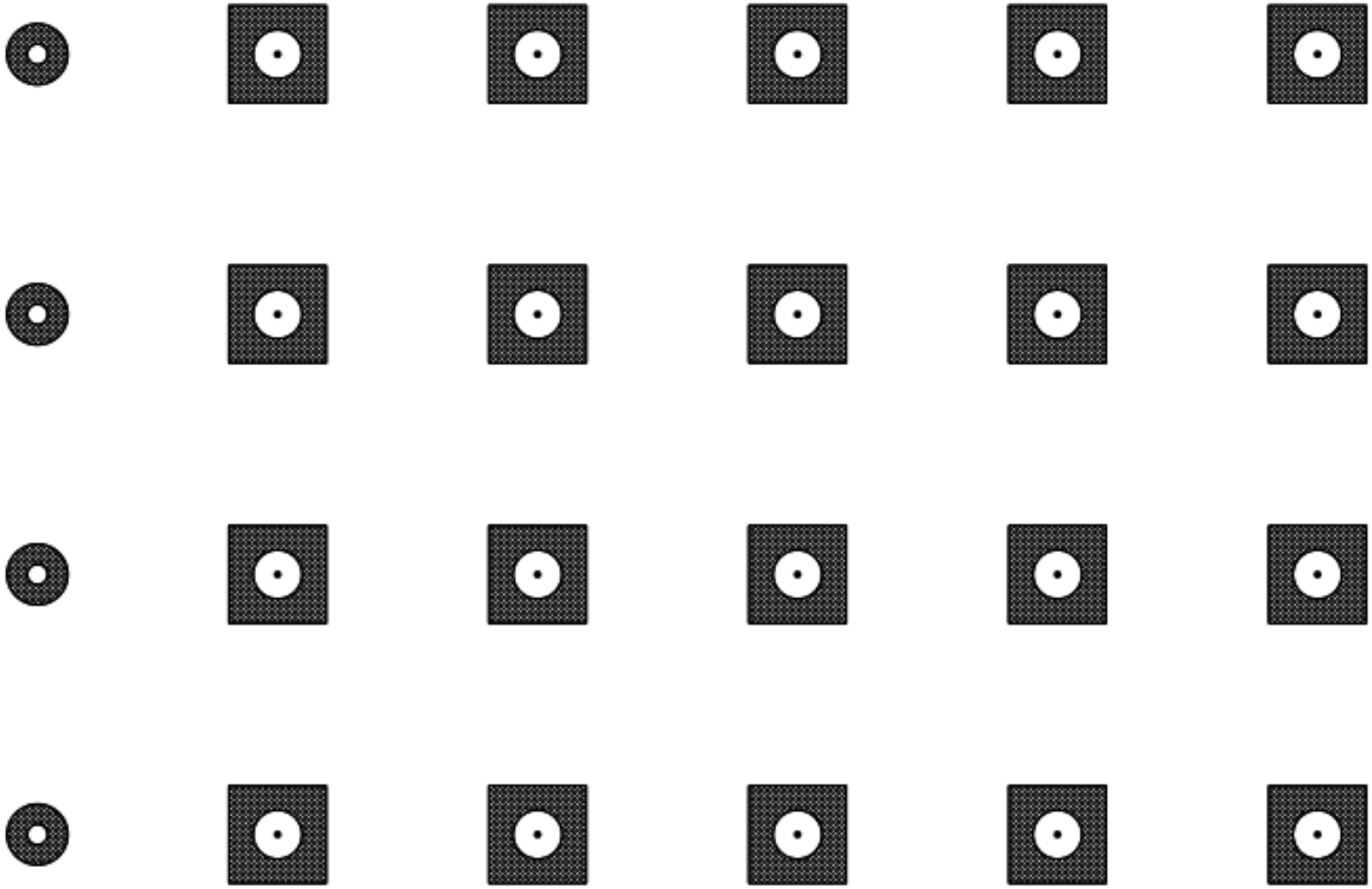
CANNING CLUB - OUTDOOR AIR RIFLE - MATCH 11

Name:	Signature:	Member No:	Date:	Score:

40 pellets per match
+10x for Black dot hit
+0 for Black square hit
Maximum score is 400

2 pellets per target
+10 for White circle hit
-10 for every hit over 2 within the circle or square
Scores are based on centre of pellet hole not the edge

Sighters



OUTDOOR AIR RIFLE – MATCH 12 – METAL SILHOUETTES – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE NOT PERMITTED.
6 SLUGS ARE NOT PERMITTED FOR THIS MATCH.
7 THIS IS AN UNTIMED EVENT.
8 TARGETS MUST BE HIT IN SEQUENCE FROM LARGEST TO SMALLEST.
9 IN EACH TARGET SET THE SMALLER TARGETS ARE OUT OF BOUNDS UNTIL THE LARGER TARGETS HAVE BEEN HIT.
10 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THE TARGET SET COMPRISES 20 METAL SILHOUETTES (5 RAMS, 5 TURKEYS, 5 PIGS, 5 CHICKENS)
THE TARGET SET IS SHOT ONCE THEN REARRANGED AS PER SCORESHEET BELOW THEN SHOT AGAIN.
SCORING IS SHOWN BELOW:

Canning Club

Outdoor Air Rifle - Match 12 - Metal Silhouettes

Targets will be set out at 25m, 30m, 35m, 40m, and 45 metres from the firing line
At each line targets will be set out from left to right as follows: Ram - Turkey - Pig - Chicken
Allow approximately 100mm between the targets on each line, measured at the base
Targets on the 25 metre line will be shot first, followed by the 30m, 35m, 40m, and 45m target lines
Shooting will be from left to right on each target line
All targets on the left side of each line must be hit before moving to targets at the right
4 pellets are allowed for each line (20 total)
Targets must be completely dislodged from the firing line to score a hit
If a target is hit and it flies back and dislodges a target on the line behind it then two hits are scored
There will be no time delay in shooting between lines, shooting is continuous
In the table below circle all hits, cross all misses, and sum the scores at completion

Part 1 - Untimed

Target Set	Shots		Ram	Turkey	Pig	Chicken	Score	Possible
45 metres	4		17	18	19	20		74
40 metres	4		13	14	15	16		58
35 metres	4		9	10	11	12		42
30 metres	4		5	6	7	8		26
25 metres	4		1	2	3	4		10
								210

Targets will be set out at 45 metres from the firing line
Targets will be set out from left to right as follows: Rams - Turkeys - Pigs - Chickens
Allow approximately 100mm between each target, measured at the base
Shooting will be from left to right
All targets on the left side must be hit before moving to targets at the right
20 pellets are allowed
In the table below circle all hits, cross all misses, and sum the scores at completion

Part 2 - Untimed

Target Set	Shots							Score	Possible
Ram	5		17	17	17	17	17		85
Turkey	5		18	18	18	18	18		90
Pig	5		19	19	19	19	19		95
Chicken	5		20	20	20	20	20		100
									370

Name:	Member No: CC	Total:
Signature:	Date: / /	

OUTDOOR AIR RIFLE – MATCH 13 – MOVING AND STATIC TRGETS – 50 METRES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 44 TOTAL PELLETS WILL BE SHOT PER MATCH.
5 SLUGS ARE PERMITTED FOR THIS MATCH.
6 EACH TARGET SHEET IN THIS EVENT USES A DIFFERENT TIMING METHOD.
7 TWO MAGAZINES ARE REQUIRED FOR THIS MATCH.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE FOR TARGET SHEET 1

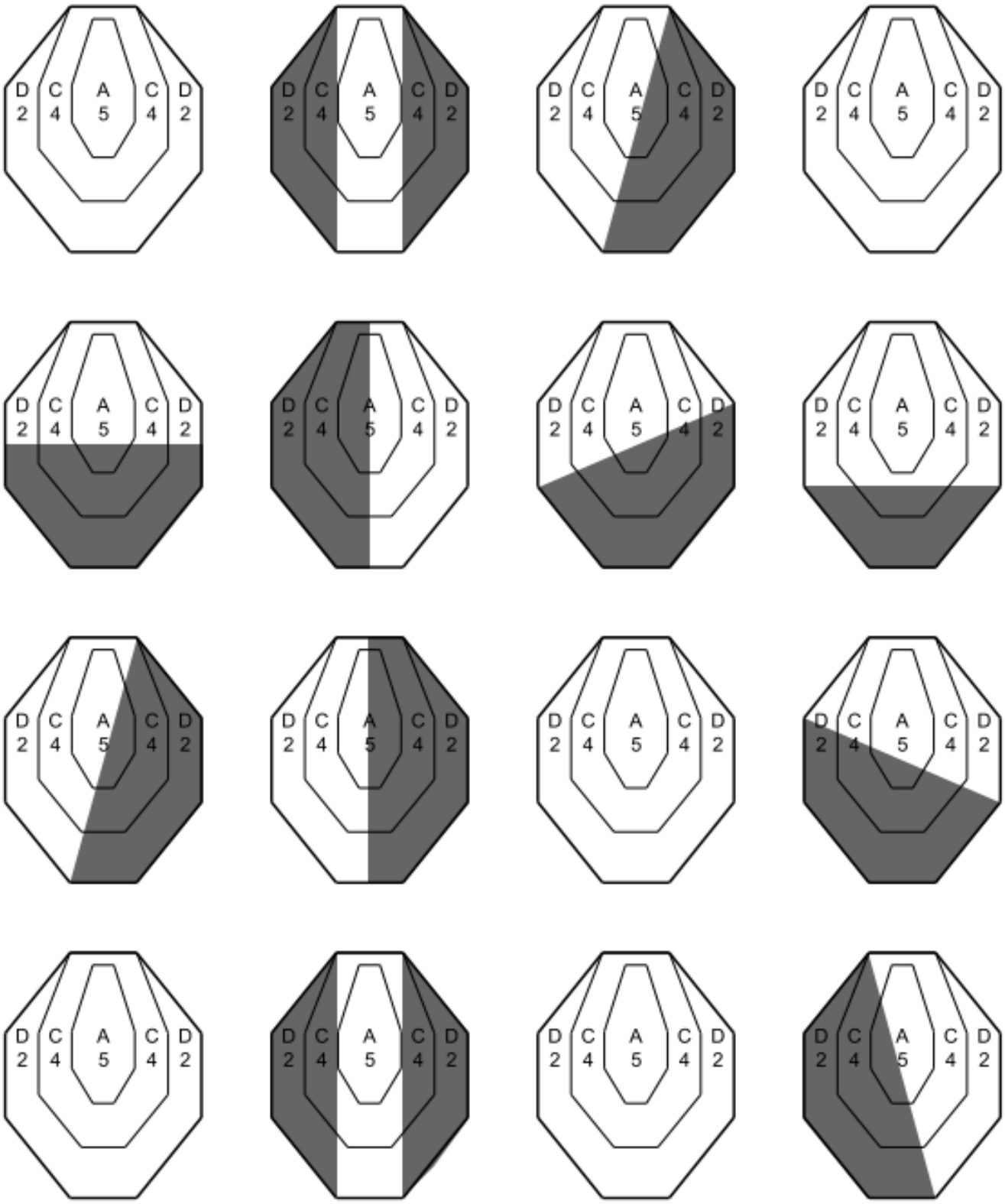
THE A3 TARGET SHEET IS MOUNTED ON A TURNING FRAME.
THE FRAME HAS THE FOLLOWING CYCLE SEQUENCE:
START AT UNFACE THEN FACE FOR 3 SECONDS THEN UNFACE.
THE SEQUENCE WILL BE INITIATED BY THE RANGE OFFICER EACH TIME.
TARGETS WILL BE LOCATED AT 50 METRES FROM THE FIRING LINE.
REFER TARGET SHEET 1 OF 2 BELOW FOR THE SPECIFIC COURSE OF FIRE REQUIRED.

COURSE OF FIRE FOR TARGET SHEET 2

THE A4 TARGET SHEET IS MOUNTED ON A FIXED FRAME.
TIME TAKEN TO SHOOT IS MEASURED USING A PACT TIMER NEAR THE RIFLE MUZZLE.
REFER TARGET SHEET 2 OF 2 BELOW FOR THE SPECIFIC COURSE OF FIRE REQUIRED.

SCORING

SCORING IS 2, 4, OR 5 AS SHOWN ON EACH OF THE TARGETS BELOW PLUS PENALTIES AS NOTED.
SCORING IS BASED ON EDGE OF HOLE SO CALIBRE GAUGES WILL BE USED.



CANNING CLUB - OUTDOOR AIR RIFLE - MATCH 13

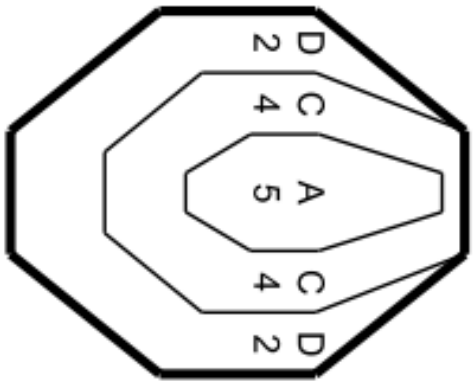
1 This course of fire requires a total of 32 pellets.
2 Reloads or magazine changes are only to be done after targets have been turned away.
3 When target begins turning, competitor can engage one target with ONLY 2 pellets in 3 seconds.
4 Grey out zones are NO SHOOT areas.
5 A competitor with pellet holes in the no shoot area, including cutting the line of the no shoot area, will receive -10 points.
6 Any extra holes per target will result in -5 points per extra hole

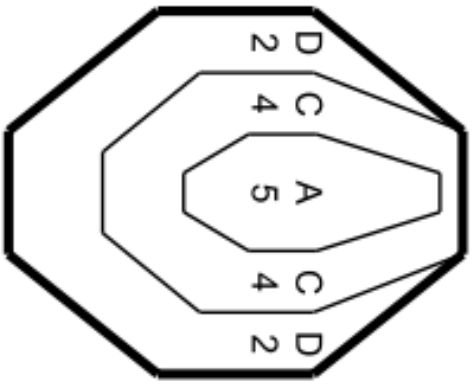
Name:	Signature:	Member No:	Date:	Score: (80)

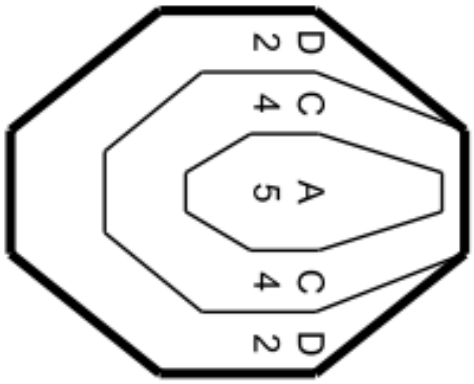
SHEET 1 OF 2

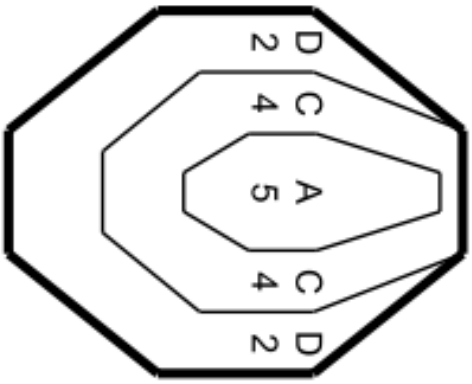
CANNING CLUB - OUTDOOR AIR RIFLE - MATCH 13

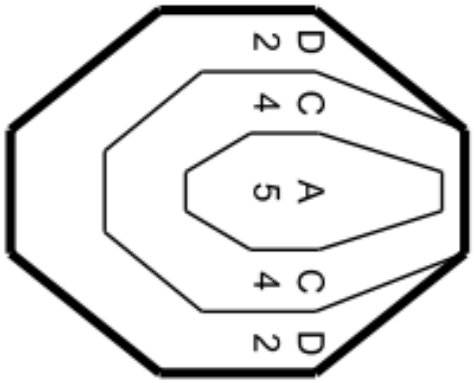
1.Total course of fire requires 12 pellets and 2 magazines.
2.Air rifle will be unloaded and 2 magazines placed on bench with 6 pellets in each.
3.On sound of the PACT timer competitor will load magazine into air rifle and engage the top 3 targets with 2 (two) pellets per target.
4.A compulsory magazine change is required before engaging the bottom 3 targets with 2 pellets per target.

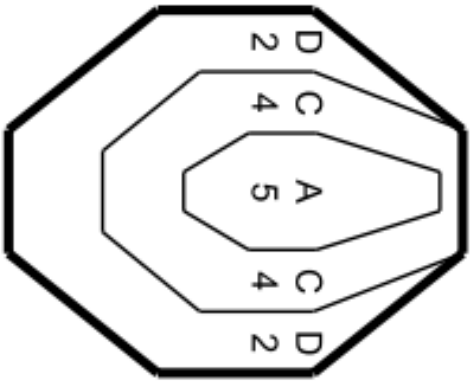












Name:	Signature:	Member No:	Date:	Score: (30)

SHEET 2 OF 2

OUTDOOR AIR RIFLE – MATCH 14 – FLYSHOOT AT VARYING DISTANCES

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH.
5 SIGHTING SHOTS ARE PERMITTED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS IS A TIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

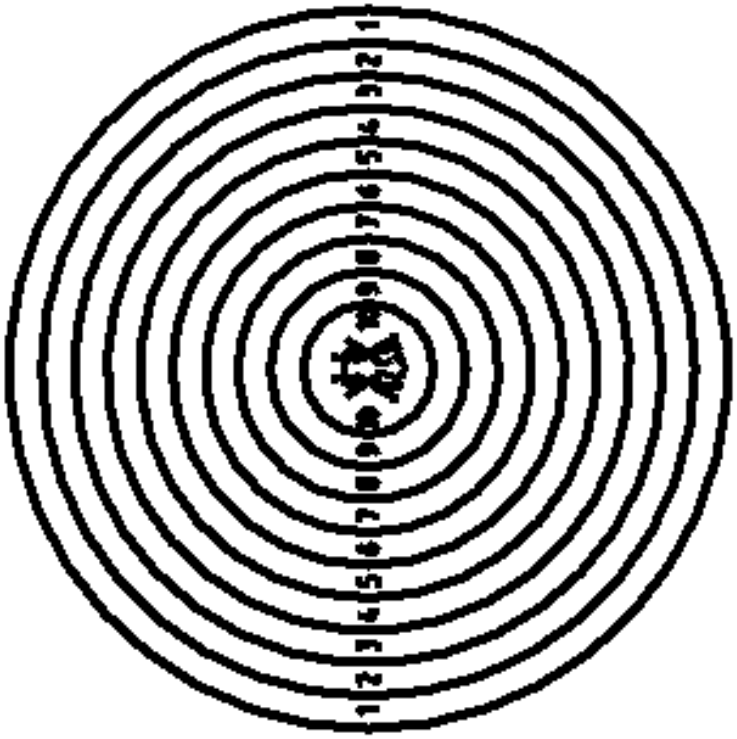
COURSE OF FIRE

THERE ARE FIVE A4 TARGETS.
5 SCORING PELLETS ARE ALLOWED PER TARGET.
3 SIGHTERS MAXIMUM ARE ALLOWED PER TARGET.
TARGET DISTANCE FROM THE FIRING LINE WILL BE DETERMINED BY THE RANGE OFFICER.
TIME ALLOWED PER SHOT WILL BE DETERMINED BY THE RANGE OFFICER.

SCORING

SCORING IS BASED ON EDGE OF HOLES.
SCORING IS NOTED ON THE TARGET BELOW:

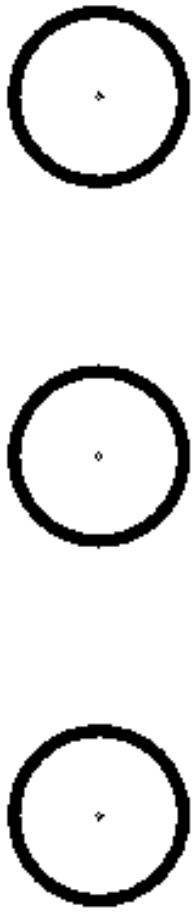
CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 14



Shots	Score					Group Score	Total	Possible
5								60.5

1 Distance to the targets to be set by the Range Officer
2 Time allowed to shoot per match target to be set by the Range Officer
3 Calibre of projectile to be noted by the shooter
4 Outer edge of pellet hole is used for scoring on paper target
5 Magazines to be loaded with 8 shots for each match
6 Slugs may be used for this competition
7 3 sighting shots are allowed per target prior to a match
8 Sighting shots are not permitted after the start of shooting at the match target
9 A maximum of 5 shots are allowed per match target
10 If there are more than 5 holes in a match target then the 5 lowest scores will count
11 Group score is determined when the centres of all shots fit inside the following circles:
15mm diameter circle - group score 10
30mm diameter circle - group score 9
45mm diameter circle - group score 8
60mm diameter circle - group score 7
75mm diameter circle - group score 6
90mm diameter circle - group score 5
105mm diameter circle - group score 4
120mm diameter circle - group score 3
135mm diameter circle - group score 2
150mm diameter circle - group score 1

Sighters



Name:	Signature:	Membership No:	Date:	10x:	Score:

OUTDOOR AIR RIFLE – MATCH 15 – FOLLOW THE ARROWS

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 40 PELLETS WILL BE SHOT PER MATCH (OVER 2 TARGETS TOTAL).
5 SIGHTING SHOTS ARE NOT PERMITTED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS MAY BE A TIMED OR UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

THERE ARE TWO A3 TARGETS.
20 PELLETS ARE ALLOWED PER TARGET.
TARGET DISTANCE FROM THE FIRING LINE WILL BE DETERMINED BY THE RANGE OFFICER.
TIME ALLOWED PER SHOT WILL BE DETERMINED BY THE RANGE OFFICER.
REFER TARGET SHEET BELOW FOR THE SPECIFIC COURSE OF FIRE REQUIRED.

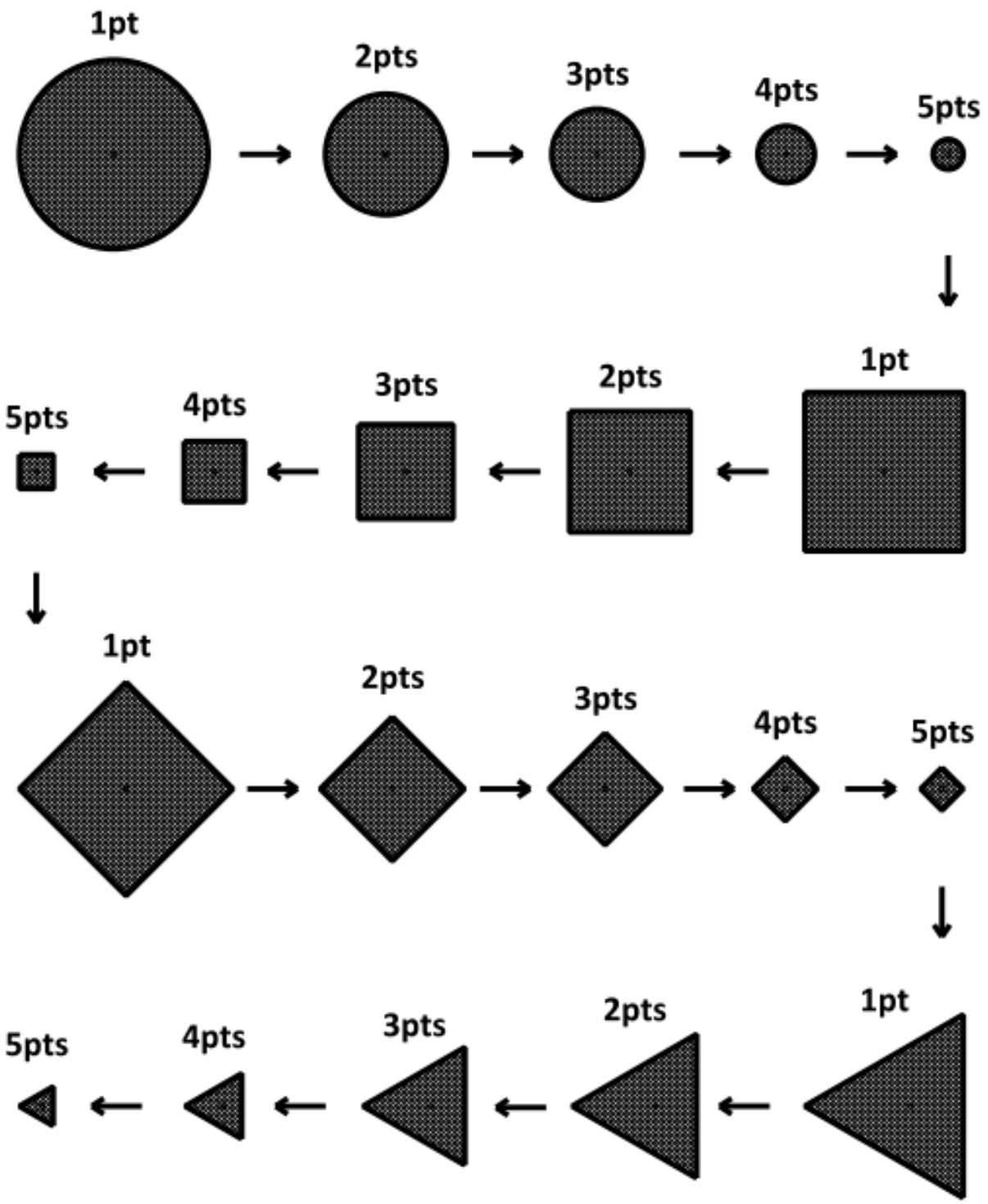
SCORING

SCORING IS BASED ON EDGE OF HOLES.
SCORING IS NOTED ON THE TARGET BELOW:

CANNING CLUB - OUTDOOR AIR RIFLE - 50M - MATCH 15

Name:	Signature:	Membership No:	Date:	10x:	Score:

1 This match may be timed or untimed.
2 If timed using the pivotting target system then target will turn and face shooter for 3 seconds.
3 Shooter is to fire 1 shot at 1 shape in the 3 seconds.
4 Shooter will start from top to bottom following direction of arrows.
5 20 scoring pellets will be shot per target sheet.
6 If more than 1 shot is placed inside a shape then that shape score is cancelled.
7 Slugs are permitted for this match.
8 Scoring method uses edge of holes so gauge plugs are permitted



OUTDOOR AIR RIFLE – MATCH 16 – BULLSEYE CAHLLENGE

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 48 PELLETS WILL BE SHOT PER MATCH (OVER 4 TARGETS TOTAL).
5 SIGHTING SHOTS ARE NOT PERMITTED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS MAY BE A TIMED OR UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, AND THE SCORING METHOD MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

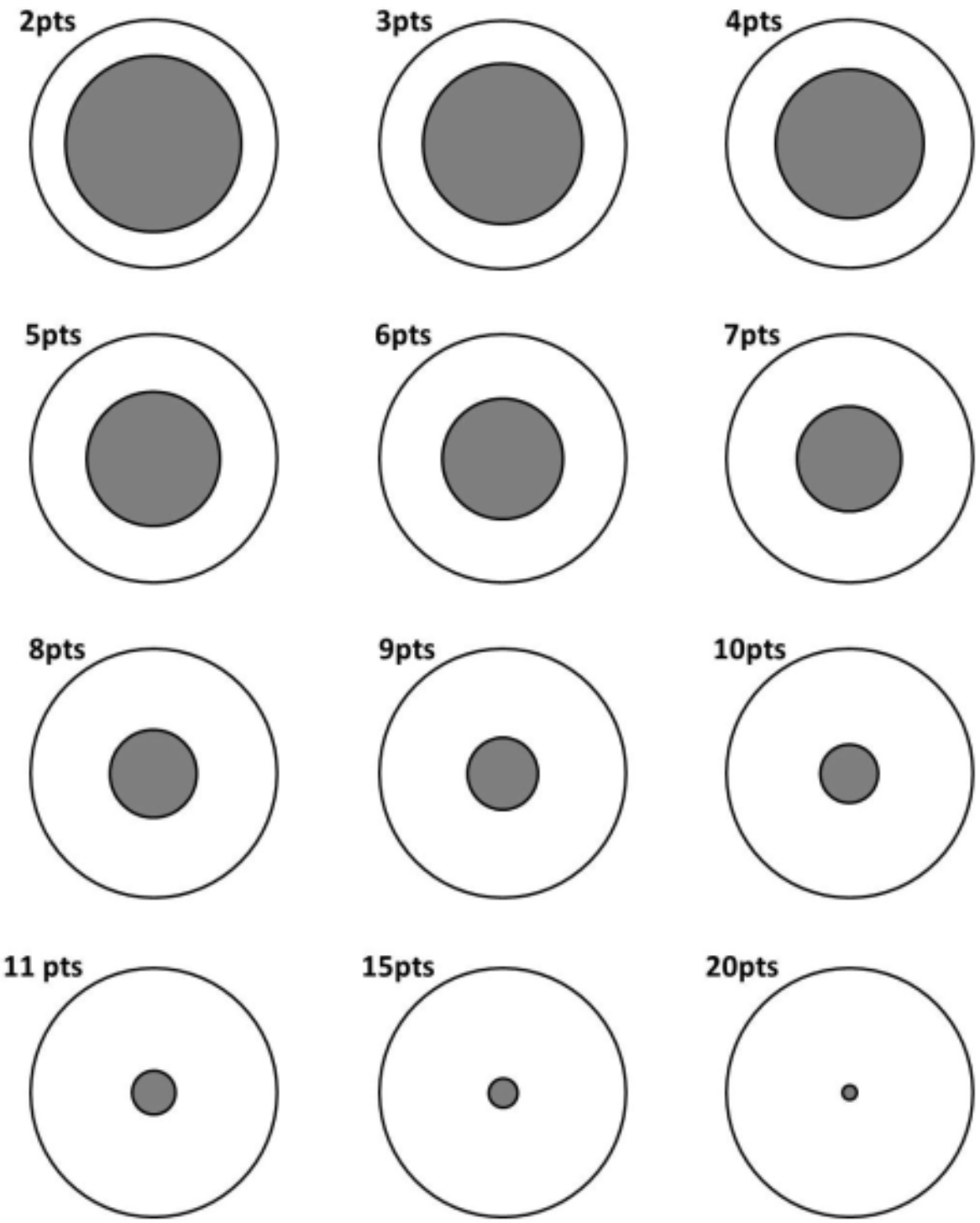
COURSE OF FIRE

THERE ARE FOUR A4 TARGETS.
12 PELLETS ARE ALLOWED PER TARGET.
TARGET DISTANCE FROM THE FIRING LINE WILL BE DETERMINED BY THE RANGE OFFICER.
TIME ALLOWED PER SHOT WILL BE DETERMINED BY THE RANGE OFFICER.
REFER TARGET SHEET BELOW FOR THE SPECIFIC COURSE OF FIRE REQUIRED.

SCORING

SCORING IS BASED ON EDGE OF HOLES.
SCORING IS NOTED ON THE TARGET BELOW:

CANNING CLUB – OUTDOOR AIR RIFLE – 50M – MATCH 16



Shoot bullseyes in order from large to small, one shot each. Line break counts as a bullseye. Shots outside of a large circle score -1. Two shots inside a large circle score -1.

Name:		Score:	

OUTDOOR AIR RIFLE – MATCH 17 – BIRDS

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25” ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 SIGHTING SHOTS ARE NOT PERMITTED.
5 SLUGS ARE PERMITTED FOR THIS MATCH.
6 THIS MAY BE A TIMED OR UNTIMED EVENT.
7 THESE MATCH RULES, THE COURSE OF FIRE, THE SCORING METHOD, AND THE NUMBER OF TARGETS TO BE SHOT MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

COURSE OF FIRE

UNLIMITED NUMBER OF PELLETS IN 60 SECONDS PER TARGET SET.
TARGET DISTANCE FROM THE FIRING LINE WILL BE DETERMINED BY THE RANGE OFFICER.
REFER TARGET SHEET BELOW.

SCORING

SCORING IS BASED ON EDGE OF HOLES.
SCORING IS NOTED ON THE TARGET BELOW:

CANNING CLUB - OUTDOOR AIR RIFLE - MATCH 17

Name:	Signature:	Membership No:	Date:	10x:	Score:

1. Shoot unlimited number of pellets in 60 seconds per target sheet.
2. Each bird scores 1 point.
3. Multiple shots in birds are allowed but will score only 1 point.
4. Centre black dot scores 5 points but only one shot is permitted.
5. Annulus around centre black dot scores 0.
6. More than 1 shot in centre black dot or in annulus around centre dot is -5 points.
7. Slugs are permitted for this match.
8. Scoring method uses edge of holes so gauge plugs are permitted.

OUTDOOR AIR RIFLE – MATCH 18 – 5 MATCH

MATCH RULES

1 ONLY PRE-CHARGED PNEUMATIC (PCP) AIR RIFLES WITH A MAXIMUM CALIBRE OF 0.25" ARE ELIGIBLE.
2 ALL RIFLES ARE TO BE SCOPED.
3 ALL SHOOTING WILL BE BENCHREST.
4 RIFLE RESTS WILL COMPRISE OF A FRONT REST AND A REAR REST NOT CONNECTED TO EACH OTHER.
5 SIGHTING SHOTS ARE NOT PERMITTED.
6 SLUGS ARE PERMITTED FOR THIS MATCH.
7 THIS MAY BE A TIMED OR UNTIMED EVENT.
8 THESE MATCH RULES, THE COURSE OF FIRE, THE SCORING METHOD, AND THE NUMBER OF TARGETS TO BE SHOT MAY BE VARIED OCCASIONALLY TO CREATE DIFFERENT MATCHES.

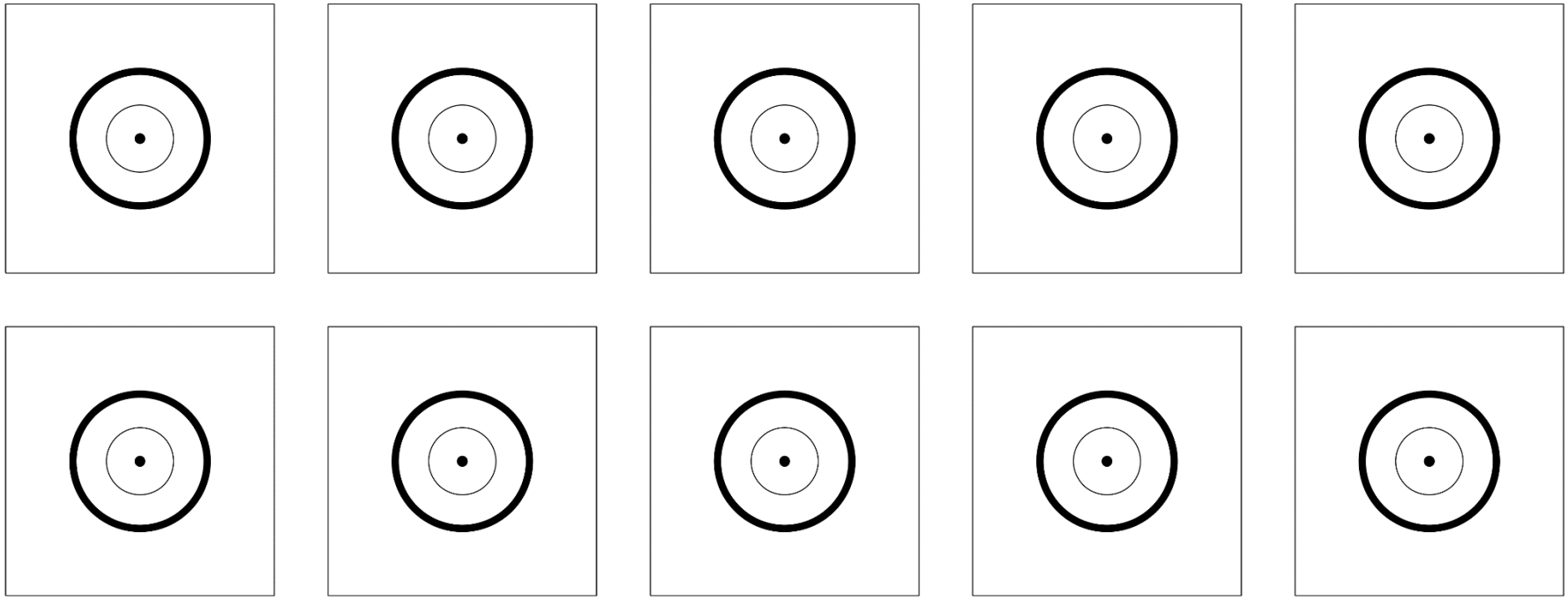
COURSE OF FIRE

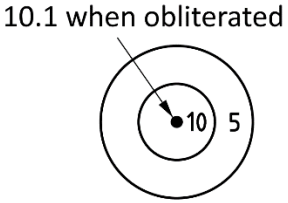
EACH SHOOTER WILL STAY IN ONE LANE AND WILL HAVE 5 TARGET SHEETS PLACED ON THEIR TARGET BACKING BOARD.
SHOOTERS WILL SHOOT TARGETS FROM TOP TO BOTTOM WITH THE TARGETS BEING MARKED AS 1, 2, 3, 4, 5 AND EACH
TARGET WILL CONTAIN THE NAME OF THE SHOOTER.
THERE WILL BE 10 SHOTS IN 5 MINUTES, ONE SHOT PER TARGET, AT ONE TARGET SHEET FOR EACH STAGE OF THE MATCH.
RANGE OFFICER WILL CHECK THE MAGAZINE OF EACH SHOOTER PRIOR TO EACH STAGE TO ENSURE ONLY 10 SHOTS ARE LOADED.
THERE WILL BE A BREAK BETWEEN EACH STAGE TO ALLOW RELOADING BY SHOOTERS USING SMALL CAPACITY MAGAZINES, AND FOR THE REFILLING OF AIR TANKS.
DURING THIS BREAK THE TARGETS WHICH HAVE JUST BEEN SHOT WILL BE RETRIEVED FROM THE TARGET LINE BY THE SHOOTERS AND THEY WILL BE SCORED.
TARGET DISTANCE FROM THE FIRING LINE WILL BE DETERMINED BY THE RANGE OFFICER.

SCORING

SCORING WILL USE EDGE OF HOLE AND IS BASED ON A 0.25 CALIBRE PROJECTILE (GAUGE PLUGS MAY BE USED).
SCORE VALUES ARE SHOWN ON TARGET BELOW.
EACH STAGE IS TREATED AS A SEPARATE MATCH WITH FINISHING POSITIONS 1ST, 2ND, 3RD, ETC. BEING ALLOCATED AFTER EACH STAGE.
WINNER FOR THE DAY IS BASED ON THE SUM OF THEIR FINISHING POSITIONS WON IN EACH STAGE, NOT ON THE TOTAL OF THEIR TARGET SCORES.
THE LOWEST SCORE WILL WIN.
FINAL SCORING WILL TAKE PLACE AT THE END OF STAGE 5 AND EACH PERSON MUST SCORE THEIR OWN TARGETS.
IF A PERSON IS NOT THERE TO SCORE THEIR OWN TARGETS, THEN THEY SCORE 0 FOR THE DAY.

CANNING CLUB - OUTDOOR AIR RIFLE - MATCH 18





1 10 shots in 5 minutes - one shot per square - scoring as per diagram at right.
2 More than 1 shot inside a target square will score minus 1 point for that target.
3 More than 10 shots in a target sheet will score minus 10 points for each extra shot.
4 Slugs are permitted for this match.

Name:	Signature:	Membership No:	Date:	Target No:	Score:

POLICE TRAINING SHOOT

These practices are restricted to current and former members of a recognised Australian Police Force, and members that have been accepted into the WA Police Service Pistol Club.

ARMAGUARD QUALIFICATION SHOOT

Semi-Automatic Pistol Qualification.

These practices are restricted to current Armaguard members

AUSTRALIAN BORDER FORCE QUALIFICATION SHOOT

These practices are restricted to current Australian Border Force Members

AUSTRALIAN FEDERAL POLICE QUALIFICATION SHOOT

These practices are restricted to current members of the Australian Federal Police Force.

AUSTRALIAN AIR CADETS SHOOT

These practices are restricted to current members of the Australian Air Cadets.

SHOOTING YOUR FIRST DISCIPLINE

WHAT IS EXPECTED OF NEW PARTICIPANTS?

SAFETY is the first concern in shooting. The Canning Club expect every participant to display the required level of **SELF-CONTROL** needed to handle a firearm and to always conduct themselves in a safe manner. These tips will help all participants understand how a match is run, their part in it, and what is expected.

Gear and Equipment

New participants need to make sure that they have, or have access to, all the necessary equipment BEFORE attending a shoot.
To prevent money being spent on the wrong or inappropriate equipment, talking to experienced participants to find out what has worked for them and what has not will be a great help. Time and money will be saved on not making mistakes by doing a little bit of research.

Ear and Eye Protection - Safety/shooting glasses and ear protection are **MANDATORY**. Participants and spectators are expected to always wear these on the ranges during club and interclub events. Safety is **EVERYONE'S** concern, if visitors are seen on the range without adequate protective gear, let them know what the requirements are and instruct them to seek a club official for assistance.

Accessories - These may include (but are not limited to) cases for transporting a firearm, bag for spent brass, carry bag to tote ammo and accessories around the range, pen for filling out scores.

Transporting Firearms

Generally, if the firearm and ammo are locked in the boot, not accessible to the driver, there should be no trouble.
Family members or friends will not be able to transport or be in possession of your firearms unless they licensed to possess the firearm/s themselves.

THE MATCH

Registration Process

Upon arrival at the range the first task is to put your name on the range board for one of the details. Every club will be different, some will allocate the details, others will allow for them to be nominated by the participants. Check with the Club and see what is required. If needed, participants will be issued with scorecards upon registration. Pay attention to the Participant number and the squad allocations.

Details

"Details" is the process of dividing the participants into details, so that there is an orderly flow between the matches. In most cases the details are a maximum of 20 depending on the range, and work on a first come first served basis.

Briefing

The range officer opens the match. They will introduce the range staff, tell you about the stages, discuss any safety concerns there may be, and generally try to make sure that the participants can find their way around. Any questions regarding the match may be asked at this point.

Score Sheets

If paper score sheets are to be used, participants are issued one for each Stage. Make sure that all the correct information has been entered. **The participant membership number must appear on every score sheet**. If the participant number is not on the scorecards or the wrong number is shown, it will not be processed. All fields need to be completed.

The score sheet should then be checked carefully before being signed. Once it has been signed by the participant it becomes a definitive document. It's a good idea for participants to keep their own separate record of the scores and times, so that any scoring errors may be spotted.

If the scores are being recorded electronically on a tablet, the participant's details will already be loaded into the database upon registration. The scorer will record the scores and will show the participant the summary of the scores before accepting them as correct.

Safety

Check out the local rules. Local procedures will vary, and it is the participant's responsibility to ensure that they are familiar with local rules before the competition begins.

How the Stage is Run

Generally, a Range Officer will be running a stage. The Range Officer controls the range, supervises the safety officers who watch firearm control, and prevents the participant from doing something unsafe.

Study the Course of Fire

A lot may be learned by just watching how other participants handle a shooting problem. Watch how they handled their firearms, how they moved, where they reloaded, and all the things that make up their game plan. What worked? What didn't? Ask questions.

Usually, the Range Officer will give a walk-through and briefing to each new squad of participants. They will explain the course, any safety concerns, and other matters related to shooting the course. Now is the time to ask questions.

Helping on the Range

Shooting is a co-operative sport. Range Officers are participants - unpaid volunteers who want to shoot the match as well. They need and expect the full co-operation of all participants in helping run the match efficiently. Time saved on any stage means that the overall match ends sooner. Participants can do their part by understanding the course of fire **before** they come to the line, and by doing their share of the jobs on the range.

Competing

Be prepared. Participants need to ensure that they have enough ammo for the course of fire. They need to ensure they fully understand what is expected of them on the line and during the course of fire.

RANGE ETIQUETTE

There is more to the sport of shooting than just firing a firearm down range. Though you compete on an individual level, you will find that shooting is a very sociable sport. Introduce yourself to the people you have been detailed with and the range staff. The best way to learn and meet other participants is to help out on the ranges throughout the match. By patching, scoring and scrutineering for other participants, you will be able to observe them closely and learn a few new techniques.

HELPING OUT

Patching

Patching is a tedious task; however, it is important that it is done properly and that a few simple guidelines are followed:

- **NEVER** walk onto the range until the Range Officer has called "**RANGE IS CLEAR**". This is called when the participant has shown that their firearm is clear, have proved it and they have safely returned it to their holster or bag.
- **ALWAYS** make sure the target has been scored before you begin patching. The best way to do this is to follow the scorer.

Even though patching is not very exciting, it is an unavoidable task. If everyone helps each other, then the competitions will run more smoothly.

Picking Up Brass/Cases

Helping other participants by picking up cases and used magazines enables the participant to focus on checking their targets and their score card. This assistance also helps the course of fire to run smoothly and quickly. Cases can be expensive to replace therefore your help will be greatly appreciated and hopefully, reciprocated later.

Scrutineering

Scrutineering involves the watching of participants as they compete. Most often this will be done with standard exercises where they are usually more than two participants on the firing line at any one time. With so many people, it is often difficult for the Range Officer to be able to watch for safety and procedural violations.

Things to watch out for may be shots over time during a standard exercise, failure to follow procedures (i.e. didn't reload as requested).

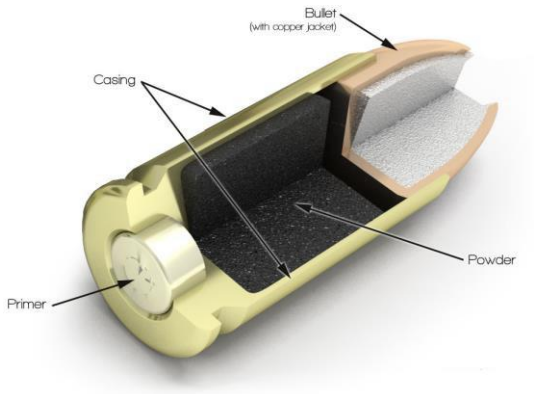
AMMUNITION

Basic Ballistics

The purpose of this section is to give participants a basic understanding of what occurs when a bullet is fired. Knowledge of how far a bullet will travel is imperative in understanding the dangers associated with all firearms. Due care must be taken in selecting appropriate range areas with suitable backstops.

Cartridge Components

Conventional cartridges as we know them have been in use in their current form for over 140 years. The modern cartridge, often referred to as a 'round' as in 'rounds of ammunition' consists of four parts, Primer, Power, Bullet and Case.



Cartridge Case

This is generally made from brass; however, examples may be found of copper, aluminum or steel. Brass cases are suitable for reloading due to the inherent properties of brass which allows the case to expand and contract during the discharge of the round. The brass case can be resized during the reloading process.

Primers

These come in two types in cartridges, centre fire and rim fire.

Rim Fire Primers

Rim fire cartridges cannot be reloaded. The priming compound is located in the rim of the cartridge cases and is ignited when the firing pin strikes the rim of the case detonating the primer compound. This priming compound is placed in the rim during the manufacturing process and cannot be replaced.

Centre Fire Primers

Centre fire cartridges as their name denotes, have a primer located in the centre of the cartridge case base. The primers in centre fire cases are replaceable which enables the cartridge to be reloaded. Centre fire primers are self-contained units and consist of a cup, priming compound and

anvil. The firing pin strikes the primer, and the priming compound is ignited when the compound is compressed between the cup and the anvil.

Propellant Powder

Propellant powder is designed to burn progressively and creates vast volumes of gas which drive the projectile out of the barrel. Smokeless powder was developed in the latter part of the 1800's and is based on a nitrocellulose material. Propellant powders are manufactured to burn at various controlled speeds. Calibre, bullet weight and desired velocity are all taken into consideration in the process of selecting a powder for a particular use. Propellant powders should never be blended and recommended loads should never be exceeded.

Projectiles

Projectiles come in a multitude of designs, weights and sizes. The designs of many projectiles lend themselves to particular applications. Projectiles may be manufactured from lead of varying degrees of hardness. These lead projectiles may be gas-checked, plastic coated, tin or copper washed.

Jacketed, semi jacketed or solid copper projectiles are also available. Round-nose, wadcutter, semi wadcutter, hollow point and truncated cone are just a few of the many designs available.

HOW A CARTRIDGE WORKS

A cartridge is fired when the firing pin firmly dents the primer, the priming compound is crushed between the anvil and the primer cup, and the primer compound detonates. The ignition of the primer sends a flame (in the case of a centre fire cartridge) through the primer hole in the base of the cartridge case into the propellant charge.

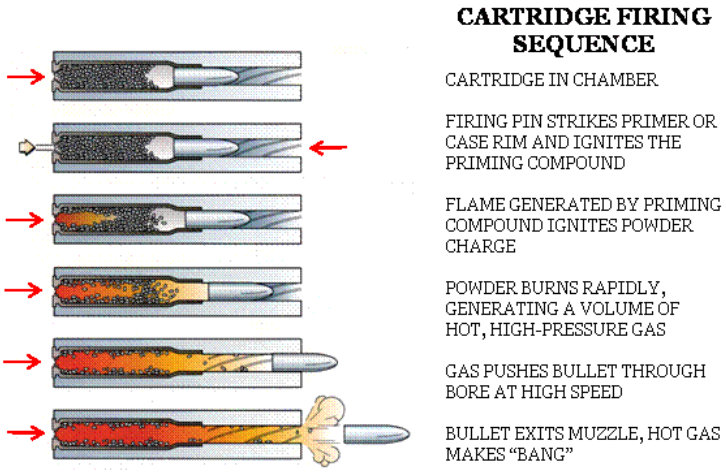
The propellant inside the cartridge case ignites and burns at an even rate albeit incredibly fast. What occurs is that the powder commences to burn and produces hot expanding gases. It is the pressure from these expanding gases which exerts pressure in all directions and eventually drives the projectile down the barrel.

As the gases expand, they seek an avenue of least resistance. As the breeching mechanism of the firearm does not allow the gases to escape through the chamber area this leaves the projectile as the area which offers the least amount of resistance. The expanding gases start the projectile down the barrel. The propellant powder continues to burn and accelerates the projectile up until the point where the projectile exits the barrel.

As the projectile travels down the barrel the expanding gases force the projectile into the rifling in the barrel which in turns causes the projectile to spin at the same rate as the twist in the barrel. This spinning enhances the stability of the projectile and aids in the accuracy of the firearm.

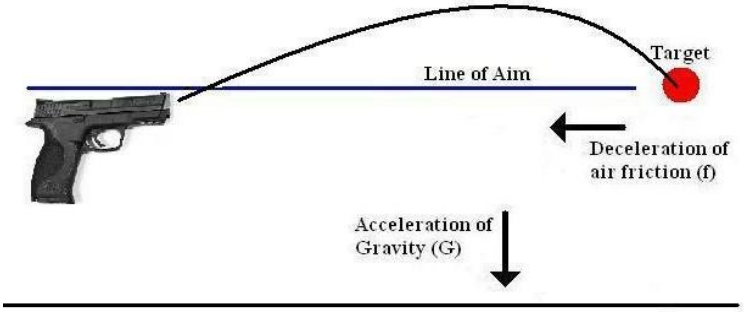
As each action must have an equal and opposite reaction, we discover that the reaction to the discharge of the projectile is what is known as recoil. The force generated and imparted to the projectile is equalled by a similar force that forces the firearm rearwards. The amount of recoil felt when firing a gun is the maximum amount of force that can be delivered by the projectile when it strikes a target.

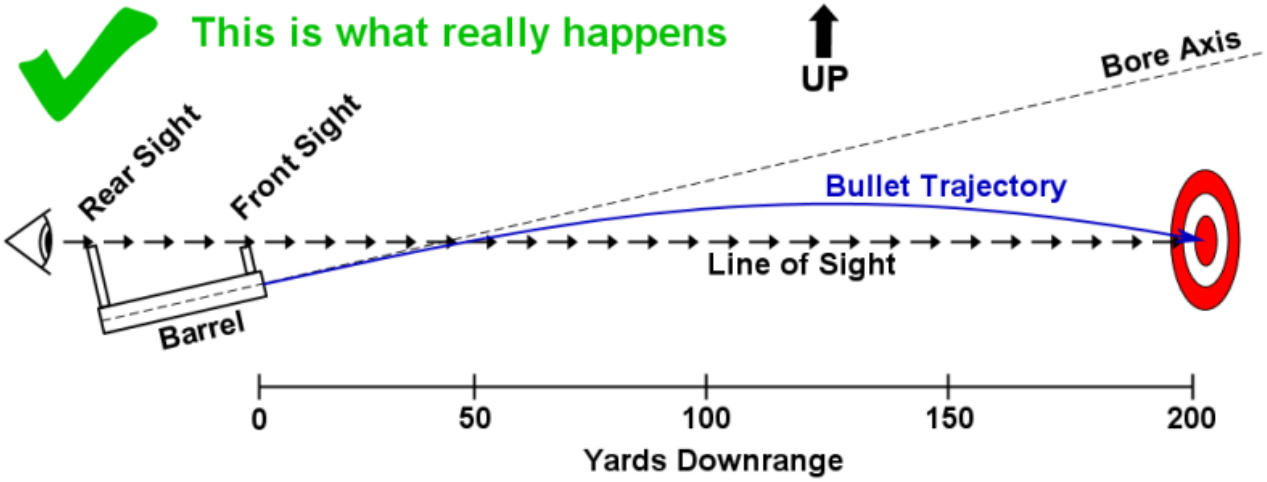
The average maximum range of a handgun round is in the vicinity of 2 kilometres; however, some magnum handgun rounds can travel out to 3 kilometres. Therefore, a shooter must always remain acutely aware of what is behind the target at which they are shooting and the effectiveness of any backstops.

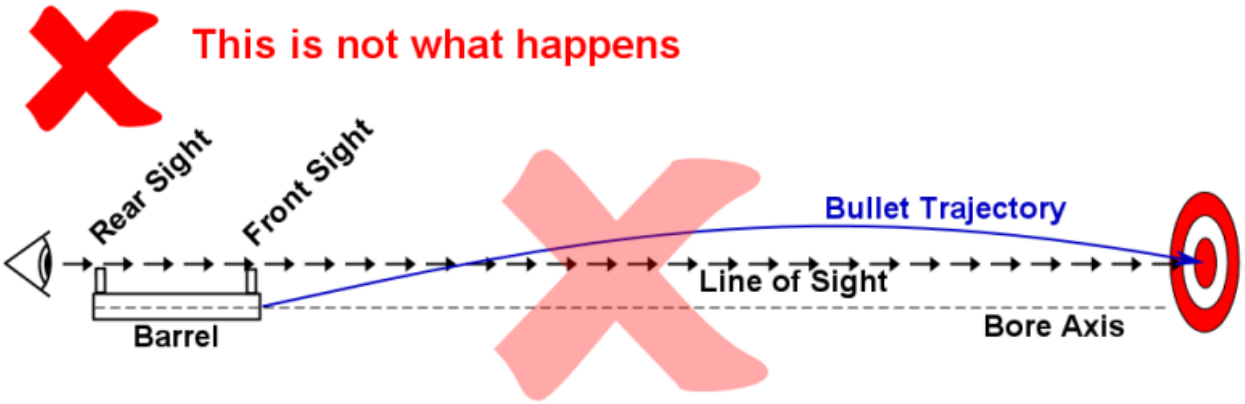


BULLET PATH

As soon as the projectile leaves the barrel it comes under the effect of both gravity and air resistance. These two forces progressively slow down the projectile and cause the projectile to fall to the ground. Thus, as the target range increases, the shooter should aim higher to strike the target. At the ranges in which a handgun is generally used (up to 50 metres) this effect is generally negligible and is greatly affected by such factors as bullet weight and velocity.



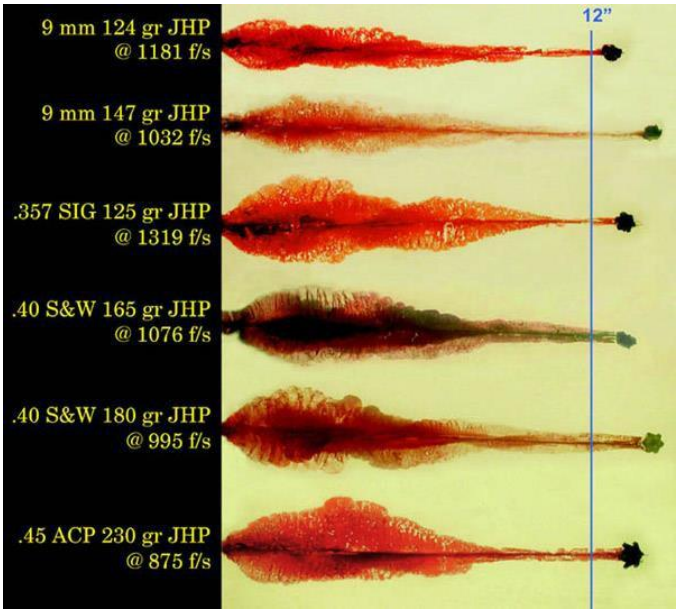




MUZZLE ENERGY

Muzzle energy is the kinetic energy of a bullet as it is expelled from the muzzle of a firearm. It is often used as a rough indication of the destructive potential of a given firearm or load. The heavier the bullet and the faster it moves, the higher its muzzle energy and therefore the more damage it will do.

It must be stressed that muzzle energy is dependent upon several factors and that even velocity is highly variable depending upon the length of the barrel a projectile is fired from.



RELOADING BASICS

To become proficient in shooting participants, use a large amount of ammunition in practice. As factory ammunition can be expensive, it soon becomes evident that reloading ammunition is a cheaper, long-term, alternative. Reloading is a cost-effective option once the initial outlay for equipment has been recouped.

Rather than being considered a chore, the reloading of ammunition can give a high level of satisfaction. The process may appear to be daunting at first, but it is quite simple, and the results will quite often exceed the quality of mass-produced factory ammunition. Reloaded ammunition can cost approximately 30-40% that of factory ammunition.

The reloading procedure reverses the process of firing a cartridge. When a cartridge is reloaded the components utilised when firing is replaced and the cartridge case is returned to the required dimensions to allow it to be rechambered. The steps involved in reloading a cartridge are: -

- The spent primer is removed.
- The fired case is resized.
- A new primer inserted
- A fresh powder charge is loaded.
- A new projectile is seated.

BASIC RULES FOR RELOADING

There are several pitfalls into which the unwary may fall. Before starting to reload cartridges, it is appropriate for the beginner to seek advice from others with experience in this field. In the absence of such sources of information, gun shop proprietors and shooting organisations often hold classes in basic reloading skills.

When reloading, the following basic rules should be followed: -

- Do some research and have a full theoretical understanding of the reloading process.
- Always wear eye protection whilst reloading.
- Do not smoke whilst reloading.
- Keep reloading components out of the reach of children – powder, primers and lead projectiles in accordance with your state and territory regulations.
- Develop a strict routine for reloading operations and avoid distractions.
- **DO NOT** exceed recommended loads.
- Keep the reloading area neat and tidy.
- Clean up spilt powder or primers promptly.
- Keep powder away from other combustible material and from possible sources of ignition.
- Do not use propellant powder unless its identity is known, do not keep old powders, salvaged powders or powders of uncertain origins.
- Pay attention when weighing powder charges thrown either by a hand operated powder measure or reloading press to ensure the setting has not changed.
- Only store powder in its original container to avoid the risk of the powder being mislabeled.
- **Do not attempt to mix or blend different powders as such mixtures may produce dangerous and erratic velocities and pressures.**
- Double check critical points like powder type, projectile weight and diameter before starting.
- Do not trim cases below the minimum design length for any calibre.
- **Never** attempt to decap live primers from a cartridge case. Primed cases or cartridges should always be fired in a firearm to destroy the primer.

The choice of propellant powder type and the amount to be used is critical and must be carried out in accordance with research from appropriate reloading manuals or manufacturers handbooks.

At no time must propellant powders be blended or used in excess of the manufacturers recommended data.

Owing to the effect of variations within allowable manufacturing tolerances for cartridge components made by different manufacturers, firearms variations and conditions, operating temperatures etc., pressures developed by any given rifle or pistol load can vary significantly from that applying to our recommended loads. It is therefore essential that loads be worked up from a charge weight lower than the recommended maximum, watching for any signs of excessive pressure (difficult extraction, gas leaks, flattened or blown primers, unusual recoil or expanded case heads).

Loads can then be worked up to safe comfortable levels providing signs of excessive pressure are not observed. If signs of excessive pressure are noticed, then loads must be reduced until they are at least 5% lower than the load at which the excessive pressure signs were first noted.

Take special care when working up trial loads with slow burning powders in large calibre cartridges. Light loads in some calibres may produce occasional dangerously high pressures. It is suggested that minimum loads in large calibre cartridges should not be reduced below about 75% case capacity.

Because many recommended loads (especially for pistols) do not fill the cartridge case it is essential that, prior to bullet seating, each filled case is individually inspected to ensure that it contains only a single charge. Never load a cartridge with a double charge as excessively dangerous pressures are certain to occur.

After bullet seating, the cartridge overall length must be individually checked to ensure that it has not fallen below the minimum design value where excessive dangerous pressures may be experienced.

Further information regarding reloading safety can be found at: http://www.adi-limited.com/handloaders-guide/safety.asp

Reloading manuals for different powder types can be found at the following websites:

ADI http://www.adi-limited.com/download.asp?file=pdfs/sphg.pdf
Winchester http://www.winchester.com/products/catalog/components/reloadertoc.aspx
Vihtavuori http://www.panteraguns.com/eng/vihtaeng.htm

LEGISLATION, REGULATIONS AND RULES

Rules And Regulations – Your Responsibility

It is important that all members know the regulations that govern the transportation and storage of firearms. Ignorance is no defense.

Rules and regulations change from time to time. It is the members' responsibility to ensure that they familiarise themselves with the National, State and Territory gun control regulations as well as the rules of the club they join. Bulletins may be issued by clubs to assist members, but it always remains the responsibility of the individual.

National Firearms Safety Code

Legislation

Federal legislation governs the types and quantities of firearms that can be imported into Australia. The Western Australian Firearms Act covers the following:

Licensing Requirements

Section 21 (1) of the Firearms Act (2024):
A person has a genuine reason for acquiring or possessing a firearm or ammunition if and only if –

> A licence to authorise the possession of a firearm must not be granted to a person unless the Commissioner is satisfied that the person has a genuine reason for the licence because the person genuinely intends that the firearm will be possessed for a purpose to be authorised by the licence.

Section 166 Firearms Act (2024) outline the requirements for firearm training for new applicants.

> It is a requirement that all new firearm authority applicants complete the firearms safety training course as part of their application for a firearm authority. This includes Authorised Persons who do not hold their own firearm authority.
> All aspects of the firearm safety training course need to be successfully completed in order for the Commissioner to grant a firearm authority.

The Firearm Safety Training Course consists of two parts:

- Part 1 Theory – online course and assessment hosted by TAFE.
- Part 2 Practical – in person training and assessment conducted at a Firearms Dealer.

The Firearm Safety Training Course covers a range of topics including legislative requirements and the safe handling of a firearm.

Approved firearms trainer (s.24 Firearms Act 2024, r.93(2)(b), r.194(2)(c), r.211(1)(c) Firearms Regulations 2024)
The Regulator may approve a person to provide firearms training. This means the regulator can approve an authorised person under a licence as a person able to provide firearms training.

For example, an authorised person at a Licensed Club can become an approved firearms trainer and provide training to club members, or an authorised person under a Government Entity Licence who is responsible for firearms can become an approved firearms trainer and train their staff rather than having them complete the online course and practical at a Firearm Dealer.

Which licence types can have an approved firearms trainer?
- Club Licence;
- Range Licence;
- Prescribed Business Licence – agriculture/aquaculture;
- Firearm Dealer;
- Government Entity Licence (animal control or law enforcement);
- Firearms Training Business Licence; and
- Theatrical Business Licence.

Moving Between States

Western Australia does not automatically recognise firearms licenses issued in other jurisdictions. Under Sections 17 and 17A. of the Act, visitors from interstate need to apply for a temporary permit to lawfully possess firearms registered elsewhere whilst in WA. This can either be done by contacting the Firearms Branch of the Western Australian Police Service prior to entering the state, or by making application at the first available police station once inside WA.
Noted: the WA Police Service is not obliged to grant a permit. Some interstate visitors have been refused permission to take certain firearms into Western Australia.

Transporting Firearms

When transporting a firearm of any type, the licence holder must ensure that the firearm is not loaded, that it is in an appropriate locked and secured case and that the firearm is not visible.

Rules

Club and Range rules may vary, but the basic principles will always apply. Members are expected to abide by their Club and Range rules without exception. When visiting another Club, members need to check the local rules as they may differ from their own Club or Range. This particularly applies to the process of bagging/unbagging and Safety Area rules which tend to be specific to each Range.

WESTERN AUSTRALIA FIREARM REQUIREMENTS

The following information has been taken directly from the WA Police Services website and is to be used only as a guide to the firearms applications process.

Police Licensing Services

The Police Licensing Services is responsible for the following:

- Issue and renewal of all firearms licences.
- Consideration of all original firearms and additional firearms for existing licences.
- Approval of Temporary and Interstate permits.
- Maintenance of the Firearms Registry System (FRS).
- Regulation of businesses involved in the use of firearms.
- Firearms licence revocations.
- Consideration of firearms and weapons importation and exports (Customs B709).

The Police Licensing Services contact details are:
Mail
Police Licensing Services (Firearms) Locked Bag 9
East Perth WA 6892

Address
Mason Bird Building
303 Sevenoaks St, Cannington WA 6107
1300 894 474 (for firearms transition, Property Registration and portal enquiries)
1300 171 011 (Security, second hand dealers and general licensing enquiries)

Email: licensingservices@police.wa.gov.au

Firearms Portal - https://firearms.police.wa.gov.au/

What you need to know

- People wishing to possess or use a firearm must have a licence (there are some exceptions, i.e. children with a licensed adult at an approved club).
- A licence may be issued to an individual or a body corporate such as a security company (incorporated body).
- You must have a genuine reason to own a firearm - this includes being a member of a shooting club, being a recreational shooter, being a collector or having an occupational requirement such as a pastoralist or security firm properly licensed under the *Security and Related Activities (Control) Act 1996*.
- People applying for an original licence are required to complete a Firearms Awareness Test at an approved firearm training to complete a 28-day cooling off period after making their application before it can be considered.
- You must have secure storage for your firearm that complies with Division 3 of the *Firearm Regulations 2024*.
- The firearm will be registered to a licensee only, unless it is also licensed by another person; in which case the licence will be endorsed with either 'primary user' or 'co-user'. This notation identifies that more than one person is licensed for this particular firearm.
- You are required to provide proof that supports your genuine need to acquire a firearm.
- Some firearms are restricted or prohibited. See the Firearms Regulations 2024 - Schedule 2
- All firearm licence applications must be lodged **in accordance with licensing requirements** on the following Firearms Portal.
- Any change of address or circumstance must be reported to Police Licensing Services **within 28 days** of the change.

Licence Application Process

It is a legal requirement in Western Australia that to possess, carry and lawfully use a firearm and ammunition in this state, a person is required to possess a WA Firearms Licence. Both the firearms and the user are licensed; however, one user may be licensed to use and possess multiple firearms. Several users may also be co-licensed to use the same firearm.

Approval to gain a licence

The approval to licence a firearm is determined by the category or type of firearm applied for and the reason for which it is required. These requirements must be determined prior to any application being made. This is referred to as "Genuine Reason and Need". For practical shooting purposes, the reason for a pistol/handgun licence would be "*for use by the person as a member of an approved shooting club and the person is an active and financial member of the club*".

Applications are made online via the Police website, Firearms Portal and follow the necessary links to the form.

Supporting Documents

Club Support Letter

This documentation is provided by Canning Club to the applicant upon request. Information regarding the firearm type, model and caliber is required to be provided to the appointed committee member assigned with the authority to provide the Club Support Letter.

Serviceability Certificate

A Serviceability Certificate for each firearm being applied for will also be required for each firearm to be licensed.
The Serviceability Certificate is provided by the person selling the firearm. It includes detail of the firearm, such as its make, serial number and calibre and certifies the firearm meets the safety requirements. The certificate is issued by approved Firearm Dealers, repairers, Manufacturers and Clubs/Association. Cost recovery in providing a certificate is to be negotiated between the respected parties.
There are no exceptions to the issuing of a Serviceability Certificate, with private sellers/buyers being required to obtain the necessary documentation from the persons mentioned within 'Requirements'.
Serviceability Certificates will only be accepted by Australia Post if they are dated no more than three (3) months from the date of inspection. Note - If for example this date expires or the applicant is unsuccessful, a new certificate is to be issued, inclusive of a new identifying number.
A copy of the Serviceability Certificate will be retained by the point of issue.

The Serviceability Certificate confirms that the firearms are in a fully functioning (serviceable) state and meets the following requirements:

- The firearm shall be fitted with an effective trigger guard.
- Generally, the firearm shall be in a complete condition without any loose or missing parts, components, screws/retainers.
- The firearms have no visible flaws or defects that affect its operation. For example, barrel condition, shotgun bulges.
- In every case, where fitted, the stock/grips shall be serviceable without any cracks or breaks that would affect the safe use and handling of the firearm; For example, shot gun splits.
- The trigger mechanism is not to operate when a force of one (1) kilogram is exerted on the central point of the trigger in the direction in which the trigger operates, except, in the case of a firearm designed with a trigger mechanism capable of being "set", when the trigger mechanism has been "set".
- In subparagraph (2) – "set" means to operate a trigger, button, stud, lever or other device so as to reduce the trigger pressure that is required to operate the trigger mechanism.

- (a) The firearm, unless it is a hammer firearm fitted with a cock mechanism or safety bent, shall be fitted with a safety device which when engaged in the "safe" position prevents operation of the trigger mechanism and which can be disengaged only by a distinct pressure of the finger or thumb.
- (b) The safety device shall clearly indicate that the firearm is in either a "safe" or "fire" condition.
- Target rifles, target handguns, trap guns and other special purpose firearms may be exempted from some or all of the safety tests at the discretion of the Commissioner.

Proof of Identity

To ensure the secure identities for the Western Australian community, a Proof of Identity, will require applicants to use a Digital ID.

IMPORTANT STEPS BEFORE LEGISLATION COMES INTO EFFECT

Western Australia's new Firearms Act comes into effect from 31 March 2025.

What can I do before the new legislation comes into effect?

To ensure quick and easy access to the new Western Australian Police Force Firearms Licensing and Registration Portal, you will need to:

myID – the Australian Government's Digital ID app

Have set up a myID digital ID.

- Once set up, you can use myID as your digital ID to prove who you are when accessing government online services.
- It's the same as a 100-point ID check but on your smart device.
- You can set up your myID in three easy steps:
  - One - download the app (from App Store or Google Play).
  - Two - enter your personal details including your name, date of birth and email address.
  - Three - choose your identity strength.
- To access the Firearms Licence Portal, you will require a myID with **standard identity strength.**
  - For standard identity strength, you need to verify your ID with **2 Australian documents.**
- Visit the myID website for information on identity strength.

Department of Transport

Ensure your personal details (name and address) are up to date with the Department of Transport (DoT).

- You can amend your details by one of three ways:
  - Online using DoTDirect account Change my address. You can create an account with DoTDirect if you don't have one already Log in and register with DoTDirect.
  - If you are unable to update your address online, you can complete a Change of Personal Details (C4 form). The completed form can be submitted to any Driver and Vehicle Services Centre, DoT regional office or agent, or posted to: Driver and Vehicle Services, GPO Box R1290, Perth WA 6844.

- Lastly, you can update your details via DoT Customer Contact Center Tel: 13 11 56. This will require you to provide information verification.

Landgate

Should you require any information about your Landgate ID or certificate of title, please visit Landgate.wa.gov.au for more information.

- For information on how to search for your Landgate ID, use the search function and search for "firearms".
- Within the search result, click on "finding your Landgate ID, also known as Volume and Folio number" and follow the instructions.
- **Note**: As per the instructions you are not required to pay, as the Landgate ID is visible prior to payment.

Please note:

Your personal details **must** be the same in myID, DoT and your firearms licence details held by WA Police. Any variation will return an error and prevent registration on the Portal.

More information about the *Firearms Act 2024 and the Firearms Regulations 2024*, along with useful information sheets, can be found on the WA Police Force Firearms Act Reform 2024 webpage.

WA.gov.au

Firearms Safety Awareness Certificate

If the application is for a first-time issue (original) Firearm Licence, a Firearm Safety Awareness test must be completed. The test is designed to ensure that the applicant understand the basic requirements for the safe handling of firearms and this test may be conducted through approved Clubs/Associations and Firearms Dealers.

Once completed the Firearm Safety Awareness Certificate is to be included in the licence application.

The certificate is issued by approved Firearm Dealers, repairers, Manufacturers and Clubs/Association. Cost recovery in providing a certificate is to be negotiated between the respected parties.

Firearm Safety Awareness Certificate will only be accepted if they are dated no more than three (3) months from the date of issue. Note - If for example this date expires or the applicant is unsuccessful, a new certificate is to be issued.

A copy of the Firearm Safety Awareness Certificate will be retained by the point of issue.

If the applicant does not successfully pass the test on their first attempt they are excluded from 're- sitting' the test for a period of 24 hours. An applicant is not to be afforded more than three opportunities to complete the assessment and where an applicant has been unsuccessful on three occasions, Police Licensing Services are to be notified of this.

48 Day Checking Period

Once submitted Firearms Portal, Police Licensing Services Firearms where it will be processed. A 48-day checking period will apply to first time (original) applicants for a Firearms Licence. Police Licensing Services will conduct suitability checks on the applicant prior to the issue of any firearms licence.

This is a requirement under the Firearms Act and allows the first-time applicant time to reconsider their application and determine if they wish to proceed.

Note: Failure to advise Police Licensing Services within the next 28 days of an intention to continue with your application will result in the application lapsing and being declined.

The applicant will receive notification of acceptance or refusal of the licence application in the mail. If successful, a licence will be issued via the post.

For a first-time issue (original Firearms Licence, this notification will also include a request for the applicant to attend a post office to have a photograph taken for a Firearms Extract of Licence/Identification Card, which incurs a fee. This card will be mailed to the applicant and is re- issued every 5 years

CATEGORIES OF FIREARMS

Categories of Firearms (most common for licensing)

This extract can be found in Firearms Regulations 2024 - Schedule 3

Category A

- An air rifle that has a calibre of not more than 0.25 inches and that is not self-loading.
- A bolt action or break action shotgun with a magazine capacity of not more than 5 rounds.
- A rim-fire rifle that is not self-loading.
- A combination firearm made up of a shotgun and a rifle, each of which would individually be a category A firearm.

Category B

- An air rifle that has a calibre of more than 0.25 inches and that is not self-loading.
- A centrefire rifle that is not self-loading.
- A lever action shotgun with a magazine capacity of not more than 5 rounds.
- A muzzle loading firearm, other than a handgun.
- A combination firearm, not of category C or D, made up of a s

Genuine need test for Category B

The applicant is required to satisfy the Commissioner that a firearm of Category A would be inadequate or unsuitable for the purpose for which the firearm is required.

Category C

- A self-loading air rifle with a magazine capacity of not more than 10 rounds.
- A self-loading rim-fire rifle with a magazine capacity of not more than 10 rounds.
- A self-loading shotgun with a magazine capacity of not more than 5 rounds.
- A pump action shotgun with a magazine capacity of not more than 5 rounds.
- A combination firearm that is made up of at least 1 category C firearm and that does not include a category D firearm

Category D firearms

- A self-loading air rifle with a magazine capacity of more than 10 rounds.
- A self-loading centrefire rifle.
- A firearm that substantially duplicates the design or function of a self-loading centrefire rifle that is designed for military use.
- A self-loading rim-fire rifle with a magazine capacity of more than 10 rounds.
- A pump action shotgun with a magazine capacity of more than 5 rounds.
- A self-loading shotgun with a magazine capacity of more than 5 rounds.
- A lever action shotgun with a magazine capacity of more than 5 rounds.
- A combination firearm made up of at least 1 category D firearm.

Category E firearms

- A cannon. A kiln gun.
- A prescribed paintball gun.
- A tranquiliser gun.
- An underwater explosive device.

Category H firearms

- A handgun.

FIREARM TYPES

Pneumatic Firearms

Pneumatic Firearms are commonly referred to as air guns. Some firearms have rifled barrels, and some do not. Most are not fitted with any type of safety catch. They come in two main calibres .177 or .22 and there are pneumatic pistols and rifles available in these calibres. They are usually single shot firearms although some gas operated models have magazines.

Break Open Firearms

Break Open Firearms are usually single- or double-barrel shotguns in various gauges but can include some rifles and handguns. In most cases, there is a lever on the rear of the action or top tang. Generally moving this lever to the right allows the action to be opened.

Bolt Action Firearms

Bolt Action Firearms are usually a repeating rifle or single shot in almost every conceivable calibre and can include some shotguns. They may have a fixed or removable box magazine, hinged floor or tubular magazine under the barrel or in the butt of the firearm. These firearms can be easily identified by a turned bolt, with the bolt handle usually on the right-hand side of the action. The bolt is raised and drawn to the rear to open the action.

Lever Action Firearms

Lever Action Firearms are usually manually operated repeating rifles and can be identified by the cocking lever under the action of the firearm. They usually have a tubular magazine under the barrel or movable box magazine. They are available in a variety of calibres. Downwards movement on the lever opens the action.

Pump Action Firearms

Pump Action Firearms are common in shotguns of various gauges but can also include rifles in rim fire and centre fire calibres. They can be identified by a sliding fore end that is drawn to the rear to open the action. They can be fitted with a tubular magazine under the barrel or a box magazine.

Self-Loading Firearms

Self-Loading Firearms are available in a large variety of rifle calibres and in shotgun gauges. They are usually identifiable by a small cocking handle which usually protrudes to the right-hand side of the breech bolt. They may be fitted with box or tubular magazines and can vary greatly in ammunition capacity. Self-loading firearms are also referred to as semi-automatic firearms as each press of the trigger cycles the action automatically. These firearms will operate in one of the following manners: blowback, gas operated, or recoil operated.

Fully Automatic Firearms

Most fully automatic weapons take the form of general-purpose machine guns fed from either a cloth or disintegrating link belt, or sub machine guns of varying size and styles. They usually have a large capacity box or drum magazine. Most have a select fire switch to allow either semi-automatic or fully automatic fire. Some military rifles have selective fire capacity.

Single Shot Firearms

Single Shot Rifles do not have a magazine. Bolt or lever action single shot rifles are manually loaded through the ejection port and into the chamber.

IMPORTING/EXPORTING FIREARMS OR AMMUNITION

Overseas Importation/Exportation

Prior to approaching Licensing Services, you should first contact and liaise with the Australian Customs Service and/or the Federal Attorney General's office to verify importation requirements.
Before the firearm/s enter Australia, the applicant must contact Licensing Services on 1300 171 011 or email licensingservices@police.wa.gov.au and submit a Weapons Import Permit (B709) application. Refer to Section 16(1)(a) of the *Firearms Act*.

Weapons Import Permit (B709) applications are reviewed at Licensing Services to ensure probity and legislative compliance. If THE B709 application is approved, a Temporary Permit (Form 6) will need to be applied for.

To export a firearm from Australia, contact the Australian Customs Service on 1300 363 263. For information relating to exporting firearms overseas and access the import/export area on www.customs.gov.au

Bringing Firearms into WA

As Temporary Permits are only issued for the purpose of conveyance of the firearm within Western Australia, applications should only be submitted on arrival of your firearm in Western Australia.
Applicant attends and presents both permits to Customs who will release the firearm/s to the applicant. B709 is for Customs use whereas the Temporary Permit provides for lawful possession of the firearm/s in accordance with the permit conditions i.e.: conveyance to an authorised person (dealer/repairer/club/association) for the purpose of obtaining a Serviceability Certificate.
Pending outcome of the application process, the applicant is not permitted to have 'possession' of the firearms and must make arrangements for their 'lawful' safekeeping. This may require the applicant to have their firearms stored with an 'Authorised Firearm Dealer' or another 'authorised' facility.).
Once in possession of the Serviceability Certificate, the applicant is required to attach it to their licence application which will be lodged at a participating Australia Post outlet.

Travelling Interstate

If travelling interstate, it is important to remember that each State and Territory has its own firearms legislation. It may be that the regulations pertaining to transporting firearms and ammunition in Western Australia differ slightly to those in the State or Territory to which you are travelling. It is important to contact the relevant Firearms Registry before travelling interstate.
If travelling by air it is advisable to contact the airline with which you are travelling well before your departure date and find out how they require you to submit your firearms for transport.

Interstate Visitors

Western Australia does not automatically recognise firearm licences issued in other jurisdictions. Under Part 4 Firearms Regulations (2024), visitors from interstate need to apply for a temporary permit in order to lawfully possess firearms registered elsewhere while in WA. This can either be done by contacting Police Licensing Services on 1300 171 011 prior to entering WA, by making application at the first available police station once inside WA,

If the person is a new resident to WA, they must make an application for a Firearm Licence and have their firearm stored at an 'authorised' facility pending the outcome of the application.

Note - WA Police is not obliged to grant a permit.

STORAGE REQUIREMENTS

Security and storage matrix
Storage matrix – for all licenses, except for Trade Licences.

Security and storage matrix

Storage matrix – for all licenses, except for Trade Licences.

1.) How many firearms do you have? 2.) Is your storage location occupied or unoccupied? 3.) What categories of firearms do you have?

Category	< = 5		6 – 15		16 +	
	Occupied	Unoccupied	Occupied	Unoccupied	Occupied	Unoccupied
A &/or B	Grandfathering of existing approved storage **(existing licences ONLY)** **Upgrade** to Level 1 upon addition / replacement of firearms. ***New applicants.**	Level 1 **(3mm steel body & 6mm steel door)**	Level 1	Level 1 + Alarm	Level 1 + Alarm	Level 1 + Alarm + CCTV
Including any C &/or E6	Grandfathering of existing approved storage **(existing licences ONLY)** **Upgrade** to Level 1 upon addition / replacement of firearms. ***New applicants.**	Level 1 + Alarm	Level 1 + Alarm	Level 1 + Alarm + CCTV	Level 1 + Alarm + CCTV	Level 2 + Alarm + CCTV
Including any H	Grandfathering of existing approved storage **(existing licences ONLY)** **Upgrade** to Level 2 **(6mm steel body & 10mm steel door)** upon addition / replacement of firearms. ***New applicants.**	Level 2 + Alarm	Level 2 + Alarm	Level 2 + Alarm + CCTV	Level 2 + Alarm + CCTV	Level 3 **(Grade V Safe)** + Alarm + CCTV
E (other than E6)	Grandfathering of existing approved storage **(existing licences ONLY)**	Grandfathering of existing approved storage **(existing licences ONLY)**	Grandfathering of existing approved storage **(existing licences ONLY)**	Grandfathering of existing approved storage **(existing licences ONLY)**	Grandfathering of existing approved storage **(existing licences ONLY)**	Grandfathering of existing approved storage **(existing licences ONLY)**
	Upgrade to Level 1 upon addition / replacement of firearms. ***New applicants.**	**Upgrade** to Level 1 upon addition / replacement of firearms. ***New applicants.**	**Upgrade** to Level 1 upon addition / replacement of firearms. ***New applicants.**	**Upgrade** to Level 1 upon addition / replacement of firearms. ***New applicants.**	**Upgrade** to Level 1 upon addition / replacement of firearms. ***New applicants.**	**Upgrade** to Level 1 upon addition / replacement of firearms. ***New applicants.**

*Please refer to Schedule 6 of the *Firearms Regulations 2024* to understand what level of alarm system is required in your circumstances.

How to read the storage matrix:
1. How many firearms do you have? Less than 5, 6-15, or 16+
2. Is your storage location occupied or unoccupied? E.g., inside the house you reside in, or the shed out the backyard?
3. What categories of firearms do you have? Category A, B, C, E &/or H.

Example 1:
A firearm authority holder has 4 category A & B firearms at an occupied premises. They can retain their existing approved storage until they either replace a firearm or get an additional firearm.

Example 2:
A firearm authority holder has 7 category A & B firearms and 2 category H firearms at an unoccupied premises. They require a Level 2 cabinet with alarm and CCTV for all firearms stored at that location.

Notes:

Alarm means Operational Level 1 or 2 alarm system.
CCTV means Operational video surveillance system.

Storage level specifications

Level 1
- 3mm steel cabinet – 6mm steel door*; or
- Grade V safe as determined by AS/NZS 3809:1998 Safes and Strongrooms, or
- Compliant secure room or strong room.

*These specifications provide for composite constructed cabinets e.g. steel/concrete/steel.

Level 2
- 6mm steel cabinet – 10mm steel door*, or
- Grade V safe as determined by AS/NZS 3809:1998 Safes and Strongrooms, or
- Compliant secure room or strong room.

*These specifications provide for composite constructed cabinets e.g. steel/concrete/steel.

Level 3
- Grade V safe as determined by AS/NZS 3809:1998 Safes
- and Strongrooms, or
- Compliant secure room or strong room.

Strongroom
▪ Has a resistance rating of at least XI as determined by AS/NZS 3809:1998 Safes and Strongrooms.

Secure room
▪ As per Schedule 5 – compliant secure room requirements (Firearms Regulations 2024).

Shared compliant storage (s.311(3) Firearms Act 2024, r.284 Firearms Regulations 2024)

Firearm authority holders may store their firearms in the same cabinet at an approved storage location if:

- The firearm is rendered temporarily inoperable, including, for example, by:
  - Using a trigger or action lock; or
  - Removing a bolt, firing pin or major firearm part from the firearm.

For example, a family could store all their firearms in one large cabinet so long as they are made temporarily inoperable so other family members with access to the firearms cabinet cannot use the firearm.

Operational alarm systems (r.267 Firearms Regulations 2024)

Operational level 1 alarm system – must meet or exceed the following when armed:
- The system has motion sensors that can detect movement in the storage place;
- The motion sensors display lights are not illuminated when movement is detected by
- the sensor;
- The system sounds an alarm when motion is detected by the motion sensors;
- At least 1 person who stores firearms at the storage place is notified that motion is
- detected by the motion sensors;
- The system otherwise substantially complies with the recommendations, requirements
- or other provisions that apply to alarm systems under AS/NZA 2201.1:2007.

Operational alarm systems (r.267 Firearms Regulations 2024)

Operational level 2 alarm system – must meet or exceed Operational level 1 alarm when armed, as well as:
- The system has seismic sensors to detect whether a firearm repository within the

storage place is the subject of a physical attack, or an attempt to move the firearm repository from the storage place;
- The system sounds an alarm when the seismic sensors detect a physical attack on a firearm repository or an attempt to move the firearm repository;
- At least 1 person who stores firearms at the storage place is notified the seismic sensors detect a physical attack on a firearm repository or an attempt to move the firearm repository;
- The system has a duress alarm allowing a person to activate the system or an alarm by, for example, pressing a button;
- The control panel for the system is in a part of the storage place that is not accessible to the public.

Both Operational Level 1 and Operational Level 2 alarm systems must operate in the entirety of the storage place; and the areas outside the storage place from which the place can be accessed.

Note:
Both systems require a schedule of maintenance. The regulator may request a record showing work carried out maintaining the compliant alarm system within the previous 5 years from the date of notice.

Operational video surveillance systems (r.268 Firearms Regulations 2024)

Must meet or exceed the following:
- The video cameras included in the surveillance system have a frame rate of 12.5 frames per second;
- The surveillance system displays the date and time the video is taken on the video, but not so that the date and time cover a firearm repository or the entrance points to the storage place;
- The surveillance system is connected to an uninterruptible power supply;
- If the surveillance system ceases to take or record video, at least 1 person who stores
- firearms at the place where the system takes video is notified;
- Access to the surveillance system, and the recorded video, is protected by a password;
- The surveillance system is accessible remotely by at least 1 person who stores firearms at the place when the system takes video;
- The surveillance system keeps a record of each time the system is accessed;
- The surveillance system retains the recorded video for at least the period of 30 days beginning on the day on which the video is recorded;
- The surveillance system is able to export uncompressed images from video, or export the video in its native formation, while the system still takes and records video;
- The surveillance system is able to take video that captures a person's face consistently with the recommendations of AS 4806.2:2006 in relation to facial recognition;
- The surveillance system otherwise substantially complies with the recommendations, requirements or other provisions that apply to video surveillance systems under AS 4806:2006.
- An operational video surveillance system must record video in the entirety of the storage place, the areas outside the storage place from which the place can be accessed and includes multiple video cameras so that more than 1 camera records video in the same area.

EXAMS

PRACTICAL EXAMS

Throughout the exam, the examiners will be looking for listening skills, controlled movement and safe shooting techniques. To pass the trainee must be proficient in all the exam components.

Exam Components

The examiners will be looking for the following when assessing the trainee:

- Set up to undertake serial, Finger remains off trigger and safety catch remains on.
- Muzzle is rotated towards target. The finger remains off the trigger.
- Firearm is pushed towards target and two-handed grip is established. The finger remains off the trigger.
- Firearms secure in two handed grip, as the muzzle approaches alignment with the target the safety is de-activated. The finger remains off the trigger.
- As the sights move onto the target the finger moves onto the trigger to release the shot

The examiners will be watching for:

- The finger moving into the trigger guard prematurely.
- The safety catch being activated prematurely.
- Muzzle direction.
- Sweeping of the body or hand with the muzzle.
- Muzzle direction whilst moving around the barricade.
- Muzzle direction whilst moving to engage targets.
- Finger to be removed from trigger whilst moving between shoot positions.

FIREARMS AWARENESS TEST

WAPOL Firearm Safety Training Course - Theory

FIREARMS TRAINING COURSE

All new shooters at the canning club are required to undertake training in correct firearms handling prior to being permitted to shoot live firearms.

The Firearms Training Course is conducted over 16 hours, consisting of a PowerPoint presentation covering 10 lessons. Outlined in the lesson plans list following the below information.

Participants will be required to complete a written exam which covers the requirements of the Canning Club, which covers safety, range conduct and firearm safety.

FIREARMS TRAINING COURSE MATERIAL

Canning Club Written Exam

Pistol / Revolver
Rifle
Outdoor Air Rifle

Firearm Training Course PowerPoint

Lesson 1 – How a Firearm Works

Lesson 2 - Clear a Firearm

Lesson 3 - Grip

Lesson 4 - Stance

Lesson 5 - Sight Picture

Lesson 6 - Trigger Prep

Lesson 7 - Charging a Magazine

Lesson 8 - Loading a Firearm

Lesson 9 - Unloading a Firearm

Lesson 10 - Immediate Action Drills and Stoppages

Firearm Training Assessment

CANNING CLUB - WRITTEN TEST - PISTOL/REVOLVER
Pass Mark 80%

Pistol/Revolver Safety Questionnaire

This is an introduction to general range safety. If you wish to participate in a particular form of shooting such as Rifle (Lever Action, 3P or field)*, Practical Shooting, or Single Action then officers from that *discipline will* give the appropriate guidance and training, but only after *you have demonstrated a thorough understanding of the CLUB RULES and procedures. Canning Club rules over-ride any conflicting discipline rules.

Full Name _____ *Date* / /

PLEASE READ ALL QUESTIONS CAREFULLY

- *This questionnaire is a general assessment of Canning Club safety rules*
- *All shooters must be able to demonstrate an understanding of the safety rules*
- *Please ensure you read and understand the safety rules of the Canning Club before attempting this questionnaire.*
- *Pass mark is 80%*
- *Each question is worth 4 points for a total of 100 points.*

SECTION ONE

Attempt all questions,
Mark the check box indicating the correct answer.

1) What are the "4 Basic International Safety Rules" (Select the 4 correct responses)

a) Treat all firearms as loaded. ☐
b) Keep your finger off the trigger until on target, off target off trigger ☐
c) Always shoot with adequate lighting ☐
d) Do not bend down to pick anything up ☐
e) Turn your mobile phone to "silent" or "off." ☐
f) You must wear eye and ear protection. ☐
g) Identify your target and background. ☐
h) You must wear enclosed shoes. ☐
i) Do not go forward until the Range Officer has cleared the firing line. ☐
j) Keep the barrel pointed down range at all times. ☐
k) Only use the safety area ☐

2) What must you have prior to attending the firing line for a match? (only one correct answer)

a) Patches & score cards. ☐
b) Eye and ear protection. ☐
c) Enclosed shoes. ☐
d) A coach as a new member, until deemed as competent. ☐
e) All of the above ☐

3) When "STOP, STOP, STOP" is called, what should you do? (*only one answer*)

a) Stop shooting and pack up. ☐
b) Stop shooting and unload. ☐
c) Stop shooting unload and pack up. ☐
d) Stop shooting and await further instructions. ☐

4) If you are unsure of what to do, what should you do? (*only one answer*)

a) Stop, phone a friend. ☐
b) Stop, do nothing, and raise your support hand for help. ☐
c) Follow everyone else. ☐
d) Call cease-fire. ☐

5) After completing a match what should you do before leaving the line? (*only one answer*)

a) Put the firearm in bag or holster and leave. ☐
b) Get a safety officer to clear the firearm before removing it from the line. ☐
c) Clean up spent brass after the range has been cleared. ☐
d) Leave gun on firing bench as you will be using it again. ☐

6) On the command "Unload and show clear," you should,
Revolvers: (*only one answer*)

a) Open the cylinder and present for inspection. ☐
b) Put the safety on open the cylinder and present for inspection. ☐
c) Remove the magazine, open the cylinder and present for inspection. ☐

Semi-Auto Pistols: (*only one answer*)

a) Remove the magazine and present for inspection. ☐
b) Put the Safety on, remove the magazine and present for inspection ☐
c) Remove the magazine, lock the slide to the rear and present all magazine and firearm for inspection. ☐

7) Where should the muzzle of your firearm be pointed?

_____

8) When loading a firearm where should your trigger finger be placed?

_____

9) When and where can you "*charge*" a magazine?

_____

10) When can you approach the firing line with your firearm?

_____

11) How are the following range staff identified?

Range Officer:_____

Safety Officer:_____

12) What does the command "Load and Make Ready" mean?

_____

SECTION TWO

Attempt all questions

Mark the check box indicating the correct answer.

13) Who can call STOP, STOP, STOP? (*only one answer*)

a) Anyone. ☐
b) Safety Officer, ☐
c) An old club member. ☐
d) Range officer. ☐

14) What is a misfire? (*only one answer*)

a) When the firearm has a mechanical fault. ☐
b) When the striker or firing pin has engaged the primer or case and there is a failure to discharge of the ammunition. ☐
c) When the firearm jams and you cannot get it going by yourself. ☐
d) When you pull the trigger and there is no ammunition in the firearm. ☐

15) Where should the First Aid Kit be when shooting is underway? (*only one answer*)

a) In the Club House. ☐
b) On the Range. ☐
c) At the Emergency evacuation point. ☐
d) In the First Aid room. ☐

16) Who is responsible for safety? (*only one answer*)

a) The Range Officer. ☐
b) The Safety Officer. ☐
c) The Club Captain. ☐
d) Everyone. ☐
e) Your coach. ☐

17) What is the minimum safe distance you can engage approved steel targets?

a) 7 Yards. ☐
b) 7 Metres. ☐
c) 10 Metres. ☐
d) You cannot engage steel targets at all. ☐

18) In the event of an emergency, where is the emergency evacuation point located? (*only one answer*)

a) The driveway. ☐
b) The 50-metre line. ☐
c) The large car park adjacent to Range 7 ☐
d) Just get out and go home. ☐
e) The front gate. ☐
f) The 25-metre line. ☐

19) Firearms are not to be raised above the Horizontal, on the firing line, this means? (*only one answer*)

a) The firearm cannot be raised above 45 degrees. ☐
b) The muzzle must not go above the horizontal plane to the ground. (except when unloading a revolver) ☐
c) The barrel must not be pointed vertically. ☐
d) All of the above. ☐

20) What type of centre fire "jacketed" ammunition is allowed? (*only one answer*)

a) Only match approved. ☐
b) Only Club approved. ☐
c) No jacketed ammunition is allowed. ☐
d) Only .22 calibre. ☐

21) If you notice that a red flag has not been raised, do you, (*only one answer*)

a) Continue because the other 3 flags are up. ☐
b) Continue if you are not shooting on that range. ☐
c) Advise the Range / Safety officer and if safe to do so raise the flag. ☐
d) That is the responsibility of the Range / Safety Officer, not you. ☐

22) Name the personnel protective *safety* equipment you must have before attending the firing area (the firing area also includes the spectator's area).

a) _____

b) _____

c) _____

23) What or where is the firing line? (*More than one correct answer*)

a) Wherever the range officer nominates. ☐
b) The black line marked on the floor of the range. ☐
c) Any line marked on the floor. ☐
d) The red line marked on the floor of the range ☐

24) To avoid lead contamination, you should?

_____

_____

25) Before handling your firearm on the line, what safety equipment must you put on?

1. _____

2. _____

TOTAL: _____ / 100

CANNING CLUB - WRITTEN TEST - RIFLE

Pass Mark 80%

Rifle
Safety Questionnaire

This is an introduction to general range safety for *Rifle Only*. If you wish to participate in pistol/revolver shooting you will need to undertake further training, officers from that discipline will give the appropriate guidance and training, but only after you have demonstrated a thorough understanding of the CLUB RULES and procedures. Canning Club rules over-ride any conflicting discipline rules.

Full Name _____ *Date* / /

PLEASE READ ALL QUESTIONS CAREFULLY

- *This questionnaire is a general assessment of Canning Club safety rules*
- *All shooters must be able to demonstrate an understanding of the safety rules*
- *Please ensure you read and understand the safety rules of the Canning Club before attempting this questionnaire.*
- *Pass mark is 80%*
- *Each question is worth 4 points for a total of 100 points.*

SECTION ONE

Attempt all questions,

Mark the check box indicating the correct answer.

1) What are the "4 Basic International Safety Rules" (Select the 4 correct responses)

l) Treat all firearms as loaded. ☐
m) Keep your finger off the trigger until on target, off target off trigger ☐
n) Always shoot with adequate lighting ☐
o) Do not bend down to pick anything up ☐
p) Turn your mobile phone to "silent" or "off." ☐
q) You must wear eye and ear protection. ☐
r) Identify your target and background. ☐
s) You must wear enclosed shoes. ☐
t) Do not go forward until the Range Officer has cleared the firing line. ☐
u) Keep the barrel pointed down range at all times. ☐
v) Only use the safety area ☐

2) What must you have prior to attending the firing line for a match? (Only one correct answer)

f) Signed the book at the club entrance, signed onto the Detail board, the attendance sheet and added your name to the score sheet. ☐
g) Eye and ear protection. ☐
h) Enclosed shoes. ☐
i) A coach as a new member, until deemed as competent. ☐
j) All of the above ☐

3) When "STOP, STOP, STOP" is called, what should you do?

e) Stop shooting and pack up. ☐
f) Stop shooting and unload. ☐
g) Stop shooting unload and pack up. ☐
h) Stop shooting and await further instructions. ☐

4) If you are unsure of what to do, what should you do?

e) Stop, phone a friend. ☐
f) Stop, do nothing, and raise your support hand for help. ☐
g) Follow everyone else. ☐
h) Call cease-fire. ☐

5) How do you handle your firearm onto, on and off the range?

e) Bring your rifle onto the range in its bag ☐

f) Get a safety officer to clear the firearm before removing it from the bag. ☐

g) Carry the rifle with the barrel pointing up when moving from the rack to the firing line and back again. ☐

h) Get a safety officer to clear the firearm before removing it from the line and bagging it. ☐

i) All of the above ☐

6) On the command "Unload and show clear," you should,
For Rifles:

d) Insert an ECI (Empty Chamber Indicator) or remove the bolt when shooting on a bench ☐

e) Put the safety on. ☐

f) Open the bolt and present for inspection. ☐

7) Where should the muzzle of your firearm be pointed?

_____

8) When loading a firearm where should your trigger finger be placed?

_____

9) When and where can you "*charge*" a magazine?

_____

10) When can you approach the firing line with your firearm?

_____

11) What coloured vest do the following range staff wear?

Range Officer:_____

Safety Officer:_____

12) What does the command "Load and Make Ready" mean?

_____

SECTION TWO

Attempt all questions

Mark the check box indicating the correct answer.

13) Who can call STOP, STOP, STOP?

e) Anyone. ☐

f) Safety Officer, ☐

g) An old club member. ☐

h) Range officer. ☐

14) What is a misfire?

e) When the firearm has a mechanical fault. ☐

f) When the striker or firing pin has engaged the primer or case and there is a failure to discharge of the ammunition. ☐

g) When the firearm jams and you cannot get it going by yourself. ☐

h) When you pull the trigger and there is no ammunition in the firearm. ☐

15) Where should the First Aid Kit be when shooting is underway?

e) In the Club House. ☐

f) On the Range. ☐

g) At the Emergency evacuation point. ☐

h) In the First Aid room. ☐

16) Who is responsible for safety?

f) The Range Officer. ☐

g) The Safety Officer. ☐

h) The Club Captain. ☐

i) Everyone. ☐

j) Your coach. ☐

17) What is the minimum safe distance you can engage approved steel targets?

e) 7 Yards. ☐
f) 7 Metres. ☐
g) 10 Metres. ☐
h) You cannot engage steel targets at all. ☐

18) In the event of an emergency, where are the emergency evacuation points located?

g) The driveway. ☐
h) The 50-metre line. ☐
i) The large car park adjacent to Range 7 ☐
j) Just get out and go home. ☐
k) The front gate. ☐
l) The 25-metre line. ☐

19) Firearms are not to be attended on the firing line and the racks when the range is closed this means?

e) Do not touch your rifle. ☐
f) Do not approach the benches where the rifles are positioned. ☐
g) Follow any instruction given by the Range Officer. ☐
h) All of the above. ☐

20) What type of centre fire "jacketed" ammunition is allowed?

e) Only match approved. ☐
f) Only Club approved. ☐
g) No jacketed ammunition is allowed. ☐
h) Only .22 calibre. ☐

21) If you notice that a red flag has not been raised, do you,

a) Continue because the other 3 flags are up. ☐
b) Continue if you are not shooting on that range. ☐
c) Advise the Range / Safety officer and if safe to do so raise the flag. ☐
d) That is the responsibility of the Range / Safety Officer, not you. ☐

22) Name the personnel protective *safety* equipment you must have before attending the firing area (the firing area also includes the spectator's area).

a) _____

b) _____

c) _____

23) What or where is the firing line? (More than one correct answer)

e) Where ever the range officer nominates. ☐

f) The black line marked on the floor of the range. ☐

g) Any line marked on the floor. ☐

h) The red line marked on the floor of the range ☐

24) To avoid lead contamination, you should?

_____

_____

25) Before handling your firearm what safety equipment must you put on?

3. _____

4. _____

SCORE_____/ 100%___

CANNING CLUB - WRITTEN TEST - AIR RIFLE

Pass Mark 80%

Outdoor Air Rifle Safety Questionnaire

This is an introduction to general range safety for *Outdoor Air Rifle O*nly. If you wish to participate in firearm such as Pistol, Revolver or Rifle, you will need to undertake further training. Officers from that discipline will give the appropriate guidance and training, but only after you have demonstrated a thorough understanding of the CLUB RULES and procedures. Canning Club rules over-ride any conflicting discipline rules.

Full Name _____ *Date* / /

PLEASE READ ALL QUESTIONS CAREFULLY

- *This questionnaire is a general assessment of Canning Club safety rules*
- *All shooters must be able to demonstrate an understanding of the safety rules*
- *Please ensure you read and understand the safety rules of the Canning Club and the Outdoor Air Rifle Safety Document before attempting this questionnaire.*
- *Pass mark is 80%*
- *Each question is worth 4 points for a total of 100 points*

SECTION ONE

Attempt all questions,

Mark the check box indicating the correct answer.

1) What are the "4 Basic International Safety Rules" (Select the 4 correct responses)

w) Treat all firearms as loaded. ☐
x) Keep your finger off the trigger until on target, off target off trigger ☐
y) Always shoot with adequate lighting ☐
z) Do not bend down to pick anything up ☐
aa) Turn your mobile phone to "silent" or "off." ☐
bb) You must wear eye and ear protection. ☐
cc) Identify your target and background. ☐
dd) You must wear enclosed shoes. ☐
ee) Do not go forward until the Range Officer has cleared the firing line. ☐
ff) Keep the barrel pointed down range at all times. ☐
gg) Only use the safety area ☐

2) What must you have prior to attending the firing line for a match? (Only one correct answer)

k) Patches & score cards. ☐
l) Eye and ear protection. ☐
m) Enclosed shoes. ☐
n) A coach as a new member, until deemed as competent. ☐
o) All of the above ☐

3) When "STOP, STOP, STOP" is called, what should you do?

i) Stop shooting and pack up. ☐
j) Stop shooting and unload. ☐
k) Stop shooting unload and pack up. ☐
l) Stop shooting and await further instructions. ☐

4) If you are unsure of what to do, what should you do?

i) Stop, phone a friend. ☐
j) Stop, do nothing, and raise your support hand for help. ☐
k) Follow everyone else. ☐
l) Call cease-fire. ☐

5) After completing a match what should you do before leaving the line?

j) Put the firearm in bag or holster and leave. ☐

k) Get a safety officer to clear the firearm before removing it from the line. ☐

l) Clean up spent brass after the range has been cleared. ☐

m) Leave gun on firing bench as you will be using it again. ☐

6) On the command "Unload and show clear," you should:

a) Remove the magazine and place the gun in the rack. ☐

b) Remove the magazine and place the gun in its case. ☐

c) Remove the magazine, present for inspection, and dry fire downrange. ☐

7) Where should the muzzle of your firearm be pointed?

_____

8) When loading a firearm where should your trigger finger be placed?

_____

9) When and where can you "*charge*" a magazine?

_____

10) When can you approach the firing line with your firearm?

_____

11) What coloured vest do the following range staff wear?

Range Officer:_____

Safety Officer:_____

12) What does the command "Load and Make Ready" mean?

_____

SECTION TWO

Attempt all questions

Mark the check box indicating the correct answer.

13) Who can call STOP, STOP, STOP?

i) Anyone. ☐

j) Safety Officer, ☐

k) An old club member. ☐

l) Range officer. ☐

14) Refilling a PCP Air Rifle tank during a match is only permitted where?

i) Anywhere. ☐

j) At the shooting bench in view of, and with the permission of, the Range Officer. ☐

k) On the laydown tables ☐

15) Where should the First Aid Kit be when shooting is underway?

i) In the Club House. ☐

j) On the Range. ☐

k) At the Emergency evacuation point. ☐

l) In the First Aid room. ☐

16) Who is responsible for safety?

k) The Range Officer. ☐

l) The Safety Officer. ☐

m) The Club Captain. ☐

n) Everyone. ☐

o) Your coach. ☐

17) What is the minimum safe distance you can engage approved steel targets?

i) 7 Yards. ☐

j) 7 Metres. ☐

k) 10 Metres. ☐

l) You cannot engage steel targets at all. ☐

18) In the event of an emergency, where are the emergency evacuation points located?

m) The driveway. ☐
n) The 50-metre line. ☐
o) The large car park adjacent to Range 7 ☐
p) Just get out and go home. ☐
q) The front gate. ☐
r) The 25-metre line. ☐

19) Firearms are not to be raised above the Horizontal, on the firing line, this means?

i) The firearm cannot be raised above 45 degrees. ☐
j) The muzzle must not go above the horizontal plane to the ground. ☐
k) The barrel must not be pointed vertically. ☐
l) All of the above. ☐

20) What is the maximum calibre of air rifle projectiles allowed on the Ranges?

i) 0.177. ☐
j) 0.22. ☐
k) 0.25. ☐
l) 0.30. ☐

21) If you notice that a red flag has not been raised, do you,

a) Continue because the other 3 flags are up. ☐
b) Continue if you are not shooting on that range. ☐
c) Advise the Range / Safety officer and if safe to do so raise the flag. ☐
d) That is the responsibility of the Range / Safety Officer, not you. ☐

22) Name the personnel protective *safety* equipment you must have before attending the firing area (the firing area also includes the spectator's area).

a) _____

b) _____

c) _____

23) What or where is the firing line? (More than one correct answer)

i) Wherever the range officer nominates. ☐

j) The black line marked on the floor of the range. ☐

k) Any line marked on the floor. ☐

l) The red line marked on the floor of the range ☐

24) To avoid lead contamination, you should?

_____

_____

25) Before handling your firearm what safety equipment must you put on?

5. _____

6. _____

SCORE_____/ 100

ASSESSMENT CRITERIA – HANDLING ASSESSMENT

The handling assessment will be conducted in a suitable area designed to provide restricted access to the area during the conduct of the training.

Stores required;
1 x pistol per person.
4 x drill rounds per person.
3 x magazines per person (*optimal*).

Handling Assessment

Instructional staff to check all firearms are unloaded and participants have no live rounds with them.

1	Inspect drill rounds, magazines		
There should be 3 x magazines, 4 x drill rounds			
2	Charge one magazine with 2 x drill rounds, and 1 x drill round into each of the other two magazines.		
Place the magazine containing two drill rounds where it can be reached			
4	With a magazine containing two drill rounds – Load and Make ready		
5	Describe the state of the firearm.		
Place the other magazines where they can be reached			
6	Firearm failed to fire, demonstrate the Immediate Action drill. (Tap, Rack)		
7	Demonstrate the drill for an empty magazine (slide fully to the rear).		
8	Demonstrate the drill for a fail to eject stoppage (double feed).		
9	Unload		
10	Describe the state of the pistol in the unloaded condition		
OPTIONAL *- How to strip and clean the firearm – Safety precautions (clear the firearm)*			
11	Strip the pistol		
12	Clean the pistol		
13	With the pistol stripped, conduct mechanical check under instruction		
14	Assemble the pistol		
15	Conduct an operational check of the pistol under instruction		
16	Inspect Weapons		
17	Insert storage device		

PRACTICAL EXERCISE

LIVE FIRE PRACTICE – Pistol / Revolver

When trainees begin the class, they will be unconsciously unskilled. They are unaware of what they don't know. By the end of the first session, they will have advanced to being consciously unskilled. Practice will bring steady improvement as they move towards becoming consciously skilled.

REMEMBER, LIVE AMMUNITION IS NOT TO BE HANDLED IN ANY SAFETY AREA.

Trainees will complete the following shoot designed to assess their skills and understanding of commands.

You will require 50 rounds

Range 15 metres (Poison Magazine Drill)

Load 3 x Drill rounds and 7 live rounds into s single magazine.
On the command to fire, fire the rounds and deal with the stoppages as taught (Tap/Rack)
(7 rounds in total)

If you understand course of fire load and make ready

Range 15 metres (2 serials of 7 rounds)

7 rounds in your own time, reload
7 rounds in your own time.
(14 rounds in total)

If you understand course of fire load and make ready

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

Range 10 metres (2 serials of 7 rounds)

7 rounds in your own time, reload
7 rounds in your own time.
(14 rounds in total)

If you understand course of fire load and make ready

UNLOAD AND SHOW CLEAR, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

Range 7 metres (2 serials of 7 rounds)

7 rounds in your own time, reload
7 rounds in your own time.
(14 rounds in total)

If you understand course of fire load and make ready

UNLOAD AND SHOW CLEAR, REMOVE ALL ITEMS BACK TO THE ADMIN AREAS, PICK UP BRASS
RANGE CLEAR AND SAFE MOVE FORWARD SCORE AND PATCH

RANGE APPROVALS

Only the following types of firearms and ammunition can be used at the Canning Club (Inc) shooting Range.

Range 1			
Firearm Type	Pistol	**Distance to target**	7, 10,15,25 metres
Calibres	.22 to .45	**Target Types**	Penetrable
Projectile Type	Unjacketed	**Range Width**	25 metres

Range 2			
Firearm Type	Pistol/Rifle	**Distance to target**	3, 7, 10, 25, 50 metres
Calibres	.22 to .45	**Target Types**	Penetrable & non-penetrable
Projectile Type	Unjacketed	**Range Width**	25 metres

Range 3			
Firearm Type	Pistol/Rifle	**Distance to target**	25, 50 metres
Calibres	.22 to .45	**Target Types**	Penetrable & non-penetrable
Projectile Type	Unjacketed	**Range Width**	25 metres

Range 4			
Firearm Type	Pistol/Rifle/Shotgun	**Distance to target**	7, 10,15,25 metres
Calibres	.22 to .45 and 12G	**Target Types**	Penetrable & non-penetrable
Projectile Type	Unjacketed	**Range Width**	25 metres

Range 5			
Firearm Type	Pistol/Rifle/Shotgun	**Distance to target**	7, 10 metres
Calibres	.22 to .45 and 12G	**Target Types**	Penetrable & non-penetrable
Projectile Type	Unjacketed	**Range Width**	22 metres

Range 6			
Firearm Type	Pistol/Rifle/Shotgun	**Distance to target**	7, 10 metres
Calibres	.22 to .45 and 12G	**Target Types**	Penetrable & non-penetrable
Projectile Type	Unjacketed	**Range Width**	15 metres

Range 7			
Firearm Type	Rifle	**Distance to target**	50, 100 metres
Calibres	.22RF MAG, 357 MAG, 17HMR	**Target Types**	Penetrable & non-penetrable
Projectile Type	Unjacketed	**Range Width**	25 metres

Air Pistol			
Firearm Type	Air Pistol	**Distance to target**	10 metres
Calibres	.177	**Targets**	Penetrable
Projectile Type	Unjacketed	**Range Width**	8 metres

Air Rifle			
Firearm Type	Rifle	**Distance to target**	10 metres
Calibres	.177	**Targets**	Penetrable
Projectile Type	Unjacketed	**Range Width**	8 metres

All target frames on ranges 2-7 are to be non-penetrable with defended frames

CANNING CLUB TRAINING COURSES

Range Offices Course	**16 hours Followed by 4 days of assessment**
Initial Firearm Training Course	**8 Hours Followed by 4 days of assessment**
Rifle Training Course	**8 Hours Followed by 4 days of assessment**
Render Firearm Safe Course	**16 Hours**
Air Pistol Course	**3 Hours**
Outdoor Air Rifle Course	**4 Hours Followed by 4 days of assessment**
Holster Qualification Course	**4 Hours**
Trauma Training Course	**4 Hours**

RANGE OFFICERS COURSE MATERIAL

The Range Officers Course is designed to provide participants with the relevant skills to carry out:

- Duties of a Range Officer.
- Range Officers responsibilities.
- Manage the conduct of a range.
- Supervise Safety Officers.

Range Officers are required to conduct six range practices over a 12-month period (Financial Year), they will be re-assessed each year by the Training/Safety Officer.

The conduct of Range duties will be recorded on the new Range Officer Checklist which members will need to check if they have acted as a range officer or a safety officer.

Failure to conduct the six range practices or undertake the annual recertification will result in Range Officer qualifications being revoked.

Range Officers Course PowerPoint

Lesson Plan 1 – Introduction Basic Range Officers Course

Lesson Plan 2 – Roles and Duties of Range Officer / Range Standing Orders

Lesson Plan 3 – Basic Inspection Procedure for Ranges / Range Rules

Lesson Plan 4 – Range Safety Briefing

Lesson Plan 5 – Emergency Response

Lesson Plan 6 – Immediate Action Drills and Stoppages

Range Officers Exam

Range Officers Summative Assessment

Range Officer Practical Assessment

Range Officers Certificate of Completion

Range Officers Annual Recertification

INITIAL FIREARMS TRAINING COURSE MATERIAL

Western Australian Firearms Act & Legislation 2024

Canning Club Written Exam

Firearm Training Course PowerPoint

Lesson 1 – How a Firearm Works

Lesson 2 - Clear a Firearm

Lesson 3 - Grip

Lesson 4 - Stance

Lesson 5 - Sight Picture

Lesson 6 - Trigger Prep

Lesson 7 - Charging a Magazine

Lesson 8 - Loading a Firearm

Lesson 9 - Unloading a Firearm

Lesson 10 - Immediate Action Drills and Stoppages

Firearm Training Assessment

RIFLE TRAINING COURSE MATERIAL

Rifle Training Course PowerPoint

Lesson Plan 1 – How a bolt, pump and lever action rifle work

Lesson Plan 2 – Clear a rifle

Lesson Plan 3 – Grip

Lesson Plan 4 – Shooting Positions

Lesson Plan 5 – Sight Picture

Lesson Plan 6 – Trigger Prep

Lesson Plan 7 – Charging a Magazine-Load a rifle

Lesson Plan 8 – Unloading a rifle

Lesson Plan 9 – IA's and Stoppages

Rifle Practical Assessment

Rifle Training Certificate of Completion

RENDER FIREARM SAFE COURSE MATERIAL

Render Firearm Safe Course PowerPoint

Lesson Plan 1 – Identify types of firearms and parts

Lesson Plan 2 – Render Firearm Safe

Render Firearm Safe Practical Assessment

Render Firearm Safe Certificate of Completion

OTHER LESSON PLANS

Lesson Plan – Air Pistol

Lesson Plan – Holster Qualification

FORMS

Safety Rules, New Member / Visitor, Awareness Package	**Page 267**
Application for membership	**Page 275**
Statement of Understanding	**Page 276**
WA Statutory Declaration	**Page 278**
Membership Renewal	**Page 280**
Range Officers Checklist	**Page 281**
Shooters Participant List	**Page 283**
Committee Nomination Form	**Page 284**

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Safety Rules
New Member / Visitor Awareness Package

Name _____

Introduction.

Welcome to the Canning Club (Inc) and to the exciting and challenging sport of Pistol and Rifle Shooting.
The aim of this booklet is to introduce new members to the Club, its safety requirements, and your obligations as a visitor /member of Canning Club (Inc).

NO CAMOUFLAGE CLOTHING IS PERMITTED AT ANY TIME

Canning Club is a sporting shooters club, not a tactical or combat shooting club

When you first start shooting you will find it is not as easy as you may think, but it is well worth persevering with.

Pistol and rifle shooting is not for everyone, but it offers a great deal of satisfaction for those who have the dedication and interest to master the basics of shooting. The Club members are more than willing to help you along, but the main motivation must be yours and as such the sport is most suited to self-motivated individuals.

You must also be interested in regular participation and ongoing development of the Club. The Club has facilities to make it easy for you to develop into a very competitive shooter, so be sure that you use everything that is available to you. Everyone at Canning Club (Inc) hope you enjoy what our Club has to offer.

This booklet is also used as a record of attendance and safety instruction training received for potential new members when making an application to the Committee for membership.

Fees

Fees are paid annually and fall due 1st July and before the 31st July:
The Canning Club fees are as follows and are non-refundable:

Failure to attend nominated training course will result in fees being forfeited to the Canning Club

		Fee	Discount	Adjusted Fee
a.	Membership Nomination	$150		
b.	Single membership	$400.00	$100 = 2 x Busy bee	$300.00
c.	Family membership	$500.00	$100 = 2 x Busy bee	$400.00
d.	Student membership (18+)	$200	$100 = 2 x Busy bee	$100.00
e.	Student membership (12 to 17 years) (No parents joining the club)	$100		
f.	Pensioner membership	$150	$50 = 1 x Busy bee	$100.00
g.	Late Membership Fee Penalty	$150	And Back Dues when fees should have been paid	
h.	Canning Club Mandatory Initial Firearms Training Course (Handgun/Longarm)	$100.00	Goes towards nomination fee after attending booked Mandatory Training	
i.	Additional Mandatory Training Courses (Handgun/Longarm)	$50.00		
j.	WA Police Practical Firearms Assessment	$30.00		
k.	Range Officers Course	$50.00	$25 Refunded on RO Certification	
l.	Holster Training	$10.00		

Busy Bees shall be valued at $50 each to a maximum of $100.

Note: Failure to pay membership fees by 31st August will result in WA Police Firearm Services being notified that are no longer a financial member of the club and your club support is withdrawn.

Disciplines Shot at Canning Club (Inc)

Air Pistol…	WAPA Match (Pre-requisite for ALL new members)
Mandar…	Rimfire and Centrefire
Revolver…	Rimfire and Centrefire
Action Match…	(Holster proficiency required)
Field Pistol…	(Holster proficiency required depending on staged match layout)
Black Powder Revolver…	
Single Action…	(Holster proficiency required)
Practical Pistol…	(Holster optional and Practical Shooting proficiency required)
Lever Action Rifle…	
Field Rifle…	
3 Positional Rifle…	
Steel Challenge…	(Holster proficiency optional)

Club Structure & Membership.
The Canning Club (Inc) is a non-affiliated club and is incorporated in the State of Western Australia and as such has all the privileges and responsibilities associated with it.

After an intending member has successfully completed all preliminary requirements and has completed the documentation required (See pages 7-8 for details) the Committee will vote on acceptance or rejection of membership based on general conduct at the range and on any other factors. The Committee has the responsibility to the Club and to its members to ensure that a high standard of membership acceptance is maintained.
Committee meetings are held on the second Saturday of each month and all members can attend to observe the meeting upon request to the Club President or Secretary.

A copy of the Canning Club (Inc) Constitution, By-Laws & Code of Conduct is made available on the club web site and should be view by all approved new members.
Code of Conduct - https://canningclub.com.au/wp-content/uploads/2019/10/Code-of-Conduct-2018-V1.pdf

Additional Important Information / What is Expected of Members.

The road into the Club is a Gazetted Road, your speed should be limited to **50Kph.**
Watch out for motorbikes, 4WD vehicles and kangaroos and other wildlife.
Change of address / phone numbers etc. the Secretary is to be notified forthwith.
Bringing the Club into disrepute will cause consideration for your support as a member to be withdrawn. No statements in relation to the Club to be made to the media without approval of Club Executive (Office Holders).

Social media is not recommended, no reference that identifies the Club or its members is allowed.
Volunteers run the Club. You as a member are required to assist in the running of the Club by actively assisting with duties such as but not limited to:
Setting up and cleaning the range for the day's match. (Flags, Targets, Compressor, Controlling Target Timer, Picking up expended brass)

Attending Busy Bee's, as the club is run by volunteers, all help is greatly appreciated and helps keep the costs down. (If you have a specialist skill or trade background, and are happy to use that ability to support the club, please advise the Committee)

Keeping the Club in a neat and tidy condition.
Assisting with these duties will assist you to become a valued Club member. Ask a member of the Committee or a Range Officer about any matter that needs clarification.

Support of Firearms.
Club support for firearms (Forms 1&2) **cannot** be issued until a member has been a financial member with the Canning Club (Inc) for at least 6 months. The member must also have completed 4-6 live fire shoots with the Club and be certified by the Club Safety Officer as competent. The Secretary manages the paperwork for all new applications for supported firearms.

The Committee will then consider your application. Your proof of having completed your requirements is attached to this booklet. It is your responsibility to have it updated and submitted.

Minimum Compliance Requirements.
Once approved for Club supported firearm you must participate in a certain number of Approved matches for which the firearm was nominated (details will be provided to you on completion of your Form 1&2).
Participation is defined as "Submitting a score for a formal match conducted at the Club, State or International level" (*Note. Matches conducted at Clubs outside of Canning Club where the firearm is not supported requires confirmation from that club that the member participated in a match to count for Compliance*). This is the minimal requirement, and it is your responsibility to ensure that you comply. If you are unable to comply with

the minimum requirement at any time, you must advise the secretary in writing prior to becoming overdue. Your request for Leave of Absence is put to the Committee and approved or rejected accordingly. Special Leave of Absence will be granted by the Committee in certain circumstances, for a period not exceeding six (6) months at a time.

Safety

Safety at this Club is one of the most important things always expected of all members and visitors. Although there is no substitute for common sense, the Club does have Range Officers and Safety Instructions that must be obeyed and always followed (see below). The Range Officer will suspend from shooting for the rest of the day anyone who, breeches any one of the Range Orders or Safety Instructions. For exceptionally serious breaches, the incident will be considered by the Committee and appropriate action will be taken against the offender (which can include expulsion from the Club if deemed necessary).

Steel targets are to be set no less than 10M from the firing line and no greater than 5M from the butts, unless it is a Canning Club discipline match.

Range Orders and Safety Instructions.

All persons participating in or observers within the precincts of the firing range must comply with these orders to ensure maximum safety and efficiency during range use.
You must always adhere to these Safety Rules, both on and off the firing line.

1. **Treat all firearms as if they are loaded.**
2. **Keep the muzzle always pointed in a safe direction (down range).**
3. **Keep your finger off the trigger until you have made a conscious decision to shoot.**
   (On Target on Trigger, Off Target Off Trigger) off trigger means outside the trigger guard.
4. **Identify your target and background.**

Prospective new members are classified as visitors and may only use a firearm in the following instances.
After instruction in safety procedures and have qualified as per New Members requirements.
Have been made aware and understand the safety rules.
Are under constant supervision whilst on the line.
Have been deemed competent by a Range Officer.

NB. Existing members of other clubs, after producing current club membership & firearms licence and having paid range fees may be at the discretion of the Range Officer allowed to participate in a match.

Whilst the firing range is in use and there are three (3) or more persons assembled for the purpose of live firing including observers within the precincts of the firing line a **QUALIFIED Range Officer** is to be appointed from those present.

A person who is qualified in first aid is also required to be present at the range whilst live fire is being conducted.

The Range Officer shall have complete control over all participants and observers in the vicinity of the firing range.
Directions and instructions given by the Range Officer shall be always obeyed. Failure by any person to carry out instructions or directions will render that person or persons liable to removal from the range.
Incidents of a serious nature shall be reported immediately to the Range Officer for the appropriate action.

Safety is everybody's responsibility, anybody either on the line or observing can call the command to **STOP, STOP, STOP/CEASE FIRE** at which time all shooters must stop and await further instruction.
A person shall not discharge any firearm other than from the firing line towards the target area during competitive events or authorised practice sessions.

A person being the owner of any firearm or ammunition will always ensure their security. (This includes Club Hire Firearms for members who do not own a firearm) Approved firearms only are to be used on the range and **NO CENTRE FIRE JACKETED/PLATED AMMUNITION** is to be used.

Sharing of firearms is prohibited under the Firearms Act, unless it is a person aged over 12 years and under 18 years, and then only if the firearm owner is licensed for that class of firearm and held that class of firearm for 5 years, and that person must directly supervision that young person.

A person shall not load a firearm unless directed by the Range Officer. All firearms are to remain unloaded and bagged or holstered until you are on the line and have been given the command to load and make ready.

Magazines/Speed Loaders/Moon Clips may be loaded before attending the firing line but cannot be placed in the firearm until the order to load has been given. No loaded firearms are to leave the firing line.
All participants on the instruction from the Range Officer will move forward to the firing line. Where the line is marked, shall stand in such a position as to permit the toe of the footwear to touch the line. Where no line is marked, participants shall take direction from the Range Officer.

A person shall not move forward or rearward of the firing line unless directed by the Range Officer and only after all firearms have been cleared and bagged / holstered.

Do not pick up spent brass during live fire sessions… Do not bend down to pick up anything you have dropped… Simply raise you support hand for attention from the Range Officers.

Whilst participating in Live Firing, if the firearm or ammunition is found to malfunction or be faulty, the participant is to adopt the following procedures:

A) Attempt to clear the malfunction and continue if safe.
B) Cease the activity and raise their support hand to indicate that assistance is required, wait for direction from the Range Officer, keep the muzzle of the firearm pointed toward the target area (Down Range) and at the 45 degrees.

During live firing where a pause or rest is taken, or a cease-fire is ordered, all participants shall remain at the firing line and hold their firearm in such a position that it is directed toward the target area and at the 45 degrees and await further instruction.
The erection and removal of targets is the responsibility of the participant at the direction of the Range Officer.

No person is to handle a firearm on or near the firing line whilst members are forward of the line.
Whilst on a live firing range. LISTEN for instructions relating to live firing and WATCH for indications that live firing is about to commence. DO NOT TALK ON THE LINE…… **LISTEN.**

Participants and observers must use eye and Ear protection alike, suitable clothing including hat/cap to be worn if semi auto pistols are in use. Suitable enclosed footwear must be worn. No Thongs, Sandals or Crocs.
Observers shall remain at the rear of the firing line or as directed by the Range Officer and are not to cause distraction to participants.

All Children / Visitors to be under constant supervision by parents / Guardians / Hosts.
All red flags to be clearly displayed prior to any live firing.
No alcohol may be consumed prior to or during any live firing. NB this includes observers.
No firearms allowed to be handled in the clubrooms unless sanctioned by the Club Safety Officer.
Do not handle firearms at any time unless on the firing line and under instruction or in the designated Safety Area.

All mobile phones to be turned off whilst firing is in progress. This includes observers. Turn off or place on silent.

Holsters are not to be used unless sanctioned by the Range Officer and only after approved training.
(Thigh/Shoulder & Cross Draw Holsters are not allowed)
All participants are expected to assist in the setting up and closure of the range.
No smoking on the Range or in the clubhouse.
A First Aid Kit is available in the clubhouse and must be on each Range during any life fire.
A qualified first aid person must be on the range during any shooting activity.

NO CAMOUFLAGE CLOTHING IS PERMITTED AT ANY TIME
Canning Club is a sporting shooters club, not a tactical or combat shooting club

No centre fire jacketed or plated ammunition is allowed.
No ammunition in the Safety Areas under any circumstances.

Make yourself familiar with the Emergency Management Plan (Located on the clubhouse notice board).
Near the Front Gates
Club specific safety rules override any match rules.
Steel Targets are allowed to be used. Note they are to be set no less than 10 METRES from the firing line and must be within 5 METRES from the rear butts.

Definitions.

For the purpose of these orders and instructions, the following terms mean:

Butts –	Is the physical barrier erected to the rear and side of the target area to prevent unrestricted travel of projectiles.
Captain –	Means the person appointed to being in charge of the disciplines shot at Canning Club.
Stop, Stop, Stop –	Means all firing is to cease immediately and await further instructions.
Cease Fire –	Means all firing is to cease immediately and await further instructions.
Clear –	Means the firearm has been inspected and declared safe. At this time, it is to be returned to a holster or another place of rest. If placed in a bag, it is to then be zippered closed.
Firing Line –	Is the line physical or imaginary designated position from which live firing will occur.
Live Fire –	Is the actual discharge of a firearm.
Malfunction –	Is when the firearm has a mechanical fault.
Misfire –	Is when the hammer or firing pin has engaged the primer and there is a failure in the discharge of the ammunition.
Observer –	Is any person in the immediate vicinity (rearward of the firing line.
Participant –	Is a person preparing to or engaged in the discharge of a firearm in any controlled exercise or discipline, or a random exercise for the purpose of practice.
Qualified –	Means a person licenced to use the firearm or a person recognised by the Club as being competent to use the particular type of firearm without supervision.
Range Officer –	Means a QUALIFIED person having completed the 2-day Range Officer course on or after January 2025 and appointed by the Canning Club to take control of the firing range.
Safe Direction –	a direction in which any fired shot would be safely stopped and contained with no human injury and at most, only minimal property damage.
Safety Area –	For the cleaning and maintenance of the firearm. The locations are as follows:
Range 1…	The marked shed beside the 25-meter range
Range 2 & 3…	The marked benches directly behind the 50-meter ranges.
Range 4, 5 & 6…	The marked benches directly behind the ranges.
Safety Officer…	Means a person delegated to assist the Range Officer in monitoring safe range practices.
Shoot / Fire –	Means permission has been granted to commence firing, in accordance with the discipline or exercise.

Supervisor / Coach – Means the person in charge of a novice shooter or other person under supervision whilst at the firing line.

Unload and Inspect – Means to unload all live and expended cases, remove the magazine (where applicable) open the breech and present the firearm for inspection.

Visitor – Means any person who is not an active financial member of the Club. Visitor Badges are to be always worn.

Membership Process – No current category (H) WA Firearms Licence.
(Not currently licenced for a Handgun)

Attend Canning Club. Sign in at the main door, collect visitors pass.
Introduce yourself to a committee member.

Provide Photo ID and receive a New Member Booklet and membership application form.
Note… Juniors (aged over 12 years and under 18 years) will need to be accompanied by a Parent. If no Photo ID is available for the junior, a birth certificate can be provided. The Parent will need to provide Photo ID and documentation to confirm custody i.e. Medicare Card, Parent's name on junior's Birth Certificate or Court Orders.

The parent will then complete the Parental Approval Form detailing that they give permission for their young person to participate in the shooting activity. A new form is required for each day the young person attends the range.

Complete application form, statutory declaration, and statement of understanding then hand back to Air Pistol Captain.

Complete four (4) Air Pistol Shoots under direct supervision. Must be recorded on the form provided in the New Members Book and signed off by the Air Pistol Captain.
Apply for a National Police Clearance. (Can be done online or at a Post Office)
Provide a copy of the original National Police Clearance Certificate.

Complete Safety Induction. (must be recorded on the form provided in the New Member Book and signed off by the Safety Officer)

Complete your introductory shoot (Must be recorded on the form provided in the New Member Book and signed off by the Safety Officer)

Complete 4-6 live fire matches on official Club match days. (must be recorded on the form provided in the New Member Book and signed off by the supervising safety officer) Unsafe or offensive behaviour will not be tolerated. If after additional coaching, you cannot achieve proficiency at this stage you may be asked to not return.

Once you have been deemed proficient in this area you may choose to attend other disciplines within the Club i.e. Rifle, Single Action, Practical Pistol. These disciplines will have their own training that you must complete prior to undertaking those other disciplines.

Pay the nomination fee outlined on page 2 to the Secretary and provide completed forms.
Membership Application will be reviewed at the next Committee Meeting for approval.
Check with the Secretary within a week of the Committee Meeting to confirm if your membership was approved.

Pay pro-rata balance of membership fees to the Secretary.
Complete six (6) months of probationary period.

Probationary membership will be reviewed at the first Committee meeting after your 6 months has passed.

If membership approved, you will now be eligible to apply for your first Club supported firearm to be used for the discipline of your choice. (This is subject to the Committee and WAPOL approval).
6 months from the date of receiving your first Club supported firearm you can apply for additional Club supported firearms. (Also subject to Committee and WAPOL approval)

Please Note - Juniors:
A Parent must always accompany junior member aged over 12 years and under 16 years. Written permission is required by the parent for the young person (aged over 12 years and under 18 years) to participate in any shooting activity.

The application process should be completed within a 6-month period (certain exceptions apply such as FIFO)

Sharing of Firearms
Under the Firearms Act and Regulations 2024, if you are over 18 years of age you are not permitted to share firearms, you must be either co-licensed for that firearm or hire a firearm from the club.

If you are a young person aged over 12 years and under 18 years, Section 31 Firearms Act allows firearm use by supervised young person under Individual Licence in accordance with the following - if a person has held an Individual Licence for a continuous period of not less than 5 years, an Individual Licence held by the person that authorises the use of a firearm by the licensee also authorises the same use of the firearm by a young person under the immediate supervision of the licensee.

Membership Process – Current category (A, B, C & H) WA Firearms Licence.

Attend Canning Club. Sign in at the main door, collect visitors pass.

Introduce yourself to a committee member.

Provide Photo ID, current WA Firearms Licence.

Receive New Member Booklet and membership nomination forms.

Complete application forms.

Provide a letter of introduction from your existing Club.

Complete the Canning Club Initial Firearms Training/Induction course

Pay the nomination fee outlined on page 2 to the Secretary.

Membership application will be reviewed at the next Committee Meeting for approval.

Check with the Secretary within a week of the Committee meeting to confirm your membership was approved.

Pay pro-rata balance of Membership to the Secretary or Treasurer.

If you have current firearms that need to be transferred from an existing Club to Canning Club (Inc) please advise the Secretary so this can be arranged.

Complete six (6) months of probation period.

Probationary membership will be reviewed at the first Committee meeting after your six (6) months has passed.

If membership is approved, you will now be able to apply for additional Club supported firearms to be used for the discipline of your choice. (This is subject to Committee and WAPOL approval).

TO BE FILLED IN AS COMPLETED AND PRODUCED WITH MEMBERSHIP APPLICATION FORM

NAME: _____

First Visit Date _____

Statement of Understanding Signed Yes / No

Statutory Declaration Signed Yes / No

Safety Procedures Yes / No

AIR PISTOL MATCHES…

DATE	SCORE	VERIFICATION

SAFETY INDUCTION… With Club Safety Officer

DATE	**YES / NO**	VERIFICATION

INTRODUCTORY SHOOT… (Not to be completed until safety induction completed)

DATE	**YES / NO**	VERIFICATION

LIVE FIRE MATCHES… (**Only to be signed off by the Range Officer for the match before leaving the club for the day)**

DATE	SCORE	VERIFICATION

APPLICATION FOR MEMBERSHIP

Canning Club (Inc)
PO BOX 4347 Harrisdale WA 6112
info@canningclub.com.au

APPLICATION FOR MEMBERSHIP

New Member ☐ **Existing Firearms Licence Holder** ☐

SURNAME: _____ GIVEN NAMES:_____

ADDRESS:_____

SUBURB:_____POST CODE:_____

POSTAL ADDRESS:_____

(If same as above state as above)

SUBURB:_____POST CODE:_____

CONTACT NUMBERS: HOME_____ MOBILE_____

EMAIL:_____

DO YOU GIVE CANNING CLUB (Inc) PERMISSION TO EMAIL CORRESPONDENCE (e.g. newsletters and updates)

YES / NO

DO YOU HAVE ANY SKILLS THAT YOU WOULD BE WILLING TO USE IN ASSISTING THE CANNING CLUB YES / NO

(Welding/Carpentry/Landscaping etc.)_____

DATE OF BIRTH:_____/_____/_____ MALE / FEMALE / _____

PARENTS SIGNATURE OF CONSENT (If over 12 years and under 18 years of age)_____

FIREARMS LICENCE NO. _____

CURRENTLY OWNED FIREARMS REQUIRING CLUB SUPPORT

Please attach a copy of Transfer of Firearms Support form

DOCUMENTATION REQUIRED FOR COMMITTEE APPROVAL

1. A National Police Clearance (for adult members without a current WA Firearms licence).
2. If you hold a current WA Firearms licence, a copy of your licence is required.
3. Record of 4 completed and supervised air pistol shoots (NA for current WA Firearms licence holders).
4. Payment of a one-off (non-refundable) nomination fee of $150.00.

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STATEMENT OF UNDERSTANDING

Statement of understanding and acceptance of the Range Standing Orders and Safety Instructions of the Canning Club (Inc).

I, _____

Address: _____

_____

Date of birth: _____/_____/_____

Contact Phone Number: _____

State:

I have accessed and read a copy of the Canning Club (Inc) "Ranger Standing Orders and Safety Instructions" (included in the new Member Booklet). I understand the contents of the booklet and understand what is required and expected of me as a participant or observer whilst at the club.

I accept the requirements placed upon me and agree to abide by these orders and instructions. I acknowledge that I am responsible for my own actions.

If I do not understand any order given, I will ask before proceeding.

SIGNED: _____**DATED:**_____/_____/_____

WITNESSED: _____**DATED:**_____/_____/_____

DESIGNATION:_____

CANNING CLUB (Inc) APPLICATION FOR MEMBERSHIP

Important Information You Need to Know

Annual Renewal of Membership: You must provide an updated record of all personal details on the renewal form and a copy of your current firearms license at the time of renewal, along with your renewal fee which must be paid on the 1st July and no later than the 31st July, a late penalty fee will apply if paid after 1st August.

Safety: Safety is paramount at our Club and on our ranges. Attention to safety has made pistol shooting one of the safest sports in WA. A Range Officer (RO) is responsible for safety on the range. All shooters and visitors must obey the Range Officers instructions immediately. Eye protection, hearing protection and enclosed footwear **must** be always worn on the range.

Minimum Activity Requirements: To retain support of a firearm, the member must participate in a certain number of Club Approved matches for which the firearm was nominated (details will be provided to you on completion of your Form 1). Participation is defined as submitting a score for a formal match conducted at the Club, State, or international level.

Disposal of Firearms: Under our Clubs Constitution, the Secretary is required to keep an up-to-date register of all Club supported firearms on your licence. Upon acceptance as a member of the Club all firearms on your licence that require Club support must be provided to the Secretary. At any time whilst you remain a member of this Club, if you dispose of any Club supported firearm you MUST advise the Club Secretary, and the Firearms Branch of the WA Police Department.

APPLICANTS TO READ AND SIGN

1. I acknowledge that I have been given, read and understand the conditions of applying for Club membership, Range Orders and Safety Instructions.
2. I am aware that any violation of Canning Club (Inc) rules may result in the immediate suspension of my membership, as the Committee may decide (by secret ballot).
3. I understand that I must complete a minimum number of approved Club matches to maintain support of my firearm/s, and to maintain firearms safety awareness.
4. I will notify any change of my address or changes of my Club supported firearms to the Canning Club (Inc) Secretary within 7 days.
5. I understand that prior to my membership renewal being approved each year, I must provide an updated record of all my personal details and a copy of my firearms license.
6. **I understand that my application is subject to Committee approval and that upon acceptance of my membership I will be bound by a 6-month probationary period as per the constitution.**

SIGNATURE OF APPLICANT_____

DATE_____

COPY OF CONSTITUTION AVAILABLE ON THE CANNING CLUB WEBSITE:

https://canningclub.com.au/wp-content/uploads/2020/01/Constitution-Canning-Club-October-2019.pdf

Western Australia
Oaths, Affidavits and Statutory Declarations Act 2005
Statutory Declaration

I, _____ {name of person making declaration}

of _____ {address of person making declaration}

occupation _____ {occupation of person making declaration}

sincerely declare as follows:

> I do not have any Family Violence Restraining Orders (FVRO's), Violence Restraining Orders (VRO's) or Misconduct Restraining Orders (MRO) without a family relationship and/or Firearms Prohibition Orders against me in any state of Australia or know of any reason as to why I should not be able to attend a rifle/pistol club and use firearms.
>
> *Part 4 Firearms Act 2024*

{insert above the content of the statutory declaration; use numbered paragraphs if content is long}

This declaration is true, and I know that it is an offence to make a declaration knowing that it is false in a material particular.

This declaration is made under the Oaths, Affidavits and Statutory Declarations Act 2005.

At_____{place}

On_____{date}

By_____{Signature of person making the declaration}

In the presence of

_____{Signature of authorised witness}

_____{Name of authorised witness}

_____{Qualification as such a witness}

*Important - This Declaration must be made before any of the following persons:

Academic (post-secondary institution)	Local government councillor
Accountant	Loss adjuster
Architect	Marriage Celebrant
Australian Consular Officer	Member of Parliament
Australian Diplomatic Officer	Minister of religion
Bailiff	Nurse
Bank Manager	Optometrist
Chartered secretary	Patent Attorney
Chemist	Physiotherapist
Chiropractor	Podiatrist
Company auditor or liquidator	Police officer
Court officer (magistrate, registrar, or clerk)	Post Office manager
Defence Force officer	Psychologist
Dentist	Public Notary
Doctor	Public Servant (State or Commonwealth)
Electorate Officer (State – WA only)	Real Estate agent
Engineer	Settlement agent
Industrial organisation secretary	Sheriff or deputy Sheriff
Insurance broker	Surveyor
Justice of the Peace (any State)	Teacher
Lawyer	Tribunal officer
Local government CEO or deputy CEO	Veterinary surgeon

Full descriptions of these professions are available via the following website link.
Professions witness statutory declarations

Or

any person before whom, under the *Statutory Declarations Act 1959* of the Commonwealth, a Statutory Declaration may be made.

Any authorised witness for the State of Western Australia may also witness a Commonwealth Statutory Declaration, as long as they are in Western Australia at the time of witnessing - Schedule 2, item 231 of the *Statutory Declarations Regulations 1993 (Commonwealth)*.

Further information on witnessing documents is available at www.courts.justice.wa.gov.au.
Last updated on 31 October 2017

Canning Club (Inc)
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MEMBERSHIP RENEWAL 20XX/20XX

PLEASE TICK THE TYPE OF MEMBERSHIP

(If you tick Family, please fill out one (1) form for each FAMILY MEMBER)

☐ **ADULT** ☐ **FAMILY** ☐ **ADDITIONAL JNR** ☐ **JUNIOR** ☐ **PENSIONER**

☐ **LIFE**

CLUB NUMBER CC_____

SURNAME:_____GIVEN NAMES:_____

ADDRESS:_____

SUBURB:_____POSTCODE:_____

POSTAL ADDRESS: (if different from above) _____

SUBURB:_____POST CODE:_____

DATE OF BIRTH:_____/_____/_____

CONTACT NUMBER: HOME or MOBILE:_____

EMAIL:_____

Do you give permission for Canning Club Inc to send information via this email address YES/NO

NAME OF PARENT/GUARDIAN: (If under 18yrs of age)_____

SIGNATURE OF PARENT/GUARDIAN:_____

FIREARMS LICENCE NO:_____EXPIRY DATE: _____/_____/_____

DO YOU OWN FIREARMS REQUIRING CLUB SUPPORT

YES ☐ (***Copy of Firearms Licence, highlight firearms to be supported required***)

NO ☐

RANGE OFFICER CHECKLIST

Date: _____/_____/_____

MANDAR		REVOLVER		BLACK POWDER		3P RIFLE	
FIELD PISTOL		CENTRE FIRE		AIR PISTOL		LEVER ACTION	
ACTION MATCH		PRACTICAL PISTOL		INDOOR AIR RIFLE		50 METRE RIFLE	
STEEL CHALLENGE		SINGLE ACTION		OUTDOOR AIR RIFLE		100 METRE RIFLE	

	YES	NO
ARE ALL RED FLAGS RAISED		
HAS THE RANGE BEEN INSPECTED FOR SERVICEABILITY		
HAS THE MATCH BEEN SETUP IN ACCORDANCE WITH RSO		
ARE THERE SUFFICIENT SAFETY OFFICERS		
ARE APPROPRIATE SAFETY VESTS BEING WORN		
IS THERE ADEQUATE LIGHTING TO CONDUCT THE MATCH		
IS EVERYONE WEARING EYE AND HEARING PROTECTION		
HAVE YOU DELIVERED THE RANGE SAFETY BRIEF		
ARE YOU AWARE OF THE EVACUATION PROCEDURE AND LOCATION OF FIRST AID BOX		
HAVE YOU COMPLETED THE INCIDENT REPORT AS REQUIRED (*Reverse of This Form*)		
ALL EQUIPMENT IS RETURNED IN A SERVICEABLE CONDITION AND THE RANGE CLOSED		

DISCIPLINE CAPTAIN

(Sign) _____

(Print Name) _____

DETAIL	1	2	3	4	5
START					
FINISH					

NAME	Member No.	Range Officer	Safety Officer
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
15.			
16.			
17.			
18.			
19.			
20.			

RANGE OFFICER CHECKLIST

Date: _____/_____/_____

FULL NAME	STATE/ COUNTRY/ CLUB	FAL/ MEMBER No:	MDL	PASSPORT	SIGNATURE
1.					
2.					
3.					
4.					
5.					
6.					
7.					
8.					
9.					
10.					
11.					
12.					
13.					
14.					
15.					
16.					
17.					
18.					
19.					
20.					

RANGE OFFICER INCIDENT REPORT

TIME:_____ **DATE:**_____

DETAILS OF INCIDENT: Member's Name Involved:_____Membership Number:_____

_____

_____

Witness:_____ Witness:_____

Person Making Report:_____ Signature:_____

TIME:_____ **DATE:**_____

DETAILS OF INCIDENT: Member's Name Involved:_____Membership Number:_____

_____

_____

Witness:_____ Witness:_____

Person Making Report:_____ Signature:_____

DISCIPLINE PARTICIPANT LIST

– **Steel Challenge** **Rifle** **Other:**_____

Name	Member No.	Firearm Type	Calibre	Score
		Pistol/Revolver/Rifle	.22 / 9mm/etc.	
1.				
2.				
3.				
4.				
5.				
6.				
7.				
8.				
9.				
10.				
11.				
12.				
13.				
14.				
15.				
16.				
17.				
18.				
19.				
20.				
21.				
22.				
23.				
24.				
25.				

Canning Club (Inc)
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COMMITTEE NOMINATION FORM 202X – 202X
WRITTEN NOMINATIONS CLOSE: 5pm 17 August 202X

NOMINATION

I, _____ a financial member of the Canning Club Inc, nominate:
(Print full name)

_____for a committee position in the role of_____.
(Print full name of nominee)

Signed _____ Date ___ / ___ /___

SECONDED

I, _____ a financial member of the Canning Club Inc, second the
(Print full name)
above nomination:

Signed _____ Date ___ / ___ /___
(Signature of the seconder)

ACCEPTED

I, _____ a financial member of the Canning Club Inc, accept the
(Print full name)
above nomination and the below declaration:

☐ I confirm that I am not bankrupt or that my affairs are under insolvency laws, and I have not been convicted in the last five years of an indictable offence in relation to the formation or management of a body corporate, an offence involving fraud or dishonesty punishable by at least three months imprisonment or an offence under section 127 of the Associations Incorporation Act 2015, where a person has allowed an association to operate while insolvent.

Signed _____ Date ___ / ___ /___
(Signature of nominee)

RULES FOR NOMINATION

1. All nominations must have written consent of the nominee, who can nominate themselves.
2. All written nominations must be received by the Secretary of Canning Club by 5pm 17 August 202X
3. Written nominations can be delivered in person, scanned and emailed to info@canningclub.com.au or posted to PO BOX 4347 Harrisdale 6112. Note: mail should be posted with sufficient time to ensure it arrives at the mailbox before the close date.
4. Petitions or votes by proxy are not acceptable.
5. Only current financial adult members of the Club are eligible to make nominations.
6. Only current financial adult members that have been members for more than 1 year are able to be nominated and accept nomination and must be compliant with the Canning Club Rules of Association, clause 27 and By-law, clause 14.
7. Each current financial member of the Club who is 18 years or over and present at the AGM has one (1) vote.

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PARENT PERMISSION SLIP
YOUNG PERSON AGED OVER 12 YEARS AND UNDER 18 YEARS

CLUB NUMBER CC_____

SURNAME:_____GIVEN NAMES:_____

ADDRESS:_____

SUBURB:_____POSTCODE:_____

DATE OF BIRTH:_____/_____/_____

CONTACT NUMBER: HOME or MOBILE:_____

EMAIL:_____

In accordance with section 140 (3), 156(6), 156A (2)(a) & 156A (3) Firearms Amendment Regulation 2025, I give permission for my child named _____aged _____ years to participate in a live fire shoot at the Canning Club on this date _____/_____/_____, and acknowledge that I will remain at the range whilst my child (aged between 12 and 16 years) undertakes the live fire shoot.

SIGNATURE OF PARENT:_____

FIREARMS LICENCE NO:_____EXPIRY DATE: _____/_____/_____

A NEW FORM IS REQUIRED FOR EACH DAY THE YOUNG PERSON UNDERTAKES A LIVE FIRE SHOOT.

THIS FORM IS TO BE HANDED TO THE RANGE OFFICER PRIOR TO PARTICIPATION IN LIVE FIRE

THIS FORM MUST BE HELD AT THE CANNING CLUB FOR A PERIOD OF FIVE YEARS.

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